

# **Administering**

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# **Chapter 1: New in this document**

*Administering* is a new document for Release 4.3 so all the features are new in this release. See *Release Notes* for a full list of features.

# **Chapter 2: Basic administration**

The following sections describe common procedures to configure and monitor the switch.

# Basic administration procedures using CLI

The following section describes common procedures that you use while you configure and monitor the switch operations.



### Note:

Unless otherwise stated, to perform the procedures in this section, you must log on to the Privileged EXEC mode in Command Line Interface (CLI). For more information about how to use CLI, see Using CLI and EDM

# Saving the configuration

Save the configuration

- When you make a change to the configuration.
- To create a backup configuration file before you upgrade the software on the switch.

After you change the configuration, you must save the changes on the device. Save the configuration to a file to retain the configuration settings.

### About this task

File Transfer Protocol (FTP) and Trivial File Transfer Protocol (TFTP) support IPv4 and IPv6 addresses.

### **Procedure**

1. Enter Privileged EXEC mode:

enable

2. Save the running configuration:

```
save config [backup WORD < 1-99 >] [file WORD < 1-99 >] [verbose]
```

### Example

Switch:1> enable

Save the configuration to the default location:

Switch: 1# save config

Identify the file as a backup file and designate a location to save the file:

Switch:1# save config <backup filename>

### Variable definitions

Use the data in the following table to use the save config command.

Variable	Value
backup WORD<1-99>	Saves the specified file name and identifies the file as a backup file.
	WORD<1-99> uses one of the following format:
	• a.b.c.d: <file></file>
	/intflash/ <file></file>
	• /usb/ <file></file>
	The file name, including the directory structure, can include up to 99 characters.
file WORD<1-99>	Specifies the file name in one of the following format:
	a.b.c.d: <file></file>
	/intflash/ <file></file>
	• /usb/ <file></file>
	The file name, including the directory structure, can include up to 99 characters.
verbose	Saves the default and current configuration. If you omit this parameter, the command saves only parameters you change.

# Restarting the platform

### Before you begin

• 😘 Note:

The command mode is key for this command. If you are logged on to a different command mode, such as Global Configuration mode, rather than Privileged EXEC mode, different options appear for this command.

### About this task

Restart the switch to implement configuration changes or recover from a system failure. When you restart the system, you can specify the boot config file name. If you do not specify a boot source and file, the boot command uses the configuration files on the primary boot device defined by the boot config choice command.

After the switch restarts normally, it sends a cold trap within 45 seconds after the restart.

### **Procedure**

1. Enter Privileged EXEC mode:

enable

2. Restart the switch:

```
boot [config WORD<1-99>] [-y]
```



If you enter the boot command with no arguments, you cause the switch to start using the current boot choices defined by the boot config choice command.

If you enter a boot command and the configuration file name without the directory, the device uses the configuration file from /intflash/.

### Example

Switch: 1> enable

### Restart the switch:

```
Switch:1# boot config /intflash/config.cfg
Switch:1# Do you want to continue? (y/n)
Switch:1# Do you want to continue? (y/n) y
```

### Variable definitions

Use the data in the following table to use the boot command.

### Table 1: Variable definitions

Variable	Value
config WORD<1-99>	Specifies the software configuration device and file name in one of the following formats:
	/intflash/ <file></file>
	The file name, including the directory structure, can include up to 99 characters.
-у	Suppresses the confirmation message before the switch restarts. If you omit this parameter, you must confirm the action before the system restarts.

# Resetting the platform

### About this task

Reset the platform to reload system parameters from the most recently saved configuration file.

### **Procedure**

1. Enter Privileged EXEC mode:

enable

2. Reset the switch:

```
reset [-y]
```

### **Example**

Switch:1> enable

### Reset the switch:

Switch: 1# reset

Are you sure you want to reset the switch? (y/n) y

### Variable definitions

Use the data in the following table to use the reset command.

### **Table 2: Variable definitions**

Variable	Value
-у	Suppresses the confirmation message before the switch resets. If you omit this parameter, you must confirm the action before the system resets.

### Shutting down the system

Use the following procedure to shut down the system.



### Caution:

Before you unplug the AC power cord, always perform the following shutdown procedure. This procedure flushes any pending data to ensure data integrity.

### **Procedure**

1. Enter Privileged EXEC mode:

enable

2. Shut down the system:

sys shutdown

3. Before you unplug the power cord, wait until you see the following message:

```
System Halted, OK to turn off power
```

### **Example**

### Shut down a running system.

```
Switch: 1#sys shutdown
Are you sure you want shutdown the system? Y/N (y/n) ? y
    [05/08/14 15:47:50.164] 0x00010813 00000000 GlobalRouter HW INFO System shutdown
initiated from CLI
CP1 [05/08/14 15:47:52.000] LifeCycle: INFO: Stopping all processes
CP1 [05/08/14 15:47:53.000] LifeCycle: INFO: All processes have stopped
CP1 [05/08/14 15:47:53.000] LifeCycle: INFO: All applications shutdown, starting power
down sequence
INIT: Sending processes the TERM signal
Stopping OpenBSD Secure Shell server: sshdno /usr/sbin/sshd found; none killed
Stopping vsp...Error, do this: mount -t proc none /proc
sed: /proc/mounts: No such file or directory
sed: /proc/mounts: No such file or directory
sed: /proc/mounts: No such file or directory
Deconfiguring network interfaces... done.
Stopping syslogd/klogd: no syslogd found; none killed
Sending all processes the TERM signal...
Sending all processes the KILL signal...
/etc/rc0.d/S25save-rtc.sh: line 5: /etc/timestamp: Read-only file system
Unmounting remote filesystems...
Stopping portmap daemon: portmap.
Deactivating swap...
Unmounting local filesystems...
[24481.722669] Power down.
[24481.751868] System Halted, OK to turn off power
```

## Pinging an IP device

### About this task

Ping a device to test the connection between the switch and another network device. After you ping a device, the switch sends an Internet Control Message Protocol (ICMP) packet to the target device. If the device receives the packet, it sends a ping reply. After the switch receives the reply, a message appears that indicates traffic can reach the specified IP address. If the switch does not receive a reply, the message indicates the address does not respond.

### **Procedure**

- 1. Log on to the switch to enter User EXEC mode.
- 2. Ping an IP network connection:

```
ping WORD<0-256> [-d] [-I <1-60>] [-s] [-t <1-120>] [count <1-9999>] [datasize <28-51200>] [interface <gigabitEthernet|mgmtEthenet|tunnel|vlan>] [scopeid <1-9999>] [source WORD<1-256>] [vrf WORD<0-16>]
```

### **Example**

Ping an IP device from a GRT VLAN IP interface:

Switch:1# ping 192.0.2.16 192.0.2.16 is alive

### Variable definitions

Use the data in the following table to use the ping command.

Variable	Value
count <1-9999>	Specifies the number of times to ping (1–9999).
-d	Configures the ping debug mode. This variable detects local software failures (ping related threads creation or write to sending socket) and receiving issues (ICMP packet too short or wrong ICMP packet type).
datasize {28-9216 28-51200}	Specifies the size of ping data sent in bytes.
	The datasize for IPv4 addresses is <28-9216>.
	The datasize for IPv6 addresses is <28-51200>.
	The default is 0.
interface <gigabitethernet mgmtethenet="" tunnel="" vlan=""  =""></gigabitethernet>	Configures a specific outgoing interface to use by IP address.
	Additional ping interface filters:
	gigabitEthernet: {slot/port[/sub-port]} gigabit ethernet port
	mgmtEthenet: {slot/port[/sub-port]} mgmt ethernet port
	Note:
	mgmtEthernet only applies to hardware with a dedicated, physical management interface.
	• tunnel: tunnel ID as a value from 1–2000
	• vlan:
	Specifies the VLAN ID in the range of 1 to 4059. VLAN IDs 1 to 4059 are configurable. The system reserves VLAN IDs 4060 to 4094 for internal use. VLAN ID 1 is the default VLAN and you cannot create or delete VLAN ID 1.
-I <1–60>	Specifies the interval between transmissions in seconds (1–60).
scopeid <1-9999>	Specifies the scope ID.

Table continues...

Variable	Value
	<1–9999> specifies the circuit ID for IPv6.
-8	Configures the continuous ping at the interval rate defined by the [-I] parameter.
source WORD <1–256>	Specifies an IP address to be used as the source IP address in the packet header.
-t <1–120>	Specifies the no-answer timeout value in seconds (1–120).
vrf WORD<0–16>	Specifies the virtual routing and forwarding (VRF) name from 1–16 characters.
WORD<0-256>	Specifies the host name or IPv4 (a.b.c.d) address (string length 0–256). Specifies the address to ping.

## Calculating the MD5 digest

### Before you begin

• Use the md5 command with reserved files (for example, a password file) only if you possess sufficient permissions to access these files.

### About this task

Calculate the MD5 digest to verify the MD5 checksum. The md5 command calculates the MD5 digest for files on the internal flash and either shows the output on screen or stores the output in a file that you specify. An md5 command option compares the calculated MD5 digest with that in a checksum file on flash, and the compared output appears on the screen. By verifying the MD5 checksum, you can verify that the file transferred properly to the switch.

### Important:

If the MD5 key file parameters change, you must remove the old file and create a new file.

### **Procedure**

- 1. Log on to the switch to enter User EXEC mode.
- 2. Calculate the MD5 digest:

```
md5 WORD < 1-99 > [-a] [-c] [-f WORD < 1-99 >] [-r]
```

### **Example**

Switch:1> enable

Add the data to the output file instead of overwriting it:

Switch: 1 # md5 password -a -f password. md5

### Variable definitions

Use the data in the following table to use the md5 command.

**Table 3: Variable definitions** 

Variable	Value
-a	Adds data to the output file instead of overwriting it.
	You cannot use the -a option with the -c option.
-c	Compares the checksum of the specified file by WORD<1-99> with the MD5 checksum present in the checksum file name. You can specify the checksum file name using the -f option. If the checksum filename is not specified, the file / intflash/checksum.md5 is used for comparison.
	If the supplied checksum filename and the default file are not available on flash, the following error message appears:
	Error: Checksum file <filename> not present.</filename>
	The -c option also
	calculates the checksum of files specified by WORD<1–99>
	compares the checksum with all keys in the checksum file, even if filenames do not match
	displays the output of comparison
-f WORD<1–99>	Stores the result of MD5 checksum to a file on internal flash.
	If the output file specified with the -f option is reserved filenames on the switch, the command fails with the error message:
	Error: Invalid operation.
	If the output file specified with the -f option is files for which to compute MD5 checksum, the command fails with the error message:
	Switch:1# md5 *.cfg -f config.cfg Error: Invalid operation on file <filename></filename>
	If the checksum filename specified by the -f option exists on the switch (and is not one of the reserved filenames), the following message appears on the switch:
	File exists. Do you wish to overwrite? (y/n)
-r	Reverses the output. Use with the -f option to store the output to a file.
	You cannot use the -r option with the -c option.

# Calculating and verifying the md5 checksum for a file on a switch

Perform this procedure on the switch to verify that the software files downloaded properly.

### Before you begin

- Download the md5 checksum to an intermediate workstation or server where you can open and view the contents.
- Download the .tgz image file to the switch.

### About this task

Calculate and verify the md5 checksum after you download software files.

### **Procedure**

- 1. Log on to the switch to enter User EXEC mode.
- 2. Use the 1s command to view a list of files with the .tgz extension:

```
ls *.tqz
```

3. Calculate the md5 checksum for the file:

```
md5 <filename.tgz>
```

4. Compare the number generated for the file on the switch with the number that appears in the md5 checksum on the workstation or server. Ensure that the md5 checksum of the software suite matches the system output generated from calculating the md5 checksum from the downloaded file.

### **Example**

View the contents of the md5 checksum on the workstation or server:

### Note:

This checksum information is for example purposes only and does not reflect the specific release cited.

Calculate the md5 checksum for the file on the switch:

```
Switch:1>ls *.tgz

-rw-r--r-- 1 0 0 44015148 Dec 8 08:18 VOSS-PL-AA-4.3.0.0.tgz

-rw-r--r-- 1 0 0 44208471 Dec 8 08:19 VOSS-PL-AA-4.3.1.0.tgz

Switch:1>md5 VOSS-PL-AA-4.3.0.0.tgz

MD5 (VOSS-PL-AA-4.3.0.0.tgz) = 2accf63fae1204dd58b7ca3fa9af315e
```

### Variable definitions

Variable	Value
WORD<1-99>	Filename

# Calculating and verifying the md5 checksum for a file on a client workstation

Perform this procedure on a Unix or Linux machine to verify that the software files downloaded properly.

### About this task

Calculate and verify the md5 checksum after you download software files.

### **Procedure**

Calculate the md5 checksum of the downloaded file:

```
$ /usr/bin/md5sum <downloaded software-filename>
```

Typically, downloaded software files are in the form of compressed Unix file archives (.tgz files).

2. Verify the md5 checksum of the software suite:

```
$ more <md5-checksum output file>
```

3. Compare the output that appears on the screen. Ensure that the md5 checksum of the software suite matches the system output generated from calculating the md5 checksum from the downloaded file.

### **Example**

Calculate the md5 checksum of the downloaded file:

```
$ /usr/bin/md5sum VOSS-PL-AA-4.3.0.0.tgz

2accf63fae1204dd58b7ca3fa9af315e VOSS-PL-AA-4.3.0.0.tgz
```

View the md5 checksum of the software suite:

```
$ more VOSS-PL-AA-4.3.0.0.md5
285620fdc1ce5ccd8e5d3460790c9fe1 VOSS-PL-AA-4.3.0.0.zip

a04e7c7cef660bb412598574516c548f VOSSPLAAV430_HELP_EDM_gzip.zip
ac3d9cef0ac2e334cf94799ff0bdd13b VOSS-PL-AA-4.3.0.0_edoc.tar
29fa2aa4b985b39843d980bb9d242110 VOSS-PL-AA-4.3.0.0_mib_sup.txt
c5f84beaf2927d937fcbe9dd4d4c7795 VOSS-PL-AA-4.3.0.0_mib.txt
ce460168411f21abf7ccd8722866574c VOSS-PL-AA-4.3.0.0_mib.zip
led7d4cda8b6f0aaf2cc6d3588395e88 VOSS-PL-AA-4.3.0.0_modules.tgz
1464f23c99298b80734f8e7fa32e65aa VOSS-PL-AA-4.3.0.0_openSource.zip
945f84cb213f84a33920bf31c091c09f VOSS-PL-AA-4.3.0.0_oss-notice.html
2accf63fae1204dd58b7ca3fa9af315e VOSS-PL-AA-4.3.0.0_tgz
```



### Note:

This checksum information is for example purposes only and does not reflect the specific release cited.

# **Resetting system functions**

### About this task

Reset system functions to reset all statistics counters, the console port (10101).

### **Procedure**

1. Enter Privileged EXEC mode:

enable

2. Reset system functions:

```
sys action reset {console|counters}
```

### Example

Switch: 1> enable

### Reset the statistics counters:

```
Switch: 1> sys action reset counters
Are you sure you want to reset system counters (y/n)? y
```

### Variable definitions

Use the data in the following table to use the sys action command.

### **Table 4: Variable definitions**

Variable	Value
reset {console counters}	Reinitializes the hardware universal asynchronous receiver transmitter (UART) drivers. Use this command only if the console connection does not respond. Resets all the statistics counters in the switch to zero. Resets the console port.

# Sourcing a configuration

### About this task

The source cli command is intended for use with a switch that is running with a factory default configuration to quick load a pre-existing configuration from a file. If you source a configuration file to merge that configuration into a running configuration, it can result in operational configuration loss if the sourced configuration file contains any configuration that has dependencies on or conflicts with the running configuration.

### **Procedure**

1. Enter Privileged EXEC mode:

enable

2. Source a configuration:

```
source WORD<1-99> [debug] [stop] [syntax]
```

### **Example**

Switch: 1> enable

### Debug the script output:

Switch:1# source testing.cfg debug

### Variable definitions

Use the data in the following table to use the source command.

### Table 5: Variable definitions

Variable	Value	
debug	Debugs the script output.	
stop	Stops the merge after an error occurs.	
syntax	Verifies the script syntax.	
WORD<1-99>	Specifies a filename and location in one of the following format:	
	a.b.c.d: <file></file>	
	/intflash/ <file></file>	
	<pre><file> is a string. The path and <file> can use 1–99 characters.</file></file></pre>	

# **Basic administration procedures using EDM**

The following section describes common procedures that you use while you configure and monitor the switch operations using Enterprise Device Manager (EDM).

# Resetting the platform

### About this task

Reset the platform to reload system parameters from the most recently saved configuration file. Use the following procedure to reset the device using EDM.

### **Procedure**

- 1. On the Device Physical View, select the Device.
- 2. In the navigation pane, open the following folders: **Configuration** > **Edit**.
- 3. Click Chassis.
- 4. Click the **System** tab.
- 5. Locate **ActionGroup4** near the bottom of the screen.
- 6. Select softReset from ActionGroup4.
- 7. Click Apply.

# Showing the MTU for the system

### About this task

Perform this procedure to show the MTU configured for the system.

### **Procedure**

- 1. On the Device Physical View, select the Device.
- 2. In the navigation tree, open the following folders: **Configuration** > **Edit**.
- 3. Click Chassis.
- 4. Click on the Chassis tab.
- 5. Verify the selection for the MTU size.

## Displaying storage use

### About this task

Display the amount of memory used, memory available, and the number of files for internal flash memory.

### **Procedure**

- 1. In the navigation tree, open the following folders: **Configuration > Edit**.
- 2. Click File System.
- 3. Click the Storage usage tab

# **Device Info field descriptions**

Use the data in the following table to use the **Device Info** tab.

Name	Description	
IntflashBytesUsed	Specifies the number of bytes used in internal flash memory.	
IntflashBytesFree	Specifies the number of bytes available for use in internal flash memory.	
IntflashNumFiles	Specifies the number of files in internal flash memory.	
UsbBytesUsed	Specifies the number of bytes used in USB device.	
UsbBytesFree	Specifies the number of bytes available for use in USB device.	
UsbNumFiles	Specifies the number of files in USB device.	

# Displaying available storage space

### About this task

Display information about the available space for storage devices on this system.

### **Procedure**

- 1. In the navigation tree, open the following folders: **Configuration > Edit**.
- 2. Click Chassis.
- 3. Click the Storage Usage tab.

### Storage Usage field descriptions

Use the data in the following table to use the **Storage Usage** tab.

Name	Description	
IntflashBytesUsed	Specifies the number of bytes used in internal flash memory.	
IntflashBytesFree	Specifies the number of bytes available for use in internal flash memory.	
IntflashNumFiles	Specifies the number of files in internal flash memory.	
UsbBytesUsed	Specifies the number of bytes used in USB device.	
UsbBytesFree	Specifies the number of bytes available for use in USB device.	
UsbNumFiles	Specifies the number of files in USB device.	

# Displaying internal flash file information

### About this task

Display information about the files in internal flash memory on this device.

### **Procedure**

- 1. In the navigation tree, open the following folders:**Configuration > Edit**.
- 2. Click File System.

3. Click the Flash Files tab.

### Flash Files field descriptions

Use the data in the following table to use the **Flash Files** tab.

Name	Description	
Slot	Specifies the slot number of the device.	
Name	Specifies the directory name of the file.	
Date	Specifies the creation or modification date of the file.	
Size	Specifies the size of the file.	

# Displaying internal flash files

Display information about the files on the internal flash.

### **Procedure**

- 1. In the navigation pane, expand the following folders: **Configuration > Edit**.
- 2. Click File System.
- 3. Click the Flash Files tab.

### Flash Files field descriptions

Use the data in the following table to use the **Flash Files** tab.

Name	Description	
Slot	Specifies the slot number.	
Name	Specifies the directory name of the flash file.	
Date	Specifies the creation or modification date of the flash file.	
Size	Specifies the size of the flash file.	

# **Displaying USB file information**

### About this task

Display information about the files on a USB device for all CP modules to view general file information.

### **Procedure**

- 1. In the navigation tree, expand the following folders: **Configuration** > **Edit**.
- 2. Click File System.
- 3. Click the USB Files tab.

# **USB Files field descriptions**

Use the data in the following table to use the **USB Files** tab.

Name	Description	
Slot	Specifies the slot number of the device.	
Name	Specifies the directory name of the file.	
Date	Specifies the creation or modification date of the file.	
Size	Specifies the size of the file.	

# Copying a file

### About this task

Copy files on the internal flash.

### **Procedure**

- 1. In the navigation tree, open the following folders:**Configuration** > **Edit**.
- 2. Click File System.
- 3. Click the Copy File tab.
- 4. Edit the fields as required.
- 5. Click Apply.

# **Copy File field descriptions**

Use the data in the following table to use the **Copy File** tab.

Name	Description	
Source	Identifies the source file to copy. You must specify the full path and filename.	
Destination	Identifies the device and the file name (optional) to which to copy the source file. You must specify the full path. Trace files are not a valid destination.	
Action	Starts or stops the copy process.	
Result	Specifies the result of the copy process:	
	• none	
	• inProgress	
	• success	
	• fail	
	invalidSource	
	invalidDestination	

Table continues...

Name	Description
	outOfMemory
	• outOfSpace
	• fileNotFound

# Saving the configuration

### About this task

After you change the configuration, you must save the changes on the device. Save the configuration to a file to retain the configuration settings.



### Note:

When you logout of the EDM interface, a dialogue box automatically prompts if you want to save the configuration. If you want to save the configuration, click **OK**. If you want to close without saving the configuration, click Cancel. If you no longer see the prompt, clear your browser cache, restart your browser and reconnect.

### **Procedure**

- 1. In the Device Physical View tab, select the Device.
- 2. In the navigation pane, expand the following folders: **Configuration > Edit**.
- 3. Click Chassis.
- 4. Click the **System** tab.
- 5. Optionally, specify a filename in **ConfigFileName**. If you do not specify a filename, the system saves the information to the default file.
- 6. In ActionGroup1, select saveRuntimeConfig.
- 7. Click Apply.

# **Chapter 3: System startup fundamentals**

This section provides conceptual material on the boot sequence and boot processes of the switch. Review this content before you make changes to the configurable boot process options.

# advanced-feature-bandwidth-reservation boot flag

### Note:

This feature is not supported on all hardware platforms. If your switch does not have this boot flag, it is because the hardware reserves the bandwidth automatically with no user interaction. For more information about feature support, see *Release Notes*.

The advanced-feature-bandwidth-reservation boot flag enables you to choose between two modes: Full Port Mode or Full Feature Mode.

- In Full Port mode, you can use all 32 ports on the switch. This is the default mode.
- In Full Feature mode, you can use 24 ports. The switch reserves the other 8 ports to support advanced features such as SPB, SMLT, and vIST.

## Important:

Keep the following points in mind when configuring this boot flag:

- · The default is disabled.
- SPB, SMLT, and vIST will not work and cannot be configured unless you enable this boot flag.
- If you change the advanced-feature-bandwidth-reservation boot flag, you should save the configuration and reboot the switch for the change to take effect.

### **Full Port mode**

Full Port is the default mode. This mode enables you to use all 32 ports for Layer 2 or Layer 3 forwarding of standard unicast and multicast features. Use this mode if you are not configuring SPB, SMLT. or vIST.

The syntax for disabling the boot flag for this mode is: no advanced-feature-bandwidth-reservation.

### **Full Feature mode**

SPB, SMLT, and vIST require loopback ports to work. The Full Feature mode supports these features by reassigning some of the front panel ports to be loopback ports.

The syntax for enabling the boot flag for this mode is: advanced-feature-bandwidth-reservation [high].

This mode uses the high option automatically whether you enter it or not. The high level means that the switch reserves the maximum bandwidth for the advanced features. For platforms where the maximum number of loopback ports is eight 40 Gbps ports, the switch reserves the last four ports on each slot (1/13-1/16 and 2/13-2/16) to become loopback ports and they are no longer visible in the output when you enter show interfaces gigabitEthernet.

### Note:

Full Feature mode supports the full set of fabric features, SMLT, and vIST. PIM is not supported in this mode.

### **Error messages**

There are two configuration error messages associated with this boot flag:

 If the advanced-feature-bandwidth-reservation boot flag is disabled and you have SPBM configurations, the following error message displays to tell you why the SPBM feature failed to start, and to remind you that you need to enable this boot flag for SPBM features:

Error: SPBM configurations not allowed when advanced-feature-bandwidth-reservation mode disabled

 If the advanced-feature-bandwidth-reservation boot flag is disabled and you have SMLT configurations, the following error message displays to tell you why the SMLT feature failed to start, and to remind you that you need to enable this boot flag for SMLT features.

Virtual-IST can be configured only when advanced-feature-bandwidth-reservation is enabled

# spbm-config-mode boot flag

Shortest Path Bridging (SPB) and Protocol Independent Multicast (PIM) cannot interoperate with each other on the switch at the same time. To ensure that SPB and PIM stay mutually exclusive, a boot flag called spbm-config-mode is implemented.

- The **spbm-config-mode** boot flag is enabled by default. This enables you to configure SPB and IS-IS, but you cannot configure PIM either globally or on an interface.
- If you disable the boot flag, save the config and reboot with the saved config. When the flag is disabled, you can configure PIM and IGMP Snooping, but you cannot configure SPB or IS-IS.

## Important:

Whenever you change the **spbm-config-mode** boot flag, you should save the configuration and reboot the switch for the change to take effect.

For more information about this boot flag and Simplified vIST, see *Configuring IP Multicast Routing Protocols*.

# **Boot sequence**

The switch goes through a three-stage boot sequence before it becomes fully operational. After you turn on power to the switch, the system starts.

The boot sequence consists of the following stages:

- Stage 1: Loading Linux on page 32
- Stage 2: Loading the primary release on page 33
- Stage 3: Loading the configuration file on page 33

The following figure shows a summary of the boot sequence.

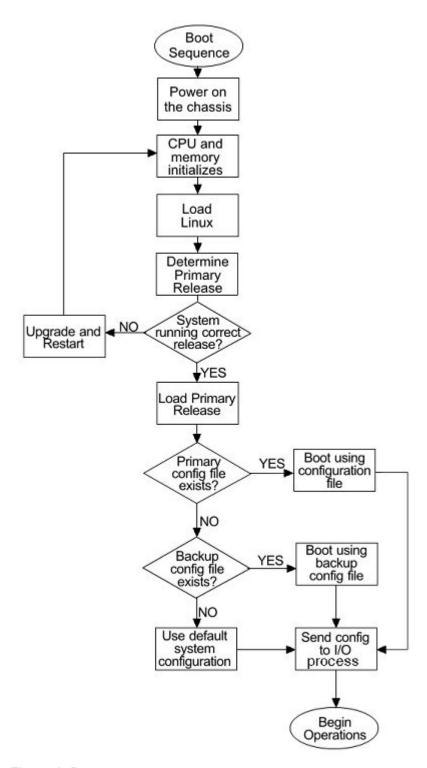


Figure 1: Boot sequence

### Stage 1: Loading Linux

The port contains a boot flash partition that stores the boot images, which include the boot loader, and the Linux kernel and applications. The boot flash partition contains two versions of the boot

image: a committed version (the primary release) and a backup version. A committed version is one that is marked as good (if you can start the system using that version). The system automatically uses the backup version if the system fails the first time you start with a new version.

### **Stage 2: Loading the primary release**

The switch can install a maximum of six releases but can only load one of two—a primary (committed) release or a backup release.

The system saves software image files to the /intflash/release/ directory.

After loading the primary release, the CPU and basic system devices such as the console port (10101) initialize. At this stage, the I/O ports are not available; the system does not initialize the I/O ports until the port sends configuration data in stage 3.

### Stage 3: Loading the configuration file

The final step before the boot process is complete is to load the configuration data. After the system loads the primary release, it identifies the location and file name of the primary configuration file. You can save this file in internal flash.

If the primary configuration file does not exist, the system looks for the backup configuration file, as identified by version.cfg. If this file does not exist, the system loads the factory default configuration.

The switch configuration consists of higher-level functionality, including:

- · chassis configuration
- · port configuration
- virtual LAN (VLAN) configuration
- · routing configuration
- IP address assignments
- remote monitoring (RMON) configuration

The default switch configuration includes the following:

- a single, port-based default VLAN with a VLAN identification number of 1
- · no interface assigned IP addresses
- traffic priority for all ports configured to normal priority
- · all ports as untagged ports
- default communication protocol settings for the console port (10101). For more information about these protocol settings, see <a href="System connections">System connections</a> on page 35.

In the configuration file, statements preceded by both the number sign (#) and exclamation point (!) load prior to the general configuration parameters. Statements preceded by only the number sign are comments meant to add clarity to the configuration; they do not load configuration parameters. The following table illustrates the difference between these two statement formats.

**Table 6: Configuration file statements** 

Sample statement	Action	
# software version : 4.0.0.0	Adds clarity to the configuration by identifying the software version.	
#!no boot config flags sshd	Configures the flag to the false condition, prior to loading the general configuration.	

### **Boot sequence modification**

You can change the boot sequence in the following ways:

- Change the primary designations for file sources.
- Change the file names from the default values. You can store several versions of the
  configuration file and specify a particular one by file name. The specified configuration file only
  gets loaded when the chassis starts. To load a new configuration file, you need to restart the
  system.
- Start the system without loading a configuration file, so that the system uses the factory default configuration. Bypassing the system configuration does not affect saved system configuration; the configuration simply does not load. This can be done by setting the factory defaults boot flag.

### Run-time

After the switch is operational, you can use the run-time commands to perform configuration and management functions necessary to manage the system. These functions include the following

- · resetting or restarting the switch
- · adding, deleting, and displaying address resolution protocol (ARP) table entries
- · pinging another network device
- viewing and configuring variables for the entire system and for individual ports
- configuring and displaying MultiLink Trunking (MLT) parameters
- creating and managing port-based VLANs or policy-based VLANs

To access the run-time environment you need a connection from a PC or terminal to the switch. You can use a direct connection to the switch through the console port (10101) or remotely through Telnet, rlogin, or Secure Shell (SSH) sessions.

### Important:

Before you attempt to access the switch using one of the preceding methods, ensure you first enable the corresponding daemon flags.

# System flags

After you enable or disable certain modes and functions, you need to save the configuration and restart the switch for your change to take effect. This section lists parameters and indicates if they require a switch restart.

The following table lists parameters you configure in CLI using the boot config flags command. For information on system flags and their configuration, see Configuring boot flags using CLI on page 45.

Table 7: Boot config flags

CLI flag	Restart
advanced-feature-bandwidth-reservation	Yes
block-snmp	No
debug-config	Yes
debugmode	Yes
enhancedsecure-mode	Yes
factorydefaults	Yes
flow-control-mode	Yes
ftpd	No
hsecure	Yes
logging	No
reboot	No
rlogind	No
spanning-tree-mode	Yes
spbm-config-mode	Yes
sshd	No
telnetd	No
tftpd	No
trace-logging	No
verify-config	Yes

# **System connections**

Connect the serial console interface (an RJ45 jack) to a PC or terminal to monitor and configure the switch. The port uses a RJ45 connector that operates as data terminal equipment (DTE). The default communication protocol settings for the console port (10101) are:

- 9600 baud
- 8 data bits
- 1 stop bit
- No parity

To use the console port (10101), you need a terminal or teletypewriter (TTY)-compatible terminal, or a portable computer with a serial port and terminal-emulation software.

# Client and server support

The client-server model partitions tasks between servers that provide a service and clients that request a service.

For active CLI clients, users initiate a client connection from the switch to another device.

For non-active clients, the client exists on the switch and the switch console initiates the request, with no intervention from users after the initial setup. For instance, Network Time Protocol (NTP) is a non active client. The switch initiates the client request to the central server to obtain the up-to-date time.

### Clients

### **IPv4** support:

The switch supports the following active CLI clients using IPv4:

- · remote shell (rsh)
- rlogin
- Secure Shell version 2 (SSHv2)
- telnet

The switch supports the following non active client using IPv4:

Network Time Protocol (NTP)

### IPv4 and IPv6 support:

The switch supports the following active CLI clients using IPv4.

- File Transfer Protocol (FTP)
- Trivial File Transfer Protocol (TFTP)

### Note:

Both FTP and TFTP clients are supported by the switch. The switch does not launch FTP and TFTP servers explicitly as a separate command; you can launch them through the CLI copy command. If you have configured the username through the boot config host command, the FTP client is used to transfer files to and from the switch using the CLI copy command; If you have not configured the username, the TFTP client is used to transfer files to and from the switch using the CLI copy command.

Configuring the boot config flags ftpd or boot config flags tftpd enables the FTP or TFTP Servers on the switch.

The switch supports the following non active clients using IPv4 and IPv6:

- Domain Name System (DNS)
- Remote Authentication Dial-in User Service (RADIUS)

#### Servers

### IPv4 and IPv6 support:

The switch supports the following servers using IPv4:

- File Transfer Protocol (FTP)
- Hypertext Transfer Protocol (HTTP)
- Hypertext Transfer Protocol Secure (HTTPS)
- remote shell (rsh)
- rlogin
- Secure Copy (SCP)
- Secure File Transfer Protocol (SFTP)
- Secure Shell version 2 (SSHv2)
- Telnet
- Trivial File Transfer Protocol (TFTP)

# Chapter 4: Boot parameter configuration using CLI

Use the procedures in this section to configure and manage the boot process.

• To perform the procedures in this section, you must log on to Global Configuration mode in CLI. For more information about how to use CLI and how to log on to the software, see *Using CLI and EDM*.

# Modifying the boot sequence

#### About this task

Modify the boot sequence to prevent the switch from using the factory default settings or, conversely, to prevent loading a saved configuration file.

#### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Bypass the loading of the switch configuration file and load the factory defaults:

```
boot config flags factorydefaults
```

3. Use a configuration file and not the factory defaults:

```
no boot config flags factorydefaults
```



If the switch fails to read and load a saved configuration file after it starts, please check the log file to see if the log file indicate that the factorydefaults setting was enabled, before you investigate other options.

#### **Example**

```
Switch:1> enable
Switch:1# configure terminal
```

# Configuring the remote host logon

#### Before you begin

 The FTP server must support the FTP passive (PASV) command. If the FTP server does not support the passive command, the file transfer is aborted, and then the system logs an error message that indicates that the FTP server does not support the passive command.

#### About this task

Configure the remote host logon to modify parameters for FTP and TFTP access. The defaults allow TFTP transfers. If you want to use FTP as the transfer mechanism, you need to change the password to a non-null value.

#### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Define conditions for the remote host logon:

```
boot config host {ftp-debug|password WORD < 0-16 > | tftp-debug|tftp-hash|tftp-rexmit < 1-120 > | tftp-timeout < 1-120 > | user <math>WORD < 0-16 > | tftp-timeout < 1-120 > | tft-timeout <
```

3. Save the changed configuration.

#### Example

```
Switch:1> enable
Switch:1# configure terminal
```

#### Enable console tftp/tftpd debug messages:

```
Switch:1# boot config host tftp-debug
Switch:1# save config
```

# **Enabling remote access services**

Enable the remote access service to provide multiple methods of remote access.

#### Before you begin

• If you enable the rlogind flag, you must configure an access policy to specify the name of the user who can access the switch. For more information about access policies, see *Configuring Security*.

#### About this task

File Transfer Protocol (FTP), Trivial File Transfer Protocol (TFTP), remote login (rlogin), Secure Shell version 2 (SSHv2), and Telnet server support IPv4 addresses.

#### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Enable the access service:

```
boot config flags {ftpd|rlogind|sshd|telnetd|tftpd}
```

3. Save the configuration.

#### **Example**

Enable the access service to SSHv2:

```
Switch:1>enable
Switch:1#configure terminal
Switch:1(config)#boot config flags sshd
```

### Variable definitions

Use the data in the following table to use the boot config flags command.

**Table 8: Variable definitions** 

Variable	Value
advanced-feature-bandwidth-reservation	Enables you to support advanced features such as SPB, SMLT, and vIST by reserving eight ports as loopback ports.
	The no operator is the default. In this mode, you can use all 32 ports on the switch, but SPB, SMLT, and vIST will not work.
	The boot flag is disabled by default. To set this flag to the default value, use the default operator with the command.
	Note:
	This feature is not supported on all hardware platforms. If your switch does not have this boot flag, it is because the hardware reserves the bandwidth automatically with no user interaction. For more information about feature support, see <i>Release Notes</i> .

Variable	Value
block-snmp	Activates or disables Simple Network Management Protocol management. The default value is false (disabled), which permits SNMP access.
debug-config [console]   [file]	Enables you to debug the configuration file during loading configuration at system boot up. The default is disabled. You do not have to restart the switch after you enable debug-config, unless you want to immediately debug the configuration. After you enable debug-config and save the configuration, the debug output either displays on the console or logs to an output file the next time the switch reboots.
	The options are:
	debug-config [console]—Displays the line-by-line configuration file processing and result of the execution on the console while the device loads the configuration file.
	debug-config [file]— Logs the line-by-line configuration file processing and result of the execution to the debug file while the device loads the configuration file. The system logs the debug config output to /intflash/debugconfig_primary.txt for the primary configuration file. The system logs the debug config output to /intflash/debugconfig_backup.txt for the backup configuration, if the backup configuration file loads.
debugmode	Enabling the debugmode will provide the opportunity to allow the user to enable TRACE on any port by prompting the selection on the console during boot up. This allows the user to start trace for debugging earlier on specified port. It only works on console connection. By default, it is disabled.
	• Important:
	Do not change this parameter unless directed by technical support.
enhancedsecure-mode	Enables enhanced secure mode. If you enable enhanced secure mode the switch provides role-based access levels, stronger password requirements, and stronger rules on password length, password complexity, password change intervals, password reuse, and password maximum age use.
factorydefaults	Specifies whether the switch uses the factory default settings at startup. The default value is disabled. This flag is automatically reset to the default setting

Variable	Value
	after the CPU restarts. If you change this parameter, you must restart the switch.
flow-control-mode	Enables or disables flow control globally. When disabled, the system does not generate nor configure the transmission of flow control messages. The system always honors received flow control messages regardless of the flow control mode status. You must enable this mode before you configure an interface to send pause frames.
	The default is disabled.
ftpd	Activates or disables the FTP server on the switch. The default value is disabled. To enable FTP, ensure that the tftpd flag is disabled.
hsecure	Activates or disables High Secure mode. The hsecure command provides the following password behavior:
	10 character enforcement
	<ul> <li>The password must contain a minimum of 2 uppercase characters, 2 lowercase characters, 2 numbers, and 2 special characters.</li> </ul>
	Aging time
	Failed login attempt limitation
	The default value is disabled. If you enable High Secure mode, you must restart the switch to enforce secure passwords. If you operate the switch in High Secure mode, the switch prompts a password change if you enter invalid-length passwords.
logging	The logging command is used to activate or disable system logging. The default value is enabled. The system names log files according to the following:
	File names appear in 8.3 (log.xxxxxxxxxsss) format.
	The first 6 characters of the file name contain the last three bytes of the chassis base MAC address.
	<ul> <li>The next two characters in the file name specify the slot number of the CPU that generated the logs.</li> </ul>
	The last three characters in the file name are the sequence number of the log file.

Variable	Value
	The system generates multiple sequence numbers for the same chassis and same slot if the system reaches the maximum log file size.
reboot	Activates or disables automatic reboot on a fatal error. The default value is activated.
	Important:
	Do not change this parameter unless directed by technical support.
rlogind	Activates or disables the rlogin and rsh server. The default value is disabled.
spanning-tree-mode <mstp rstp></mstp rstp>	Specifies the Multiple Spanning Tree Protocol or Rapid Spanning Tree Protocol mode. If you do not specify a protocol, the switch uses the default mode. The default mode is mstp. If you change the spanning tree mode, you must save the current configuration and restart the switch.
spbm-config-mode	Enables you to configure SPB and IS-IS, but you cannot configure PIM and IGMP either globally or on an interface.
	Use the no operator so that you can configure PIM and IGMP.
	The boot flag is enabled by default. To set this flag to the default value, use the default operator with the command.
sshd	Activates or disables the SSHv2 server service. The default value is enabled.
telnetd	Activates or disables the Telnet server service. The default is disabled.
tftpd	Activates or disables Trivial File Transfer Protocol server service. The default value is disabled.
trace-logging	Activates or disables the creation of trace logs. The default value is disabled.
	1 Important:
	Do not change this parameter unless directed by technical support.
verify-config	Activates syntax checking of the configuration file. The default is enabled.
	Primary config behavior: When the verifyconfig flag is enabled, the primary config file is pre-checked for syntax errors. If the system finds an error, the

Variable	Value
	primary config file is not loaded, instead the system loads the backup config file.
	If the verify-config flag is disabled, the system does not pre-check syntax errors. When the verify-config flag is disabled, the system ignores any lines with errors during loading of the primary config file. If the primary config file is not present or cannot be found, the system tries to load the backup file.
	Backup config behavior: If the system loads the backup config file, the system does not check the backup file for syntax errors. It does not matter if the verify-config flag is disabled or enabled. With the backup config file, the system ignores any lines with errors during the loading of the backup config file.
	If no backup config file exists, the system defaults to factory defaults.
	Disable the verify-config flag.

# Changing the primary or secondary boot configuration files

#### About this task

Change the primary or secondary boot configuration file to specify which configuration file the system uses to start.

Configure the primary boot choices.

You have a primary configuration file that specifies the full directory path and a secondary configuration file that also contains the full directory path.

#### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Change the primary boot choice:

boot config choice primary {backup-config-file|config-file} WORD<0255>

3. Save the changed configuration.

#### 4. Restart the switch.

#### **Example**

```
Switch:1> enable
Switch:1# configure terminal
```

#### Specify the configuration file in internal flash memory as the primary boot source:

```
Switch:1(config) # boot config choice primary config-file /intflash/
config.cfg
Switch:1(config) # save config
Switch:1(config) # reset
```

#### Variable definitions

Use the data in the following table to use the boot config command.

**Table 9: Variable definitions** 

Variable	Value
{backup-config-file config-file}	Specifies that the boot source uses either the configuration file or a backup configuration file.
WORD<0-255>	Identifies the configuration file. WORD<0–255> is the device and file name, up to 255 characters including the path, in one of the following format:
	• a.b.c.d: <file></file>
	• /usb/ <file></file>
	/intflash/ <file></file>
	To set this option to the default value, use the default operator with the command.

# Configuring boot flags using CLI

#### Before you begin

• If you enable the hescure flag, you cannot enable the flags for the Web server or SSH password-authentication.



After you change certain configuration parameters using the boot config flags command, you must save the changes to the configuration file.

#### About this task

Configure the boot flags to enable specific services and functions for the chassis.

File Transfer Protocol (FTP), Trivial File Transfer Protocol (TFTP) and Telnet server support IPv4 and IPv6 addresses.

#### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

#### 2. Enable boot flags:

boot config flags <block-snmp|debug-config [file]|debugmode|
factorydefaults|flow-control-mode|ftpd|hsecure|logging|reboot|
rlogind|spbm-config-mode|spanning-tree-mode <mstp|rstp>|sshd|
telnetd|tftpd|trace-logging|verify-config>

#### 3. Disable boot flags:

```
no boot config flags <block-snmp|debug-config|debugmode|
factorydefaults|flow-control-mode|ftpd|hsecure|logging|reboot|
rlogind|spbm-config-mode|spanning-tree-mode|sshd|telnetd|tftpd|
trace-logging|verify-config>
```

4. Configure the boot flag to the default value:

```
default boot config flags <block-snmp|debug-config [file]|debugmode|
factorydefaults|flow-control-mode|ftpd|hsecure|logging|reboot|
rlogind|spbm-config-mode|spanning-tree-mode|sshd|telnetd|tftpd|
trace-logging|verify-config>
```

- 5. Save the changed configuration.
- Restart the switch.

#### **Example**

```
Switch:1> enable
Switch:1# configure terminal
Activate High Secure mode:
Switch:1(config)# boot config flags
```

```
Switch:1(config) # boot config flags hsecure
Switch:1(config) # save config
Switch:1(config) # reset
```

## Variable definitions

Use the data in the following table to use the boot config flags command.

**Table 10: Variable definitions** 

Variable	Value
advanced-feature-bandwidth-reservation	Enables you to support advanced features such as SPB, SMLT, and vIST by reserving eight ports as loopback ports.
	The no operator is the default. In this mode, you can use all 32 ports on the switch, but SPB, SMLT, and vIST will not work.
	The boot flag is disabled by default. To set this flag to the default value, use the default operator with the command.
	Note:
	This feature is not supported on all hardware platforms. If your switch does not have this boot flag, it is because the hardware reserves the bandwidth automatically with no user interaction. For more information about feature support, see <i>Release Notes</i> .
block-snmp	Activates or disables Simple Network Management Protocol management. The default value is false (disabled), which permits SNMP access.
debug-config [console]   [file]	Enables you to debug the configuration file during loading configuration at system boot up. The default is disabled. You do not have to restart the switch after you enable debug-config, unless you want to immediately debug the configuration. After you enable debug-config and save the configuration, the debug output either displays on the console or logs to an output file the next time the switch reboots.
	The options are:
	debug-config [console]—Displays the line-by-line configuration file processing and result of the execution on the console while the device loads the configuration file.
	debug-config [file]— Logs the line-by-line configuration file processing and result of the execution to the debug file while the device loads the configuration file. The system logs the debug config output to /intflash/debugconfig_primary.txt for the primary configuration file. The system logs the debug config output to /intflash/debugconfig_backup.txt for the backup configuration, if the backup configuration file loads.

Variable	Value
debugmode	Enabling the debugmode will provide the opportunity to allow the user to enable TRACE on any port by prompting the selection on the console during boot up. This allows the user to start trace for debugging earlier on specified port. It only works on console connection. By default, it is disabled.
	• Important:
	Do not change this parameter unless directed by technical support.
enhancedsecure-mode	Enables enhanced secure mode. If you enable enhanced secure mode the switch provides role-based access levels, stronger password requirements, and stronger rules on password length, password complexity, password change intervals, password reuse, and password maximum age use.
factorydefaults	Specifies whether the switch uses the factory default settings at startup. The default value is disabled. This flag is automatically reset to the default setting after the CPU restarts. If you change this parameter, you must restart the switch.
flow-control-mode	Enables or disables flow control globally. When disabled, the system does not generate nor configure the transmission of flow control messages. The system always honors received flow control messages regardless of the flow control mode status. You must enable this mode before you configure an interface to send pause frames.
	The default is disabled.
ftpd	Activates or disables the FTP server on the switch. The default value is disabled. To enable FTP, ensure that the tftpd flag is disabled.
hsecure	Activates or disables High Secure mode. The hsecure command provides the following password behavior:
	10 character enforcement
	The password must contain a minimum of 2 uppercase characters, 2 lowercase characters, 2 numbers, and 2 special characters.
	Aging time
	Failed login attempt limitation
	The default value is disabled. If you enable High Secure mode, you must restart the switch to enforce

Variable	Value
	secure passwords. If you operate the switch in High Secure mode, the switch prompts a password change if you enter invalid-length passwords.
logging	The logging command is used to activate or disable system logging. The default value is enabled. The system names log files according to the following:
	File names appear in 8.3 (log.xxxxxxxxxsss) format.
	The first 6 characters of the file name contain the last three bytes of the chassis base MAC address.
	The next two characters in the file name specify the slot number of the CPU that generated the logs.
	The last three characters in the file name are the sequence number of the log file.
	The system generates multiple sequence numbers for the same chassis and same slot if the system reaches the maximum log file size.
reboot	Activates or disables automatic reboot on a fatal error. The default value is activated.
	Important:
	Do not change this parameter unless directed by technical support.
rlogind	Activates or disables the rlogin and rsh server. The default value is disabled.
spanning-tree-mode <mstp rstp></mstp rstp>	Specifies the Multiple Spanning Tree Protocol or Rapid Spanning Tree Protocol mode. If you do not specify a protocol, the switch uses the default mode. The default mode is mstp. If you change the spanning tree mode, you must save the current configuration and restart the switch.
spbm-config-mode	Enables you to configure SPB and IS-IS, but you cannot configure PIM and IGMP either globally or on an interface.
	Use the no operator so that you can configure PIM and IGMP.
	The boot flag is enabled by default. To set this flag to the default value, use the default operator with the command.
sshd	Activates or disables the SSHv2 server service. The default value is enabled.

Variable	Value
telnetd	Activates or disables the Telnet server service. The default is disabled.
tftpd	Activates or disables Trivial File Transfer Protocol server service. The default value is disabled.
trace-logging	Activates or disables the creation of trace logs. The default value is disabled.
	Important:
	Do not change this parameter unless directed by technical support.
verify-config	Activates syntax checking of the configuration file. The default is enabled.
	<ul> <li>Primary config behavior: When the verifyconfig flag is enabled, the primary config file is pre-checked for syntax errors. If the system finds an error, the primary config file is not loaded, instead the system loads the backup config file.</li> </ul>
	If the verify-config flag is disabled, the system does not pre-check syntax errors. When the verify-config flag is disabled, the system ignores any lines with errors during loading of the primary config file. If the primary config file is not present or cannot be found, the system tries to load the backup file.
	<ul> <li>Backup config behavior: If the system loads the backup config file, the system does not check the backup file for syntax errors. It does not matter if the verify-config flag is disabled or enabled. With the backup config file, the system ignores any lines with errors during the loading of the backup config file.</li> </ul>
	If no backup config file exists, the system defaults to factory defaults.
	Disable the verify-config flag.

# Reserving bandwidth for advanced features

Use this procedure if you want the switch to support advanced features such as SPB, SMLT, and vIST. When you enable the advanced-feature-bandwidth-reservation boot flag, you need to save and reboot with the new configuration. After boot up with the advanced-feature-bandwidth-reservation flag enabled, the switch reassigns eight 40 Gbps ports to be loopback ports that the advanced features require.

## Note:

When enabled, this boot flag supports the full set of fabric features, SMLT, and vIST. PIM is not supported.

This feature is not available in all switches. If your switch does not have this boot flag, it is because the hardware reserves the bandwidth automatically with no user interaction. For more information about feature support, see *Release Notes*.

#### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Enable the boot flag:

boot config flags advanced-feature-bandwidth-reservation high

The system responds with the following message:

Warning: Please save the configuration and reboot the switch for this to take effect. Flag advanced-feature-bandwidth-reservation is changed to enable.

3. Save the configuration and, then reboot the switch.

## Important:

Any change to the **advanced-feature-bandwidth-reservation** boot flag requires a reboot for the change to take effect.

4. Verify the boot flag setting:

```
show boot config flags
```

5. Verify that the switch reserved the last four ports on each slot as loopback ports. Ports 1/13-1/16 and 2/13-2/16 should not be visible in the output when you enter:

show interfaces gigabitEthernet

# Displaying Advanced Feature Bandwidth Reservation ports

After you set the advanced-feature-bandwidth-reservation boot flag and reboot with the new configuration, you can use the following procedure to verify that the switch reserved ports for configuring advanced features such as SPBM and SMLT.

#### **Procedure**

1. Log on to the switch to enter User EXEC mode.

2. Display the Advanced Feature Bandwidth Reservation mode and reserved ports:

```
show sys-info
```

#### Example

```
Switch# show sys-info

General Info:

SysDescr : Switch1 (4.3.0.0_B009) (PRIVATE) BoxType: Switch1

SysName : Switch1

Advanced Feature Bandwidth Reservation:

Reservation Mode: high
Port Usage Info: 1/13-1/16 and 2/13-2/16 are not available to use
```

# **Configuring serial port devices**

#### About this task

Configure the serial port devices to define connection settings for the console port (10101).

#### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Optionally, change the baud rate for the port:

```
boot config sio console baud <9600-115200>
```

- 3. Save the changed configuration.
- 4. Restart the switch.

#### **Example**

```
Switch:1> enable
Switch:1# config terminal
```

#### Configure the baud rate to 9600 for the port:

Switch:1(config) # boot config sio console baud 9600

## Variable definitions

Use the data in the following table to use the boot config sio console command.

Table 11: Variable definitions

Variable	Value
baud <9600-115200>	Configures the baud rate for the port from one of:
	• 9600
	• 19200
	• 38400
	• 57600
	• 115200
	The default value is 9600. To configure this option to the default value, use the default operator with the command.

# Displaying the boot configuration

#### About this task

Display the configuration to view current or changed settings for the boot parameters.

#### **Procedure**

1. Enter Privileged EXEC mode:

enable

2. View the configuration:

```
show boot config <choice|flags|general|host|running-config
[verbose]|sio>
```

#### **Example**

Show the current boot configuration. If you omit verbose, the system only displays the values that you changed from their default value.

```
Switch:1>enable

Switch:1#configure terminal
Enter configuration commands, one per line. End with CNTL/Z.

Switch:1#(config)#show boot config running-config
#
#Thu Mar 20 15:12:01 2014 UTC
#
```

```
boot config flags ftpd
boot config flags rlogind
boot config flags sshd
boot config flags telnetd
boot config flags tftpd
no boot config flags verify-config
boot config choice primary backup-config-file "/intflash/config.cfg"
```

## Variable definitions

Use the data in the following table to use the show boot config command.

#### **Table 12: Variable definitions**

Variable	Value
choice	Shows the current boot configuration choices.
flags	Shows the current flag settings.
general	Shows system information.
host	Shows the current host configuration.
running-config [verbose]	Shows the current boot configuration.  If you use verbose, the system displays all possible information. If you omit verbose, the system displays only the values that you changed from their default value.
sio	Specifies the current configuration of the serial ports.

# Chapter 5: Run-time process management using CLI

Configure and manage the run-time process using the Command Line Interface (CLI).

To perform the procedures in this section, you must log on to Global Configuration mode in CLI. For more information about how to use CLI, see *Using CLI and EDM*.

# Configuring the date

#### About this task

Configure the calendar time in the form of month, day, year, hour, minute, and second.

#### **Procedure**

1. Enter Privileged EXEC mode:

enable

- 2. Log on as rwa to perform this procedure.
- 3. Configure the date:

```
clock set <MMddyyyyhhmmss>
```

#### **Example**

```
Switch:1> enable
Switch:1# clock set 19042014063030
```

## Variable definitions

Use the data in the following table to use the clock set command.

**Table 13: Variable definitions** 

Variable	Value
MMddyyyyhhmmss	Specifies the date and time in the format month, day, year, hour, minute, and second.

# Configuring the time zone

#### About this task

Configure the time zone to use an internal system clock to maintain accurate time. The time zone data in Linux includes daylight changes for all time zones up to the year 2038. You do not need to configure daylight savings.

The default time zone is Coordinated Universal Time (UTC).



According to a recent bill passed by the government of Russia, from October 2014, Moscow has moved from current UTC+4 into UTC+3 time zone, with no daylight savings.

#### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Configure the time zone by using the following command:

```
clock time-zone WORD<1-10> WORD<1-20> WORD<1-20>
```

3. Save the changed configuration.

#### **Example**

Configure the system to use the time zone data file for Vevay:

Switch:1(config) # clock time-zone America Indiana Vevay

### Variable definitions

Use the data in the following table to use the clock time-zone command.

**Table 14: Variable definitions** 

Variable	Value
WORD<1-10>	Specifies a directory name or a time zone name in /usr/share/zoneinfo, for example, Africa, Australia, Antarctica, or US. To see a list of options, enter
	clock time-zone
	at the command prompt without variables.
WORD<1-20> WORD<1-20>	The first instance of WORD<1-20> is the area within the timezone. The value represents a time zone data file in /usr/share/zoneinfo/WORD<1-10>/, for example, Shanghai in Asia.
	The second instance of WORD<1-20>is the subarea. The value represents a time zone data file in /usr/share/zoneinfo/WORD<1-10>/WORD<1-20>/, for example, Vevay in America/Indiana.
	To see a list of options, enter clock time-zone at the command prompt without variables.

# Configuring the run-time environment

#### About this task

Configure the run-time environment to define generic configuration settings for CLI sessions.

#### **Procedure**

1. Enter Global Configuration mode:

enable
configure terminal

2. Change the login prompt:

login-message WORD<1-1513>

3. Change the password prompt:

passwordprompt WORD<1-1510>

4. Configure the number of supported rlogin sessions:

max-logins < 0-8>

5. Configure the number of supported inbound Telnet sessions:

telnet-access sessions <0-8>

6. Configure the idle timeout period before automatic logoff for CLI and Telnet sessions:

cli timeout <30-65535>

7. Configure the number of lines in the output display:

```
terminal length <8-64>
```

#### 8. Configure scrolling for the output display:

terminal more <disable|enable>

#### **Example**

Switch:1> enable

Switch: # configure terminal

Use the default option to enable use of the default logon string:

Switch: (config) # default login-message

Use the default option before this parameter to enable use of the default string:

Switch:(config) # default passwordprompt

Configure the allowable number of inbound remote CLI logon sessions:

Switch: (config) # max-logins 5

Configure the allowable number of inbound Telnet sessions:

Switch: (config) # telnet-access sessions 8

Configure the timeout value, in seconds, to wait for a Telnet or CLI login session before terminating the connection:

Switch: (config) # cli timeout 900

Configure the number of lines in the output display for the current session:

Switch: (config) # terminal length 30

Configure scrolling for the output display:

Switch: (config) # terminal more disable

## Variable definitions

Use the data in the following table to use the login-message command.

#### **Table 15: Variable definitions**

Variable	Value
WORD<1-1513>	Changes the CLI logon prompt.
	WORD<1-1513> is an American Standard Code for Information Interchange (ASCII) string from 1–1513 characters.
	Use the default option before this parameter, default login-message, to enable use of the default logon string.

Variable	Value
	Use the no operator before this parameter, no login-
	message, to disable the default logon banner and
	display the new banner.

Use the data in the following table to use the passwordprompt command.

**Table 16: Variable definitions** 

Variable	Value
WORD<1-1510>	Changes the CLI password prompt.
	WORD<1-1510> is an ASCII string from 1–1510 characters.
	Use the default option before this parameter, default passwordprompt, to enable using the default string.
	Use the no operator before this parameter, no passwordprompt, to disable the default string.

Use the data in the following table to use the max-logins command.

**Table 17: Variable definitions** 

Variable	Value
	Configures the allowable number of inbound remote CLI logon sessions. The default value is 8.

Use the data in the following table to use the telnet-access sessions command.

**Table 18: Variable definitions** 

Variable	Value
<0-8>	Configures the allowable number of inbound Telnet sessions. The default value is 8.

Use the data in the following table to use the cli time-out command.

**Table 19: Variable definitions** 

Variable	Value
<30-65535>	Configures the timeout value, in seconds, to wait for a Telnet or CLI login session before terminating the connection.

Use the data in the following table to use the terminal command.

Table 20: Variable definitions

Variable	Value
<8–64>	Configures the number of lines in the output display for the current session. To configure this option to the default value, use thedefault operator with the command. The default is value 23.
disable enable	Configures scrolling for the output display. The default is enabled. Use the no operator to remove this configuration. To configure this option to the default value, use the default operator with the command.
	no

# Configuring the logon banner

#### About this task

Configure the logon banner to display a warning message to users before authentication.

#### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Configure the switch to use a custom banner or use the default banner:

```
banner <custom|static>
```

3. Create a custom banner:

```
banner WORD < 1-80 >
```

#### **Example**

Switch:1> enable

Switch:1# configure terminal

#### Activate the use of the default banner:

Switch:1(config) # banner static

## Variable definitions

Use the data in the following table to use the banner command.

**Table 21: Variable definitions** 

Variable	Value
custom static	Activates or disables use of the default banner.
displaymotd	Enables displaymotd.
motd	Sets the message of the day banner.
WORD<1-80>	Adds lines of text to the CLI logon banner.

# Configuring the message-of-the-day

#### About this task

Configure a system login message-of-the-day in the form of a text banner that appears after each successful logon.

#### **Procedure**

1. Enter Global Configuration mode:

enable
configure terminal

2. Create the message-of-the-day:

banner motd WORD<1-1516>

3. Enable the custom message-of-the-day:

banner displaymotd

#### **Example**

Switch:1> enable

Switch: 1# configure terminal

Create a message-of-the-day to display with the logon banner. (To provide a string with spaces, include the text in quotation marks.):

Switch:1(config) # banner motd "Unauthorized access is forbidden"

#### Enable the custom message-of-the-day:

Switch:1(config) # banner displaymotd

## Variable definitions

Use the data in the following table to use the banner motd command.

**Table 22: Variable definitions** 

Variable	Value
WORD<1-1516>	Creates a message of the day to display with the logon banner. To provide a string with spaces, include the text in quotation marks ("). To set this option to the default value, use the default operator with the command.

# **Configuring CLI logging**

#### About this task

Use CLI logging to track all CLI commands executed and for fault management purposes. The CLI commands are logged to the system log file as CLILOG module.



The platform logs CLILOG and SNMPLOG as INFO. Normally, if you configure the logging level to WARNING, the system skips all INFO messages. However, if you enable CLILOG and SNMPLOG the system logs CLI Log and SNMP Log information regardless of the logging level you set. This is not the case for other INFO messages.

#### **Procedure**

1. Enter Global Configuration mode:

enable
configure terminal

2. Enable CLI logging:

clilog enable

3. Disable CLI logging:

no clilog enable

4. Ensure that the configuration is correct:

show clilog

5. View the CLI log:

show logging file module clilog

6. View the CLI log.

#### **Example**

Switch:1> enable
Switch:1# configure terminal
Switch:1(config) # clilog enable

## Variable definitions

Use the data in the following table to use the clilog commands.

#### **Table 23: Variable definitions**

Variable	Value
enable	Activates CLI logging. To disable, use the no clilog
	enable command.

# **Configuring system parameters**

#### About this task

Configure individual system-level switch parameters to configure global options for the switch.

#### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Change the system name:

```
sys name WORD < 0-255 >
```

3. Enable support for Jumbo frames:

```
sys mtu 1950
OR
sys mtu 9600
```

4. Enable the User Datagram Protocol (UDP) checksum calculation:

```
udp checksum
```

#### **Example**

```
Switch:1> enable
Switch:1# configure terminal
```

Configure the system, or root level, prompt name for the switch:

```
Switch:1(config) # sys name Floor3Lab2
```

## Variable definitions

Use the data in the following table to use the sys command.

**Table 24: Variable definitions** 

Variable	Value
mtu <1522 9600>	Activates Jumbo frame support for the data path. The value can be either 1522, 1950 (default), or 9600 bytes. 1950 or 9600 bytes activate Jumbo frame support.
name WORD<0-255>	Configures the system, or root level, prompt name for the switch.
	WORD<0-255> is an ASCII string from 0-255 characters (for example, LabSC7 or Closet4).
clipId-topology-ip	Set the topology ip from the available CLIP.
	WORD<1-256>Specifies the Circuitless IP interface id.
force-msg	Adds forced message control pattern.
	WORD<4-4> Enter force message pattern.
force-topology-ip-flag	Flag set to force choice of topology flag.
	enable
msg-control	Enbales system message control feature.

# Configuring system message control

#### About this task

Configure system message control to suppress duplicate error messages on the console, and to determine the action to take if they occur.

#### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Configure system message control action:

```
sys msg-control action <both|send-trap|suppress-msg>
```

3. Configure the maximum number of messages:

```
sys msg-control max-msg-num <2-500>
```

4. Configure the interval:

```
sys msg-control control-interval <1-30>
```

#### 5. Enable message control:

```
sys msg-control
```

#### **Example**

Switch:1> enable

Switch: 1# configure terminal

Configure system message control to suppress duplicate error messages on the console and send a trap notification:

Switch:1(config) # sys msg-control action both

Configure the number of occurrences of a message after which the control action occurs:

Switch:1(config) # sys msg-control max-msg-num 2

Configure the message control interval in minutes:

Switch:1(config) # sys msg-control control-interval 3

Enable message control:

Switch:1(config) # sys msg-control

## Variable definitions

Use the data in the following table to use the sys msg-control command.

Table 25: Variable definitions

Variable	Value
action <both send-trap suppress-msg></both send-trap suppress-msg>	Configures the message control action. You can either suppress the message or send a trap notification, or both. The default is suppress.
control-interval <1-30>	Configures the message control interval in minutes. The valid options are 1–30. The default is 5.
max-msg-num <2-500>	Configures the number of occurrences of a message after which the control action occurs. To configure the maximum number of occurrences, enter a value from 2–500. The default is 5.

# **Extending system message control**

#### About this task

Use the force message control option to extend the message control feature functionality to the software and hardware log messages.

To enable the message control feature, you must specify an action, control interval, and maximum message number. After you enable the feature, the log messages, which get repeated and cross the maximum message number in the control interval, trigger the force message feature. You can either suppress the message or send a trap notification, or both.

#### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Configure the force message control option:

```
sys force-msg WORD<4-4>
```

#### Example

```
Switch:1> enable
Switch:1# configure terminal
```

Configure the force message control option. (If you specify the wildcard pattern (\*\*\*\*), then all messages undergo message control:

```
Switch:1(config) # sys force-msg ****
```

# Variable definitions

Use the data in the following table to use the sys force-msg command.

#### **Table 26: Variable definitions**

Variable	Value
WORD<4-4>	Adds a forced message control pattern, where WORD<4-4> is a string of 4 characters. You can add a four-byte pattern into the force-msg table. The software and the hardware log messages that use the first four bytes that match one of the patterns in the force-msg table undergo the configured message control action. You can specify up to 32 different patterns in the force-msg table, including a wildcard pattern (****) as well. If you specify the wildcard pattern, all messages undergo message control.

# **Chapter 6: Chassis operations**

The following sections provide information for chassis operations such as hardware and software compatibility.

# **Chassis operations fundamentals**

This section provides conceptual information for chassis operations such as hardware and software compatibility and power management. Read this section before you configure the chassis operations.

## **Management port**

The management port is a 10/100/1000 Mb/s Ethernet port that you can use for an out-of-band management connection to the switch.



Not all hardware platforms include a dedicated, physical management interface. For more information about feature support, see *Installing*.

To remotely access the switch using the management port, you have to configure an IP address for the management port.

## Management Router VRF

The switch has a separate VRF called Management Router (MgmtRouter) reserved for OAM (mgmt) port. The configured IP subnet has to be globally unique because the management protocols, for example, SNMP, Telnet, and FTP, can go through in-band or out-of-band ports. The VRF ID for the Management Router is 512.

The switch never switches or routes transit packets between the Management Router VRF port and the Global Router VRF, or between the Management Router VRF and other VRF ports.

The VRF of the ingress packet is honored; however, in no circumstance does the switch allow routing between the Management VRF and Global Router VRF. The switch does not support the configuration if you have an out-of-band management network with access to the same networks present in the GRT routing table.

#### Non-virtualized client management applications

It is recommended that you do not define a default route in the Management Router VRF. A route originating from the switch and used for non-virtualized client management applications, such as Telnet, Secure Shell (SSH), and FTP will always match a default route defined in the Management Router VRF.

If you want out-of-band management, define a specific static route in the Management Router VRF to the IP subnet where your management application resides.

When you specify a static route in the Management Router VRF, it enables the client management applications originating from the switch to perform out-of-band management without affecting inband management. This enables in-band management applications to operate in the Global Router VRF.

Non-virtualized client management applications originating from the switch, such as Telnet, SSH, and FTP, follow the behavior listed below:

- 1. Look at the Management Router VRF route table
- 2. If no route is found, the applications will proceed to look in the Global Router VRF table

Non-virtualized client management applications include:

- DHCP Relay
- DNS
- FTP client with the copy command
- NTP
- rlogin
- · RADIUS authentication and accounting
- SSH
- SNMP clients in the form of traps
- SYSLOG
- TACACS+
- Telnet
- TFTP client

For management applications that originate outside the switch, the initial incoming packets establish a VRF context that limits the return path to the same VRF context.

### Virtualized management applications

Virtualized management applications, such as ping and traceroute, operate using the specified VRF context. To operate ping or traceroute you must specify the desired VRF context. If not specified, ping defaults to the Global Router VRF. For example, if you want to ping a device through the out-of-band management port you must select the Management Router VRF.

Switch:1(config) #ping 192.0.2.1 vrf MgmtRouter 192.0.2.1 is alive

# **Entity MIB**

The Entity MIB assists in the discovery of functional components on the switch. The Entity MIB supports a physical interface table that includes information about the chassis, power supply, fan, IO cards, console, and management port.

The following table identifies the entity index range for the switch components.

Component	Entity index range
Chassis	1
Power supply slot	2 to 7
Fan tray and fan slot	8 to 15
IO slot	16 to 35
IO card or module	36 to 55
Console port	56
Management port	57
Power supply	68 to 73
Fan tray	74 to 81
Fan module	82 to 105

For more information about Entity MIB, see <u>Viewing physical entities</u> on page 90.

## Software lock-up detection

The software lock-up detect feature monitors processes on the CPU to limit situations where the device stops functioning because of a software process issue. Monitored issues include

- · software that enters a dead-lock state
- a software process that enters an infinite loop

The software lock-up detect feature monitors processes to ensure that the software functions within expected time limit.

The CPU logs detail about suspended tasks in the log file. For additional information about log files, see *Managing Faults*.

## **Jumbo frames**

Jumbo packets and large packets are particularly useful in server and storage over Ethernet applications. If the payload to header relation increases in a packet, the bandwidth can be used more efficiently. For this reason, increasing Ethernet frame size is a logical option. The switch

supports Ethernet frames as large as 9600 bytes, compared to the standard 1518 bytes, to transmit large amounts of data efficiently and minimize the task load on a server CPU.

#### Tagged VLAN support

A port with VLAN tagging activated can send tagged frames. If you plan to use Jumbo frames in a VLAN, ensure that you configure the ports in the VLAN to accept Jumbo frames and that the server or hosts in the VLAN do not send frames that exceed 9600 bytes. For more information about how to configure VLANs, see *Configuring VLANs*, *Spanning Tree*, and *NLB*.

## **SynOptics Network Management Protocol**

The switch supports an auto-discovery protocol known as the SynOptics Network Management Protocol (SONMP). SONMP allows a network management station (NMS) to formulate a map that shows the interconnections between Layer 2 devices in a network. SONMP is also called Topology Discovery Protocol (TDP).

All devices in a network that are SONMP-enabled send hello packets to their immediate neighbors, that is, to interconnecting Layer 2 devices. A hello packet advertises the existence of the sending device and provides basic information about the device, such as the IP address and MAC address. The hello packets allow each device to construct a topology table of its immediate neighbors. A network management station periodically polls devices in its network for these topology tables, and then uses the data to formulate a topology map.

If you disable SONMP, the system stops transmitting and acknowledging SONMP hello packets. In addition, the system removes all entries in the topology table except its own entry. If you enable SONMP, the system transmits a hello packet every 12 seconds. The default status is enabled.

### Channelization

Channelization allows you to configure 40 Gbps QSFP+ ports to operate as four 10 Gigabit Ethernet ports. You can use QSFP+ to four SFP+ breakout cables or QSFP+ transceivers with fiber breakout cables to connect the 10 Gigabit Ethernet ports to other servers, storage, and switches.

By default, the ports are not channelized, which means that the 40 Gbps QSFP+ ports operate as 40 Gigabit Ethernet ports. You can enable or disable channelization on a port.

If your product supports channelization and you enable or disable channelization on a port, the port QoS configuration resets to default values. For information about configuring QoS values, see Configuring QoS and ACL-Based Traffic Filtering

The switch supports channelization on 40GB ports. For the number of 40GB ports on your switch that support channelization, see *Installing*.

When a 40 Gigabit port is channelized, only use break out cables (DAC or Fiber) in it. Otherwise, the link behavior can be unpredictable because it can result in mismatched link status between link partners, which can further lead to network issues.

Also avoid the use of break out cables in non-channelized 40 Gigabit ports because this can result in mismatched link status between link partners, which can lead to network issues.

# **Layer 2 flow control**

The switch uses MAC pause frames to provide congestion relief on full-duplex interfaces.

#### Overview

When congestion occurs on an egress port, the system can send pause frames to the offending devices to stop the packet flow. The system uses flow control if the rate at which one or more ports receives packets is greater than the rate at which the switch transmits packets.

The switch generates pause frames to tell the sending device to stop sending additional packets for a specified time period. After the time period expires, the sending device can resume sending packets. During the specified time period, if the switch determines the congestion is reduced, it can send pause frames to the sending device to instruct it to begin sending packets immediately.

#### Flow control mode and pause frames

If you enable flow control mode globally, the switch drops packets on ingress when congestion occurs. If the switch is not in flow control mode, it drops packets at egress when congestion occurs.

Configure an interface to send pause frames when congestion occurs to alleviate packet drops due to flow control mode.

#### **Auto-Negotiation**

Interfaces that support auto-negotiation advertise and exchange their flow control capability to agree on a pause frame configuration. IEEE 802.3 annex 28b defines the auto-negotiation ability fields and the pause resolution. The switch advertises only two capabilities. The following table shows the software bit settings based on the flow control configuration.



Not all interfaces support auto-negotiation. For information specific to your hardware, see the hardware documentation and *Release Notes*.

Table 27: Advertised abilities

Interface configuration	Pause	ASM	Capability advertised
Flow control enabled	1	0	Symmetric pause
Flow control disabled	1	1	Both Symmetric pause and asymmetric pause

The following tables identifies the pause resolution.

**Table 28: Pause resolution** 

Local device pause	Local device ASM	Peer device pause	Peer device ASM	Local device resolution	Peer device resolution
0	0	Do not care	Do not care	Disable pause transmit and receive.	Disable pause transmit and receive.

Local device pause	Local device ASM	Peer device pause	Peer device ASM	Local device resolution	Peer device resolution
0	1	0	Do not care	Disable pause transmit and receive.	Disable pause transmit and receive.
0	1	1	0	Disable pause transmit and receive.	Disable pause transmit and receive.
0	1	1	1	Enable pause transmit. Disable pause receive.	Disable pause transmit. Enable pause receive.
1	0	0	Do not care	Disable pause transmit and receive.	Disable pause transmit and receive.
1	Do not care	1	Do not care	Enable pause transmit and receive.	Enable pause transmit and receive.
1	1	0	0	Disable pause transmit and receive.	Disable pause transmit and receive.
1	1	0	1	Disable pause transmit. Enable pause receive.	Enable pause transmit. Disable pause receive.

The following list identifies the type of interfaces that support auto-negotiated flow control:

- 10 Mbps/100 Mbps/1 Gbps copper
- 100 Mbps/1 Gbps/10 Gbps copper
- 1 Gbps fiber (in both SFP and SFP+ ports)

#### **Auto MDIX**

Automatic medium-dependent interface crossover (Auto-MDIX) automatically detects the need for a straight-through or crossover cable connection and configures the connection appropriately. This removes the need for crossover cables to interconnect switches and ensures either type of cable can be used. The speed and duplex setting of an interface must be set to Auto for Auto-MDIX to operate correctly.

#### **CANA**

Use Custom Auto-Negotiation Advertisement (CANA) to control the speed and duplex settings that the interface modules advertise during Auto-Negotiation sessions between Ethernet devices.

Modules can only establish links using these advertised settings, rather than at the highest common supported operating mode and data rate.

Use CANA to provide smooth migration from 10/100 Mbps to 1000 Mbps on host and server connections. Using Auto-Negotiation only, the switch always uses the fastest possible data rates. In limited-uplink-bandwidth scenarios, CANA provides control over negotiated access speeds, and improves control over traffic load patterns.

You can use CANA only on 10/100/1000 Mbps RJ-45 ports. To use CANA, you must enable Auto-Negotiation.



If a port belongs to a MultiLink Trunking (MLT) group and you configure CANA on the port (that is, you configure an advertisement other than the default), you must apply the same configuration to all other ports of the MLT group (if they support CANA).

If a 10/100/1000 Mbps port that supports CANA is in a MLT group that has 10/100BASE-TX ports, or any other port type that does not support CANA, use CANA only if it does not conflict with MLT abilities.

# Chassis operations configuration using CLI

This section provides the details to configure basic hardware and system settings.

## **Enabling jumbo frames**

#### About this task

Enable jumbo frames to increase the size of Ethernet frames the chassis supports.

### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Enable jumbo frames:

```
sys mtu <1950|1522|9600>
```

### **Example**

Switch:1> enable
Switch:1# configure terminal

Enable jumbo frames to 9600 bytes:

```
Switch: 1# (config) # sys mtu 9600
```

### Variable definitions

Use the data in the following table to use the sys mtu command.

#### **Table 29: Variable definitions**

Variable	Value
1950 9600	Configures the frame size support for the data path.
	<1950 9600> is the Ethernet frame size. Possible sizes are 1522, 1950 (default), or 9600 bytes. A configuration of either 1950 or 9600 bytes activates jumbo frame support.

# **Configuring port lock**

### About this task

Configure port lock to administratively lock a port or ports to prevent other users from changing port parameters or modifying port action. You cannot modify a locked port until you unlock the port.

### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Enable port lock globally:

```
portlock enable
```

3. Log on to GigabitEthernet Interface Configuration mode:

```
interface gigabitethernet {slot/port[/sub-port][-slot/port[/sub-port]][,...]}
```

4. Lock a port:

```
lock port {slot/port[/sub-port][-slot/port[/sub-port]][,...]} enable
```

### **Example**

```
Switch:1> enable
Switch:1# configure terminal
```

### Log on to GigabitEthernet Interface Configuration mode:

```
Switch:1(config) # interface GigabitEthernet 1/1
```

### Unlock port 1/14:

Switch:1(config-if) # no lock port 1/14 enable

### Variable definitions

Use the data in the following table to use the interface gigabitethernet and lock port commands.

Table 30: Variable definitions

Variable	Value
{slot/port[/sub-port][-slot/port[/sub-port]][,]}	Identifies the slot and port in one of the following formats: a single slot and port (slot/port), a range of slots and ports (slot/port-slot/port), or a series of slots and ports (slot/port,slot/port,slot/port). If your platform supports channelization for 40 Gbps ports and the port is channelized, you must also specify the sub-port in the format slot/port/sub-port.
	For the lock port command, use the no form of this command to unlock a port: no lock port {slot/port[/sub-port][-slot/port[/sub-port]][,]}

# **Configuring SONMP**

### About this task

Configure the SynOptics Network Management Protocol (SONMP) to allow a network management station (NMS) formulate a map that shows the interconnections between Layer 2 devices in a network. The default status is enabled.

### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Disable SONMP:

no autotopology

3. Enable SONMP:

autotopology

#### **Example**

Switch:1> enable

Switch: 1 configure terminal

Disable SONMP:

Switch:1(config) # no autotopology

# Viewing the topology message status

### About this task

View topology message status to view the interconnections between Layer 2 devices in a network.

### **Procedure**

- 1. Log on to the switch to enter User EXEC mode.
- 2. Show the contents of the topology table:

```
show autotopology nmm-table
```

Unless the switch is physically connected to other devices in the network, this topology will be blank.

### **Example**



### Note:

In the following example, the column "ChassisType" uses a generic name. When you use the show autotopology nmm-table, your switch displays the actual chassis type.

Topology Table									
Local Port	IpAddress	SegmentId	MacAddress	ChassisType		BT	LS	CS	Rem Port
0/0	10.139.43.81	0x000000	0030ab707a00			12	Yes	HtBt	0/0
L/1	10.139.43.81	0x000000	0050ea268800	ChassisType	2	12	Yes	HtBt	1/50
L/42	10.139.43.81	0x000000	070ab307aa00	ChassisType	3	12	Yes	HtBt	1/1
2/1	10.139.43.81	0x000000	0030ab57ab00	ChassisType	4	12	Yes	HtBt	1/49
2/2	10.139.43.81	0x000000	0030ab307af0	ChassisType	5	12	Yes	HtBt	1/50
2/41	10.139.43.81	0x000000	00e0ba327c00	ChassisType	6	12	Yes	HtBt	2/1
2/42/1	10.139.43.81	0x000000	0050eb127400	ChassisType	7	12	Yes	HtBt	1/2

## Note:

When a peer switch is running an older software version that does not include support for SONMP hello messages with channelization information, it can only show the slot/port. It cannot show the sub-port.

### Job aid

The following table describes the column headings in the command output for show autotopology nmm-table.

**Table 31: Variable definitions** 

Variable	Value	
Local Port	Specifies the slot and port that received the topology message.	
IpAddress	Specifies the IP address of the sender of the topology message.	
SegmentId	Specifies the segment identifier of the segment from which the remote agent sent the topology message. This value is extracted from the message.	
MacAddress	Specifies the MAC address of the sender of the topology message.	
ChassisType	Specifies the chassis type of the device that sent the topology message.	
ВТ	Specifies the backplane type of the device that sent the topology message The switch uses a backplane type of 12.	
LS	Indicates if the sender of the topology message is on the same Ethernet segment as the reporting agent.	
CS	Specifies the current state of the sender of the topology message. The choices are	
	topChanged—Topology information recently changed.	
	HtBt (heartbeat)—Topology information is unchanged.	
	new—The sending agent is in a new state.	
Rem Port	Specifies the slot and port that sent the topology message.	

# Associating a port to a VRF instance

Associate a port to a Virtual Router Forwarding (VRF) instance so that the port becomes a member of the VRF instance.

### Before you begin

• The VRF instance must exist. For more information about the creation of VRFs, see *Configuring IP Routing*.

### About this task

You can assign a VRF instance to a port after you configure the VRF. The system assigns ports to the Global Router, VRF 0, by default.

### **Procedure**

1. Enter Interface Configuration mode:

```
enable
configure terminal
interface GigabitEthernet {slot/port[/sub-port][-slot/port[/sub-port]][,...]} Of interface vlan <1-4059>
```



### Note:

If your platform supports channelization for 40 Gbps ports and the port is channelized, you must also specify the sub-port in the format slot/port/sub-port.

2. Associate a VRF instance with a port:

```
vrf <WORD 1-16>
```

### **Example**

```
Switch: 1> enable
Switch: 1# configure terminal
Switch:1(config) # interface gigabitethernet 1/12
Switch:1(config-if) # vrf red
```

## Configuring an IP address for the management port

Configure an IP address for the management port so that you can remotely access the device using the out-of-band (OOB) management port. The management port runs on a dedicated VRF.

The configured IP subnet has to be globally unique because the management protocols can go through in-band (Global Router) or out-of-band ports (Management VRF).

This procedure only applies to hardware with a dedicated, physical management interface.

### Before you begin

- Do not configure a default route in the Management VRF.
- If you want out-of-band management, define a specific static route in the Management Router VRF to the IP subnet where your management application resides.
- If you initiate an FTP session from a client device behind a firewall, you should set FTP to passive mode.
- The switch gives priority to out-of-band management when there is reachability from both inband and out-of-band. To avoid a potential conflict, do not configure any overlapping between in-band and out-of-band networks.

### **Procedure**

1. Enter mgmtEthernet Interface Configuration mode:

```
enable
configure terminal
interface mgmtEthernet mgmt
```

2. Configure the IP address and mask for the management port:

```
ip address { < A.B.C.D/X> | < A.B.C.D> < A.B.C.D>}
```

3. Configure an IPv6 address and prefix length for the management port:

ipv6 interface address WORD<0-255>

4. Show the complete network management information:

```
show interface mgmtEthernet
```

5. Show the management interface packet/link errors:

```
show interface mgmtEthernet error
```

6. Show the management interface statistics information:

```
show interface mgmtEthernet statistics
```

### Example

Configure the IP address for the management port:

```
Switch:1>enable
Switch:1#configure terminal
Switch:1(config)#interface mgmtethernet mgmt
Switch:1(config-if)#ip address 192.0.2.31 255.255.255.0
```

### Variable definitions

Use the data in the following table to use the ip address command.

Variable	Value
{ <a.b.c.d x="">   <a.b.c.d> <a.b.c.d>}</a.b.c.d></a.b.c.d></a.b.c.d>	Specifies the IP address and subnet mask.

Use the data in the following table to use the ipv6 interface address command.

Variable	Value
WORD<0-255>	Specifies the IPv6 address and prefix length.

# **Configuring Ethernet ports with Autonegotiation**

Configure Ethernet ports so they operate optimally for your network conditions. These ports use the Small Form Factor Pluggable plus (SFP+) transceivers.

Note:

#### About this task

- Important:
  - When you use 1 Gigabit Ethernet SFP transceivers on the switch, the software disables auto-negotiation on the port:
    - If you use 1 Gbps fiber SFP transceivers, the remote end must also have autonegotiation disabled.
    - If you use 1 Gbps copper SFP transceivers, the remote end must have auto-negotiation enabled. If not, the link will not be established.



### Note:

Default autonegotiation behavior varies depending on the hardware platform. For information about feature support, see *Release Notes*.

- AllI ports that belong to the same MLT or Link Aggregation Control Protocol (LACP) group must use the same port speed. In the case of MLTs, the software does not enforce this.
- The software requires the same autonegotiation settings on link partners to avoid incorrect declaration of link status. Mismatched settings can cause the links to stay down. Ensure the autonegotiation settings between local ports and their remote link partners match before upgrading the software.

### **Procedure**

1. Enter GigabitEthernet Interface Configuration mode:

```
enable
configure terminal
interface GigabitEthernet {slot/port[/sub-port][-slot/port[/sub-
port]][,...]}
```



If your platform supports channelization for 40 Gbps ports and the port is channelized, you must also specify the sub-port in the format slot/port/sub-port.

2. Enable Autonegotiation:

```
auto-negotiate [port {slot/port[/sub-port][-slot/port[/sub-port]]
[,...]}] enable
```

3. Disable Autonegotiation:

```
no auto-negotiate [port {slot/port[/sub-port][-slot/port[/sub-port]]
[,...]}] enable
```

### **Example**

```
Switch:>enable
Switch: 1#configure terminal
Switch:1(config) #interface gigabitethernet 4/2
Switch:1(config-if) #auto-negotiate enable
```

### Variable definitions

Use the data in following table to use the auto-negotiate command.

Variable	Value
{slot/port[/sub-port][-slot/port[/sub-port]][,]}	Specifies the port or ports that you want to configure.
enable	Enables Autonegotiation for the port or other ports of
	the module.

Variable	Value
	Note:
	The 10 GigabitEthernet fiber-based ports can operate at either 1 Gigabit per second (Gbps) or 10 Gbps, dependent upon the capabilities optical transceiver that you install.
	This presents an ambiguity with respect to the autonegotiation settings of the port, while 1 Gigabit Ethernet (GbE) ports require autonegotiation; autonegotiation is not defined and is non-existent for 10 GbE ports.
	For a 10GbE fiber-based port, you have the capability to swap back-and-forth between 1 GbE and 10 GbE operation by simply swapping transceivers. To help with this transition between 1 GbE and 10 GbE port operation, you can configure autonegotiation when you install a 10 GbE transceiver, even though autonegotiation is not defined for 10GbE.
	You can do this in anticipation of a port changeover from 10 GbE to 1 GbE. In this manner, you could essentially preconfigure a port in 1 GbE mode while the 10 GbE transceiver is still installed. The port is ready to go upon the changeover to the 1 GbE transceiver.
	In addition, you can use a saved configuration file with autonegotiation enabled to boot a system with either 10 GbE or 1 GbE transceivers installed. If you install a 1 GbE transceiver, the system applies autonegotiation. If you install a 10 GbE transceiver, the system does not remove the autonegotiation settings from the configuration, but the system simply ignores the configuration because autonegotiation settings are irrelevant to a 10 GbE transceiver. The system preserves the saved configuration for autonegotiation when resaved no matter which speed of transceiver you install.

# **Configuring Layer 2 flow control**

Configure Layer 2 flow control to eliminate or minimize packet loss.

### About this task

By default, flow control mode is disabled. When disabled, the system does not generate nor configure the transmission of flow control messages. The system always honors received flow control messages regardless of the flow control mode status. You must enable this mode before you configure an interface to send pause frames.

By default, an interface does not send pause frames.

### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Enable flow control mode:

```
boot config flags flow-control-mode
```

- 3. Save the configuration.
- 4. Exit Privileged EXEC mode:

```
exit
```

5. Reboot the chassis.

boot

6. Enter GigabitEthernet Interface Configuration mode:

```
enable
configure terminal
interface GigabitEthernet {slot/port[/sub-port][-slot/port[/sub-port]][,...]}
```

## Note:

If your platform supports channelization for 40 Gbps ports and the port is channelized, you must also specify the sub-port in the format slot/port/sub-port.

7. Configure the interface to generate pause frames:

```
tx-flow-control [enable]
```

8. (Optional) Configure other interfaces to generate pause frames:

```
tx-flow-control port {slot/port[/sub-port] [-slot/port[/sub-port]]
[,...]} enable
```

9. Verify the boot flag configuration:

```
show boot config flags
```

10. Verify the interface configuration:

```
show interfaces gigabitEthernet l1-config {slot/port[/sub-port] [-
slot/port[/sub-port]] [,...]}
```

### 11. View the pause-frame packet count:

```
show interfaces gigabitEthernet statistics {slot/port[/sub-port] [-
slot/port[/sub-port]] [,...]}
```

### Example

Enable flow control on the system and configure slot 1, port 10 to send pause frames. Verify the configuration.

## Note:

Slot and port information can differ depending on hardware platform. See your hardware documentation for specific hardware information.

```
Switch:1>enable
Switch: 1#configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
Switch:1(config) #interface gigabitethernet 1/10
Switch:1(config-if) #tx-flow-control enable
Switch:1(config-if) #show boot config flags
flags block-snmp false
flags debug-config false
flags debugmode false
flags enhancedsecure-mode false
flags factorydefaults false
flags flow-control-mode true
flags ftpd true
flags hsecure false
flags ipv6-mode false
flags logging true
flags reboot true
flags rlogind false
flags spanning-tree-mode mstp
flags spbm-bandwidth-reservation false
flags sshd false
flags telnetd true
flags tftpd false
flags trace-logging false
flags verify-config true
```

```
Switch:1(config-if) #show interfaces gigabitEthernet l1-config 1/10

Port Config L1

PORT AUTO CUSTOM AUTO NEGOTIATION ADMIN OPERATE ADMIN OPERATE
NUM NEG. ADVERTISEMENTS DPLX SPD DPLX SPD TX-FLW-CTRL TX-FLW-CTRL
```

1/10	true Not Configured	full 10000	0	enable	enable

### View the pause-frame packet count for slot 1, port 10.

Switch	Switch:1(config-if)#show interfaces gigabitEthernet statistics 1/10				
	Port Stats Interface				
PORT NUM	IN OCTETS	OUT OCTETS	IN PACKET	OUT PACKET	
1/1	29964704384	22788614528	234106526	178034166	
PORT NUM	IN FLOWCTRL	OUT FLOWCTRL	IN PFC	OUT PFC	OUTLOSS PACKETS
1/1	0	11014	0	0	0

### Variable definitions

Use the data in the following table to use the tx-flow-control command.

Variable	Value
enable	Configures the interface to send pause frames. By default, flow control is disabled.
port {slot/port[/sub-port] [-slot/port[/sub-port]] [,]}	Identifies the slot and port in one of the following formats: a single slot and port (slot/port), a range of slots and ports (slot/port-slot/port), or a series of slots and ports (slot/port,slot/port,slot/port). If your platform supports channelization for 40 Gbps ports and the port is channelized, you must also specify the sub-port in the format slot/port/sub-port.

Use the data in the following table to use the show interfaces gigabitEthernet 11-config and show interfaces gigabitEthernet statistics commands.

Variable	Value
{slot/port[/sub-port] [-slot/port[/sub-port]] [,]}	Identifies the slot and port in one of the following formats: a single slot and port (slot/port), a range of slots and ports (slot/port-slot/port), or a series of slots and ports (slot/port,slot/port,slot/port). If your platform supports channelization for 40 Gbps ports and the port is channelized, you must also specify the sub-port in the format slot/port/sub-port.

# **Enabling channelization**

Enable channelization on 40 Gbps QSFP+ ports to configure them to operate as four 10 Gbps Ethernet ports.

### **Procedure**

1. Enter GigabitEthernet Interface Configuration mode:

```
enable
configure terminal
interface GigabitEthernet {slot/port[/sub-port][-slot/port[/sub-port]][,...]}
```

### Note:

If your platform supports channelization for 40 Gbps ports and the port is channelized, you must also specify the sub-port in the format slot/port/sub-port.

2. Enable channelization on a port:

```
channelize [port {slot/port[-slot/port][,...]}] enable
```

3. Display the status of the ports:

```
show interfaces gigabitEthernet channelize [{slot/port[-slot/port]
[,...]}]
```

To display the details of the sub-ports, use:

```
show interfaces gigabitEthernet channelize detail [{slot/port/sub-port[-slot/port/sub-port][,...]}]
```

4. To disable channelization on a port, enter:

```
no channelize [port {slot/port/sub-port[-slot/port/sub-port][,...]}]
enable
```

### **Example**

```
Switch:1> enable
Switch:1# configure terminal
Switch:1(config)# interface gigabitethernet 1/2
Switch:1(config-if)# channelize enable
```

#### Display the port status:

### The following is an example of how to disable channelization on a port:

```
Switch:1> enable
Switch:1# configure terminal
Switch:1(config)# interface gigabitethernet 1/2/1
Switch:1(config-if)# no channelize enable
```

### Variable definitions

Use the data in following table to use the channelization command.

Variable	Value
{slot/port[/sub-port][-slot/port[/sub-port]][,]}	Identifies the slot and port in one of the following formats: a single slot and port (slot/port), a range of slots and ports (slot/port-slot/port), or a series of slots and ports (slot/port,slot/port,slot/port). If your platform supports channelization for 40 Gbps ports and the port is channelized, you must also specify the sub-port in the format slot/port/sub-port.

# Configuring serial management port dropping

Configure the serial management ports to drop a connection that is interrupted for any reason. If you enable serial port dropping, the serial management ports drop the connection for the following reasons:

- · modem power failure
- · link disconnection
- · loss of the carrier

Serial ports interrupted due to link disconnection, power failure, or other reasons force out the user and end the user session. Ending the user session ensures a maintenance port is not available with an active session that can allow unauthorized use by someone other than the authenticated user, and prevents the physical hijacking of an active session by unplugging the connected cable and plugging in another.

By default, the feature is disabled with enhanced secure mode disabled. If enhanced secure mode is enabled, the default is enabled.

For more information on enhanced secure mode, see <u>Enabling enhanced secure mode</u> on page 219.

### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Configure the serial port to drop if a connection is interrupted:

```
sys security-console
```

### **Example**

Configure the serial port to drop if a connection is interrupted:

```
Switch:1>enable
Switch:1#configure terminal
Switch:1(config) #sys security-console
```

# Chassis operations configuration using EDM

This section provides the details to configure basic hardware and system settings using Enterprise Device Manager (EDM).

# **Editing system information**

### About this task

You can edit system information, such as the contact person, the name of the device, and the location to identify the equipment.

### **Procedure**

- 1. In the Device Physical View tab, select the Device.
- 2. In the navigation tree, open the following folders: **Configuration > Edit**.
- 3. Click Chassis.
- Click the System tab.
- 5. Type the contact information in the **sysContact** field.
- 6. Type the system name in the **sysName** field.
- 7. Type the location information in the **sysLocation** field.
- 8. Click Apply.

# System field descriptions

Use the data in the following table to use the **System** tab.

Name	Description
sysDescr	Shows the system assigned name and the software version.
sysUpTime	Shows the elapsed time since the system last started.
sysContact	Configures the contact information.
sysName	Configures the name of this device.

Name	Description	
sysLocation	Configures the physical location of this device.	
Virtuallpv6Addr	Specifies the virtual IPv6 address.	
Virtuallpv6PrefixLength	Specifies the length of the virtual IPv6 address pref (in bits).	
DnsDomainName	Configures the default domain for querying the DNS server.	
LastChange	Displays the time since the last configuration change.	
LastVlanChange	Displays the time since the last VLAN change.	
LastStatisticsReset	Displays the time since the statistics counters were last reset.	
LastRunTimeConfigSave	Displays the last run-time configuration saved.	
<b>DefaultRuntimeConfigFileName</b>	Displays the default Run-time configuration file directory name.	
ConfigFileName	Specifies the name of a new configuration file.	
ActionGroup1	Can be one of the following actions:	
	resetCounters—resets all statistic counters	
	saveRuntimeConfig—saves the current run-time configuration	
	loadLicense—Loads a software license file to enable features	
ActionGroup2	Specifies the following action:	
	resetIstStatCounters—Resets the IST statistic counters	
ActionGroup3	Can be the following action:	
	flushIpRouteTbl—flushes IP routes from the routing table	
ActionGroup4	Can be the following action:	
	softReset—resets the device without running power-on tests	
	resetConsole—resets the switch console	
Result	Displays a message after you click <b>Apply</b> .	

# **Editing chassis information**

### **About this task**

Edit the chassis information to make changes to chassis-wide settings.

### **Procedure**

- 1. In the Device Physical View tab, select the Device.
- 2. In the navigation tree, open the following folders: **Configuration > Edit**.
- 3. Click Chassis.
- 4. Click the **Chassis** tab.
- 5. Edit the necessary options.
- 6. Click Apply.

## **Chassis field descriptions**

Use the data in the following table to use the **Chassis** tab.

Name	Description	
Туре	Specifies the chassis type.	
SerialNumber	Specifies a unique chassis serial number.	
HardwareRevision	Specifies the current hardware revision of the device chassis.	
NumSlots	Specifies the number of slots available in the chassis.	
NumPorts	Specifies the number of ports currently installed in the chassis.	
BaseMacAddr	Specifies the starting point of the block of MAC addresses used by the switch for logical and physical interfaces.	
MacAddrCapacity	Specifies the number of routable MAC addresses based on the BaseMacAddr.	
AutoRecoverDelay	Specifies the time interval, in seconds, after which autorecovery runs on ports to clear actions taken by CP Limit or link flap. The default is 30.	
MTUSize	Configures the maximum transmission unit size. The default is 1950.	
MgidUsageVlanCurrent	Number of MGIDs for VLANs currently in use.	
MgidUsageVlanRemaining	Number of remaining MGIDs for VLANs.	
MgidUsageMulticastCurrent	Number of MGIDs for multicast currently in use.	
MgidUsageMulticastRemaining	Number of remaining MGIDs for multicast.	
DdmMonitor	Enables or disables the monitoring of the DDM. When enabled, the user gets the internal performance condition (temperature, voltage, bias, Tx power and Rx power) of the transceiver. The default is disable.	
DdmMonitorInterval	Configures the DDM monitor interval in the range of 5 to 60 in seconds. If any alarm occurs, the user gets the log message before the specific interval configured by the user. The default value is 5 seconds.	

Name	Description
DdmTrapSend	Enables or disables the sending of trap messages. When enabled, the trap message is sent to the Device manager, any time the alarm occurs. The default is enable.
DdmAlarmPortdown	Sets the port down when an alarm occurs. When enabled, the port goes down when any alarm occurs. The default is disable.
PowerUsage	Specifies the amount of power the CPU uses.
PowerAvailable	Specifies the amount of power available to the CPU.

# Viewing physical entities

Perform this procedure to view information about the functional components of the switch.

### **Procedure**

- 1. In the navigation pane, expand the following folders: **Configuration > Edit**.
- 2. Click Entity.

## **Physical Entities field descriptions**

Use the following table to use the Physical Entities tab.

Name	Description
Index	Indicates the index of the entry.
Descr	Indicates the name of the manufacturer for the physical entity.
VendorType	Indicates the vendor-specific hardware type for the physical entity. Because there is no vendor-specifier registration for this device, the value is 0.
ContainedIn	Indicates the index value for the physical entity which contains this physical entity. A value of zero indicates that this physical entity is not contained in any other physical entity.
Class	Indicates the general hardware type of the physical entity. The value is configured to the standard enumeration value that indicates the general class of the physical entity.
ParentRelPos	Indicates the relative position of the child component among the sibling components.
Name	Indicates the name of the component, as assigned by the local device, and that is suitable to use in commands you enter on the console of the device. Depending on the physical component naming syntax of the device, the name can be a text name

Name	Description
	such as console, or a component number such as port or module number.
	If there is no local name, there is no value.
HardwareRev	Indicates the vendor-specific hardware revision string for the physical entity.
	If no specific hardware revision string is associated with the physical component, or if this information is unknown, then this object contains a zero-length string, or there is no value.
	If there is no information available, there is no value.
FirmwareRev	Indicates the vendor-specific firmware revision string for the physical entity.
	If no specific firmware programs are associated with the physical component, or if this information is unknown, then this object contains a zero-length string, or there is no value.
	If there is no information available, there is no value.
SoftwareRev	Indicates the vendor-specific software revision string for the physical entity.
	If no specific software programs are associated with the physical component, or if this information is unknown, then this object contains a zero-length string, or there is no value.
	If there is no information available, there is no value.
SerialNum	Indicates the vendor-specific serial number string for the physical entity. The value is the serial number string printed on the component, if present.
	If there is no information available, there is no value.
MfgName	Indicates the name of the manufacturer of the physical component. The value is the manufacturer name string printed on the component, if present.
	If the manufacturer name string associated with the physical component is unknown, then this object contains a zero-length string.
	If there is no information available, there is no value.
ModelName	Indicates the vendor-specific model name identifier string associated with the physical component. The value is the part number which is printed on the component.

Name	Description
	If the model name string associated with the physical component is unknown, then this object contains a zero-length string.
Alias	Indicates an alias name for the physical entity that is specified by a network manager, and provides a nonvolatile handle for the physical entity.
	This release supports read-only and provides values for the port interface only.
AssetID	Indicates a user-assigned asset tracking identifier for the physical entity. This value is specified by a network manager, and provides nonvolatile storage of this information.
	Because this object is not supported in this release, there is no value.
IsFRU	Indicates whether or not the physical entity is considered a field replaceable unit.
	• If the value is true (1), then the component is a field replaceable unit.
	If the value is false(2), then the component is permanently contained within a field replaceable unit.
MfgDate	Indicates the manufacturing date of the managed entity. If the manufacturing date is unknown, then the value is '00000000000000000000000000000000000
Uris	Indicates additional identification information about the physical entity.
	<b>Uris</b> is not supported in this release, therefore there is no value.

# **Configuring system flags**

### **About this task**

Configure the system flags to enable or disable flags for specific configuration settings.

### **Procedure**

- 1. In the navigation tree, open the following folders: **Configuration > Edit**.
- 2. Click Chassis.
- 3. Click the **System Flags** tab.
- 4. Select the system flags you want to activate.
- 5. Clear the system flags you want to deactivate.

### 6. Click Apply.



### Important:

If you change configuration parameters, save the changes to the configuration file and restart the chassis.

## **System Flags field descriptions**

Use the data in the following table to use the **System Flags** tab.

Name	Description	
EnableAccessPolicy	Activates access policies. The default is disabled.	
ForceTrapSender	Configures circuitless IP as a trap originator. The default is disabled.	
ForcelpHdrSender	If you enable Force IP Header Sender, the system matches the IP header source address with SNMP header sender networks. The default is disabled.	
AuthSuccessTrapEnable	Enable the trap send for login authentication success	
ForceTopologylpFlagEnable	Activates or disables the flag that configures the CLIP ID as the topology IP. Values are true or false.	
	The default is disabled.	
CircuitlessIpId	Uses the CLIP ID as the topology IP.	
	Enter a value from 1–256.	

# **Configuring channelization**

### About this task

Use this procedure to enable or disable channelization on a 40 Gbps port. Channelization configures the port to operate as four 10 Gbps Ethernet ports.



### Note:

Enabling or disabling channelization resets the port QoS configuration to default values. For information about configuring QoS values, see Configuring QoS and ACL-Based Traffic Filtering.

### **Procedure**

- 1. In the Device Physical View tab, select a 40 Gbps port.
- 2. In the navigation pane, expand the following folders: **Configuration > Edit > Port**.
- 3. Click General.
- 4. Click the Channelization tab.
- 5. To enable channelization on the port, select the **enable** button.

- 6. Click the **Apply** button. Alternatively, you can right-click on the port on the physical view, and select **Channelization Enable**.
- 7. To disable channelization on a port, select the first sub-port for the corresponding port: slot/port/1.
- 8. In the navigation tree, expand the following folders: **Configuration > Edit > Port**.
- 9. Click General.
- 10. Click the Channelization tab.
- 11. To disable channelization on the port, select the **disable** button. This action will disable the four sub-ports.
- 12. Click the **Apply** button. Alternatively, you can right-click on the port on the physical view, and select **Channelization Disable**.

## **Channelization field descriptions**

Use the data in the following table to use the **Channelization** tab.

Name	Description
Channelization	This field determines whether channelization is enabled or disabled on the selected port. The two options are <b>enable</b> and <b>disable</b> . The default is <b>disable</b> .

# **Configuring basic port parameters**

### About this task

Configure options for a basic port configuration.

#### **Procedure**

- 1. In the Device Physical View tab, select a port.
- 2. In the navigation pane, expand the following folders: **Configuration > Edit > Port**.
- Click General.
- 4. Click the **Interface** tab.
- 5. Configure the fields as required.

10/100BASE-TX ports do not consistently autonegotiate with older 10/100BASE-TX equipment. You can sometimes upgrade the older devices with new firmware or driver revisions. If an upgrade does not allow autonegotiation to correctly identify the link speed and duplex settings, you can manually configure the settings for the link in question.

6. Click Apply.

## Interface field descriptions

Use the data in the following table to use the **Interface** tab.

Name	Description	
Index	Displays the index of the port, written in the slot/port[/sub-port] format.	
Name	Configures the name of the port.	
Descr	Displays the description of the port. A textual string containing information about the interface.	
Туре	Displays the type of connector plugged in the port.	
Mtu	Displays the Maximum Transmission Unit (MTU) for the port. The size of the largest datagram which can be sent or received on the interface, specified in octets. For interfaces that are used for transmitting network datagrams, this is the size of the largest network datagram that can be sent on the interface.	
PhysAddress	Displays the physical address of the port. The address of the interface at the protocol layer immediately 'below' the network layer in the protocol stack. For interfaces which do not have such an address (e.g., a serial line), this object should contain an octet string of zero length.	
VendorDescr	Displays the vendor of the connector plugged in the port. This option is only applicable to ports 1/47 to 1/50.	
	Note:	
	Not all hardware models are configured with ports 1/47 to 1/50. For information about features, see <i>Installing</i> .	
DisplayFormat	Identifies the slot and port numbers (slot/port). If the port is channelized, the format also includes the subport in the format slot/port/sub-port.	
AdminStatus	Configures the port as enabled (up) or disabled (down) or testing. The testing state indicates that no operational packets can be passed.	
OperStatus	Displays the current status of the port. The status includes enabled (up) or disabled (down) or testing. The testing state indicates that no operational packets can be passed.	
ShutdownReason	Indicates the reason for a port state change.	
LastChange	Displays the timestamp of the last change.	
LinkTrap	Enable or disable link trapping.	
AutoNegotiate	Enables or disables Autonegotiation for this port.	

Name	Description		
	Note:		
	The 10 GigabitEthernet fiber-bas operate at either 1 Gigabit per se 10 Gbps, dependent upon the ca optical transceiver that you insta	econd (Gbps) or apabilities of the	
	This presents an ambiguity with autonegotiation settings of the programmer (GbE) ports required autonegotiation; autonegotiation and is non-existent for 10 GbE p	ort, while 1 Juire is not defined	
	For a 10GbE fiber-based port, yo capability to swap back-and-forth GbE and 10 GbE operation by si transceivers. To help with this trabetween 1 GbE and 10 GbE por can configure autonegotiation will 10 GbE transceiver, even though autonegotiation is not defined for	n between 1 imply swapping ansition t operation, You hen you install a	
	You can do this in anticipation of changeover from 10 GbE to 1 Gl manner, you could essentially pr port in 1 GbE mode while the 10 transceiver is still installed. The go upon the changeover to the 1 transceiver.	bE. In this reconfigure a GbE port is ready to	
	In addition, you can use a saved file with autonegotiation enabled system with either 10 GbE or 10 transceivers installed. If you instatransceiver, the system applies autonegotiation. If you install a 1 transceiver, the system does not autonegotiation settings from the but the system simply ignores the because autonegotiation settings to a 10 GbE transceiver. The system saved configuration for autor when resaved no matter which stransceiver you install.	to boot a GbE all a 1 GbE 0 GbE t remove the e configuration, e configuration s are irrelevant estem preserves negotiation	
AutoNegAd	pecifies the port speed and duplex advertised during link negotiation.	abilities to be	
	ne abilities specified in this object a nen auto-negotiation is enabled on is in this object are disabled, and a enabled on the port, then the physi	the port. If all uto-negotiation	

Name	Description
	on the port will be disabled (if hardware supports this ability.)
	Any change in the value of this bit map will force the PHY to restart the auto-negotiation process. This will have the same effect as physically unplugging and reattaching the cable plant attached to the port.
	The capabilities being advertised are either all the capabilities supported by the hardware or the user-configured capabilities, which is a subset of all the capability supported by hardware.
	The default for this object will be all of the capabilities supported by the hardware.
AdminDuplex	Configures the administrative duplex setting for the port.
	The switch does not support half duplex.
OperDuplex	Indicates the operational duplex setting for the port.
	The switch does not support half duplex.
AdminSpeed	Configures the administrative speed for the port.
OperSpeed	Indicates the operational speed for the port.
QoSLevel	Selects the Quality of Service (QoS) level for this port. The default is level1.
DiffServ	Enables the Differentiated Service feature for this port. The default is disabled.
Layer3Trust	Configures if the system should trust Layer 3 packets coming from access links or core links only. The default is core.
Layer2Override8021p	Specifies whether Layer 2 802.1p override is enabled (selected) or disabled (cleared) on the port. The default is disabled (clear).
Mitid	Shows the MLT ID associated with this port. The default is 0.
Locked	Shows if the port is locked. The default is disabled.
UnknownMacDiscard	Discards packets that have an unknown source MAC address, and prevents other ports from sending packets with that same MAC address as the destination MAC address. The default is disabled.
DirectBroadcastEnable	Specifies if this interface forwards direct broadcast traffic.
OperRouting	Shows the routing status of the port.

Name	Description
HighSecureEnable	Enables or disables the high secure feature for this port.
RmonEnable	Enables or disables Remote Monitoring (RMON) on the interface. The default is disabled.
IpsecEnable	Enables or disables IP security (IPsec) on the interface. The default is disabled.
IngressRateLimit	Limits the traffic rate accepted by the specified ingress port.
EgressRateLimitState	Enables or disables egress port-based shaping to bind the maximum rate at which traffic leaves the port. The default is disabled.
EgressRateLimit	Configures the egress rate limit in Kb/s. The minimum egress rate limit that you can configure for the switch is 1000 Kb/s. The maximum egress rate limit can vary by hardware model. The <b>EgressRateLimit</b> field displays the maximum value. If the egress rate limit is configured to 0, it means this option is disabled.
TxFlowControl	Configures if the port sends pause frames. By default, an interface does not send pause frames.
	You must also enable the flow control feature globally before an interface can send pause frames.
TxFlowControlOperState	Shows the operational state of flow control.
BpduGuardTimerCount	Shows the time, starting at 0, since the port became disabled. When the BpduGuardTimerCount reaches the BpduGuardTimeout value, the port is enabled. Displays in 1/100 seconds.
BpduGuardTimeout	Specifies the value to use for port-state recovery. After a BPDU guard disables a port, the port remains in the disabled state until this timer expires.
	You can configure a value from 10 to 65535. The default is 120 seconds. If you configure the value to 0, the expiry is infinity.
BpduGuardAdminEnabled	Enables BPDU Guard on the port. The default is disabled.
Action	Performs one of the following actions on the port
	none - none of the following actions
	flushMacFdb - flush the MAC forwarding table
	flushArp - flush the ARP table
	flushIp - flush the IP route table

Name	Description
	flushAll - flush all tables
	triggerRipUpdate — manually triggers a RIP update
	The default is none.
Result	Displays result of the selected action. The default is none.

## **Configuring Layer 2 flow control**

Configure Layer 2 flow control to eliminate or minimize packet loss.

### About this task

By default, flow control mode is disabled. When disabled, the system does not generate nor configure the transmission of flow control messages. The system always honors received flow control messages regardless of the flow control mode status. You must enable this mode before you configure an interface to send pause frames.

By default, an interface does not send pause frames.

### **Procedure**

- In the navigation pane, expand the following folders: Configuration > Edit.
- 2. Click Chassis.
- Click the Boot Config tab.
- 4. For EnableFlowControlMode, select enable.
- 5. Click Apply.
- 6. Save the switch configuration.
- 7. Reboot the chassis, and log in again.
- 8. In the Device Physical View, select a port or ports.
- 9. In the navigation pane, expand the following folders: **Configuration** > **Edit** > **Port**.
- 10. Click General.
- 11. Click the Interface tab.
- 12. For TxFlowControl, select **enable** to enable the interface to generate pause frames.
- 13. Click Apply.

# Viewing the boot configuration

### About this task

View the boot configuration to determine the software version, as well as view the source from which the switch last started.

#### **Procedure**

- 1. On the Device Physical View, select the Device.
- 2. In the navigation tree, open the following folders: **Configuration > Edit**.
- 3. Click Chassis.
- 4. Click the **Boot Config** tab.

### **Boot Config field descriptions**

Use the data in the following table to use the **Boot Config** tab.

Name	Description
SwVersion	Specifies the software version that currently runs on the chassis.
LastRuntimeConfigSource	Specifies the last source for the run-time image.
PrimaryConfigSource	Specifies the primary configuration source.
PrimaryBackupConfigSource	Specifies the backup configuration source to use if the primary does not exist.
EnableFactoryDefaults	Specifies whether the switch uses the factory default settings at startup. The default value is disabled. This flag is automatically reset to the default setting after the CPU restarts. If you change this parameter, you must restart the switch.
EnableDebugMode	Enabling the debugmode will provide the opportunity to allow user to enable TRACE on any port by prompting the selection on the console during boot up. This allows the user start trace for debugging earlier on specified port. It only works on console connection. By default, it is disabled.
	Important:
	Do not change this parameter unless directed by Support.
EnableRebootOnError	Activates or disables automatic reboot on a fatal error. The default value is activated.

Name	Description
	Important:
	Do not change this parameter unless directed by Support.
EnableTelnetServer	Activates or disables the Telnet server service. The default is disabled.
EnableRloginServer	Activates or disables the rlogin and rsh server. The default value is disabled.
EnableFtpServer	Activates or disables the FTP server on the switch. The default value is disabled. To enable FTP, ensure that the TFTPD flag is disabled.
EnableTftpServer	Activates or disables Trivial File Transfer Protocol server service. The default value is disabled.
EnableSshServer	Activates or disables the SSH server service. The default value is enabled.
EnableSpbmConfigMode	Enables you to configure SPB and IS-IS, but you cannot configure PIM and IGMP either globally or on an interface.
	The boot flag is enabled by default.
Enablelpv6Mode	Enable this flag to support IPv6 routes with prefix- lengths greater than 64 bits. This flag is disabled by default.
	This flag does not apply to all hardware models.
EnableEnhancedsecureMode	Enables or disables enhanced secure mode. The default is disabled.
EnableFlowControlMode	Enables or disables flow control globally. When disabled, the system does not generate nor configure the transmission of flow control messages. The system always honors received flow control messages regardless of the flow control mode status. You must enable this mode before you configure an interface to send pause frames.
	The default is disabled.
EnableAdvancedFeatureBandwidthReservation	Enables the switch to support advanced features such as SPB, SMLT, and vIST by reserving eight ports as loopback ports.
	The default is disabled, which means you can use all ports on the switch, but SPB, SMLT, and vIST will not work.
	This field does not apply to all hardware models. For more information about feature support, see <i>Release Notes</i> .

# **Configuring boot flags**

### About this task

Change the boot configuration to determine the services available after the system starts.

File Transfer Protocol (FTP), Trivial File Transfer Protocol (TFTP) and Telnet server support IPv4 and IPv6 addresses.

### **Procedure**

- 1. In the navigation tree, open the following folders: **Configuration > Edit > Chassis**.
- 2. Click the **Boot Config** tab.
- 3. Select the services you want to enable.
- 4. Click Apply.

## **Boot Config field descriptions**

Use the data in the following table to use the **Boot Config** tab.

Name	Description
SwVersion	Specifies the software version that currently runs on the chassis.
LastRuntimeConfigSource	Specifies the last source for the run-time image.
PrimaryConfigSource	Specifies the primary configuration source.
PrimaryBackupConfigSource	Specifies the backup configuration source to use if the primary does not exist.
EnableFactoryDefaults	Specifies whether the switch uses the factory default settings at startup. The default value is disabled. This flag is automatically reset to the default setting after the CPU restarts. If you change this parameter, you must restart the switch.
EnableDebugMode	Enabling the debugmode will provide the opportunity to allow user to enable TRACE on any port by prompting the selection on the console during boot up. This allows the user start trace for debugging earlier on specified port. It only works on console connection. By default, it is disabled.
	Important:
	Do not change this parameter unless directed by Support.
EnableRebootOnError	Activates or disables automatic reboot on a fatal error. The default value is activated.

Name	Description
	Important:
	Do not change this parameter unless directed by Support.
EnableTelnetServer	Activates or disables the Telnet server service. The default is disabled.
EnableRloginServer	Activates or disables the rlogin and rsh server. The default value is disabled.
EnableFtpServer	Activates or disables the FTP server on the switch. The default value is disabled. To enable FTP, ensure that the TFTPD flag is disabled.
EnableTftpServer	Activates or disables Trivial File Transfer Protocol server service. The default value is disabled.
EnableSshServer	Activates or disables the SSH server service. The default value is enabled.
EnableSpbmConfigMode	Enables you to configure SPB and IS-IS, but you cannot configure PIM and IGMP either globally or on an interface.
	The boot flag is enabled by default.
Enablelpv6Mode	Enable this flag to support IPv6 routes with prefix- lengths greater than 64 bits. This flag is disabled by default.
	This flag does not apply to all hardware models.
EnableEnhancedsecureMode	Enables or disables enhanced secure mode. The default is disabled.
EnableFlowControlMode	Enables or disables flow control globally. When disabled, the system does not generate nor configure the transmission of flow control messages. The system always honors received flow control messages regardless of the flow control mode status. You must enable this mode before you configure an interface to send pause frames.
	The default is disabled.
EnableAdvancedFeatureBandwidthReservation	Enables the switch to support advanced features such as SPB, SMLT, and vIST by reserving eight ports as loopback ports.
	The default is disabled, which means you can use all ports on the switch, but SPB, SMLT, and vIST will not work.
	This field does not apply to all hardware models. For more information about feature support, see <i>Release Notes</i> .

# Reserving bandwidth for advanced features

Use this procedure if you want the switch to support advanced features such as SPB, SMLT, and vIST. When you enable the advanced-feature-bandwidth-reservation boot flag, you need to save and reboot with the new configuration. After boot up with the advanced-feature-bandwidth-reservation flag enabled, the switch reassigns eight 40 Gbps ports to be loopback ports that the advanced features require.

## Note:

When enabled, this boot flag supports the full set of fabric features, SMLT, and vIST. PIM is not supported.

This feature is not available in all switches. If your switch does not have this boot flag, it is because the hardware reserves the bandwidth automatically with no user interaction. For more information about feature support, see *Release Notes*.

#### **Procedure**

- 1. In the navigation tree, expand the following folders: Configuration > Edit > Chassis
- 2. Click the **Boot Config** tab.
- 3. In the **AdvancedFeatureBWReservation** field, select **high** to enable the boot flag.

The system responds with the following message:

Warning: Please save the configuration and reboot the switch for this to take effect. Flag advanced-feature-bandwidth-reservation is changed to enable.

4. Save the configuration and, then reboot the switch.

## Important:

Any change to the **AdvancedFeatureBWReservation** boot flag requires a reboot for the change to take effect.

## **Enabling Jumbo frames**

#### About this task

Enable Jumbo frames to increase the size of Ethernet frames supported on the chassis.

### **Procedure**

- 1. On the Device Physical View, select the Device.
- 2. In the navigation tree, open the following folders: **Configuration** > **Edit**.
- 3. Click Chassis.
- 4. Click the Chassis tab.

- 5. In MTU size, select either 1950, 9600 or 1522.
- 6. Click Apply.

# Configuring the date and time

### About this task

Configure the date and time to correctly identify when events occur on the system.

### **Procedure**

- 1. On the Device Physical View, select the Device.
- 2. In the navigation tree, open the following folders: **Configuration** > **Edit**.
- 3. Click Chassis.
- 4. Click the User Set Time tab.
- 5. Type and select the correct details.
- 6. Click Apply.
  - Note:

According to a bill passed by the government of Russia, from October 2014 Moscow has moved from current UTC+4 into UTC+3 time zone with no daylight savings.

# **User Set Time field descriptions**

Use the data in the following table to use the **User Set Time** tab.

Name	Description
Year	Configures the year (integer 1998–2097). The default is 1998.
Month	Configures the month. The default is 1.
Date	Configures the day (integer 1–31). The default is 1.
Hour	Configures the hour (12am–11pm). The default is 0.
Minute	Configures the minute (integer 0–59). The default is 0.
Second	Configures the second (integer 0–59). The default is 0.
Time Zone	Configures the time zone.

# Associating a port to a VRF instance

### About this task

Associate a port to a Virtual Router Forwarding (VRF) instance so that the port becomes a member of the VRF instance.

You can assign a VRF instance to a port after you configure the VRF. The system assigns ports to the GlobalRouter, VRF 0, by default.

### **Procedure**

- 1. In the **Device Physical** View tab, select a port.
- 2. In the navigation tree, open the following folders: **Configuration > Edit > Port**.
- 3. Click General.
- 4. Click the VRF tab.
- 5. To the right of the **BrouterVrfld** box, click the ellipsis (...) button.
- 6. In the BrouterVrfld dialog box, select the required VRF.
- 7. Click **OK**.
- 8. Click Apply.

## **Configuring CP Limit**

Configure CP Limit functionality to protect the switch from becoming congested by an excess of data flowing through one or more ports.

### **Procedure**

- 1. In the Device Physical View tab, select a port.
- 2. In the navigation tree, open the following folders: **Configuration** > **Edit** > **Port**.
- 3. Click General.
- 4. Click the CP Limit tab.
- 5. Select the AutoRecoverPort check box.
- 6. Click Apply.

## **CP Limit field descriptions**

Use the data in the following table to use the **CP Limit** tab.

Name	Description
AutoRecoverPort	Activates or disables auto recovery of the port from action taken by CP Limit or link flap features. The default value is disabled.

## Configuring an IP address for the management port

Configure an IP address for the management port so that you can remotely access the device using the out-of-band (OOB) management port. The management port runs on a dedicated VRF.

The configured IP subnet has to be globally unique because the management protocols can go through in-band (Global Router) or out-of-band ports (Management VRF).

This procedure only applies to hardware with a dedicated, physical management interface.

### Before you begin

- You must make a direct connection through the console port to configure a new IP address. If you connect remotely, you can view or delete the existing IP address configuration. If you delete the IP address remotely, you lose the EDM connection to the device.
- Do not configure a default route in the Management VRF.
- If you want out-of-band management, define a specific static route in the Management Router VRF to the IP subnet where your management application resides.
- If you initiate an FTP session from a client device behind a firewall, you should set FTP to passive mode.
- The switch gives priority to out-of-band management when there is reachability from both inband and out-of-band. To avoid a potential conflict, do not configure any overlapping between in-band and out-of-band networks.

### About this task

Configure an IP address for the management port so that you can remotely access the device using the out-of-band (OOB) management port. The management port runs on a dedicated VRF. Redirect all commands that are run on the management port to its VRF.

The configured IP subnet has to be globally unique because the management protocols can go through in-band or out-of-band ports.



Do not configure a default route in the Management VRF and instead use a static route. Inbound FTP does not work when a default route is configured at the Management VRF.

When you initiate FTP, you should also set FTP to passive mode.

### **Procedure**

- 1. In the navigation pane, expand the following folders: Configuration > VRF Context View.
- 2. Click Set VRF Context View.
- 3. Select MgmtRouter, VRF 512.

### 4. Click Launch VRF Context View.

A new EDM webpage appears for the VRF context. Parameters that you cannot configure for this context appear dim.

- 5. In the Device Physical view, select the management port.
- 6. In the navigation pane, expand the following folders: **Configuration > Edit**.
- 7. Click **Mgmt Port**.
- 8. Click the IP Address tab.
- 9. Click Insert.
- 10. Configure the IP address and mask.
- 11. Click Insert.
- 12. Collapse the VRF context view.

## **IP Address field descriptions**

Use the data in the following table to use the IP Address tab.

Name	Description
Interface	Specifies the slot and port for the management port.
Ip Address	Specifies the IP address for the management port.
Net Mask	Specifies the subnet mask for the IP address.
BcastAddrFormat	Specifies the broadcast address format for the management port.
ReasmMaxSize	Specifies the size of the largest IP datagram that can be reassembled from IP fragmented datagrams received on the management port.
Vlanid	Specifies the VLAN ID to which the management port belongs.
	Specifies the VLAN ID in the range of 1 to 4059. VLAN IDs 1 to 4059 are configurable. The system reserves VLAN IDs 4060 to 4094 for internal use. VLAN ID 1 is the default VLAN and you cannot create or delete VLAN ID 1.
BrouterPort	Specifies if the management port is a brouter port rather than a routeable VLAN. You cannot change this value after the row is created.
MacOffset	Translates the IP address into a MAC address.

## **Editing the management port parameters**

#### About this task

If you use EDM to configure the static routes of the management port, you do not receive a warning if you configure a non-natural mask. After you save the changes, the system deletes those static routes after the next restart, possibly causing the loss of IP connectivity to the management port.

If you are uncertain whether the mask you configure is non-natural, use CLI to configure static routes.

This procedure only applies to hardware with a dedicated, physical management interface.

#### **Procedure**

- 1. In the Device Physical View tab, select the management port.
- 2. In the navigation pane, expand the following folders: **Configuration > Edit**.
- 3. Click Mgmt Port.
- 4. Click the General tab.
- 5. Modify the appropriate settings.
- 6. Click Apply.

### **General field descriptions**

Use the data in the following table to use the **General** tab.

Name	Description
Index	Specifies the slot and port number of the management port.
AdminStatus	Configures the administrative status of the device as up (ready to pass packets) or down. The testing state indicates that no operational packets can be passed.
OperStatus	Specifies the operational status of the device.
Mtu	Shows the configuration for the maximum transmission unit. The size of the largest packet which can be sent/received on the interface, specified in octets. For interfaces that are used for transmitting network datagrams, this is the size of the largest network datagram that can be sent on the interface.
LinkTrap	Enables or disables traps for the link status.
IpsecEnable	Enables IPsec on the management port. The default is disabled.
PhysAddress	Shows the MAC address.
AutoNegotiate	Enables or disables autonegotiate.

Table continues...

Name	Description	
	Note:	
	The 10 GigabitEthernet fiber-based ports can operate at either 1 Gigabit per second (Gbps) or 10 Gbps, dependent upon the capabilities optical transceiver that you install.	
	This presents an ambiguity with respect to the autonegotiation settings of the port, while 1 Gigabit Ethernet (GbE) ports require autonegotiation; autonegotiation is not defined and is non-existent for 10 GbE ports.	
	For a 10GbE fiber-based I/O module, you have the capability to swap back-and-forth between 1 GbE and 10 GbE operation by simply swapping transceivers. To help with this transition between 1 GbE and 10 GbE port operation, you can configure autonegotiation when you install a 10 GbE transceiver, even though autonegotiation is not defined for 10GbE.	
	You can do this in anticipation of a port changeover from 10 GbE to 1 GbE. In this manner, you could essentially preconfigure a port in 1 GbE mode while the 10 GbE transceiver is still installed. The port is ready to go upon the changeover to the 1 GbE transceiver.	
	In addition, you can use a saved configuration file with autonegotiation enabled to boot a system with either 10 GbE or 1 GbE transceivers installed. If you install a 1 GbE transceiver, the system applies autonegotiation. If you install a 10 GbE transceiver, the system does not remove the autonegotiation settings from the configuration, but the system simply ignores the configuration because autonegotiation settings are irrelevant to a 10 GbE transceiver. The system preserves the saved configuration for autonegotiation when resaved no matter which speed of transceiver you install.	
AdminDuplex	Specifies the administrative duplex mode for the management port. The default is full.	
OperDuplex	Specifies the operational duplex configuration for this port.	
AdminSpeed	Specifies the administrative speed for this port. The default is 100 Mb/s.	
OperSpeed	Shows the current operating data rate of the port.	

## Configuring the management port IPv6 interface parameters

#### **About this task**

Configure IPv6 management port parameters to use IPv6 routing on the port.

This procedure only applies to hardware with a dedicated, physical management interface.

#### **Procedure**

1. In the Device Physical View tab, select the management port.

- 2. In the navigation tree, expand the following folders: **Configuration > Edit**.
- 3. Click **Mgmt Port**.
- 4. Click the IPv6 Interface tab.
- 5. Click Insert.
- 6. Edit the fields as required.
- 7. Click Insert.
- 8. Click Apply.

## IPv6 Interface field descriptions

Use the data in the following table to use the IPv6 Interface tab.

Name	Description
Interface	Identifies the unique IPv6 interface.
Descr	Specifies a textual string containing information about the interface. The network management system also configures the <b>Descr</b> string.
Туре	Specifies the type of interface.
ReasmMaxSize(MTU)	Configures the MTU for this IPv6 interface. This value must be the same for all the IP addresses defined on this interface. The default value is 1500.
PhysAddress	Specifies the physical address for the interface. For example, for an IPv6 interface attached to an 802.x link, this value is a MAC address.
AdminStatus	Configures the indication of whether IPv6 is activated (up) or disabled (down) on this interface. This object does not affect the state of the interface, only the interface connection to an IPv6 stack. The default is false (cleared).
ReachableTime	Configures the time, in milliseconds, that the system considers a neighbor reachable after it receives a reachability confirmation. The value is in a range from 0–3600000. The default value is 30000.
RetransmitTimer	Configures the time between retransmissions of neighbor solicitation messages to a neighbor; during address resolution or neighbor reachability discovery. The value is expressed in milliseconds in a range from 0–3600000. The default value is 1000.
CurHopLimit	Specifies the current hop limit field sent in router advertisements from this interface. The value must be the current diameter of the Internet. A value of zero indicates that the advertisement does not specify a value for the current hop limit. The default is 64.

## **Configuring management port IPv6 addresses**

#### About this task

Configure management port IPv6 addresses to add or remove IPv6 addresses from the port.

The switch supports IPv6 addressing with Ping, Telnet, and SNMP.

This procedure only applies to hardware with a dedicated, physical management interface.

#### **Procedure**

- 1. In the Device Physical View tab, select the management port.
- 2. In the navigation pane, expand the following folders: **Configuration > Edit**.
- 3. Click Mgmt Port.
- 4. Click the IPv6 Addresses tab.
- 5. Click Insert.
- 6. In the Addr box, type the required IPv6 address for the management port.
- 7. In the **AddrLen** box, type the number of bits from the IPv6 address you want to advertise.
- 8. Click Insert.
- 9. Click Apply.

### **IPv6 Addresses field descriptions**

Use the data in the following table to use the IPv6 Addresses tab.

Name	Description
Interface	Specifies an index value that uniquely identifies the interface.
Addr	Specifies the IPv6 address to which this entry addressing information pertains.
	If the IPv6 address exceeds 116 octets, the object identifiers (OIDS) of instances of columns in this row is more than 128 subidentifiers and you cannot use SNMPv1, SNMPv2c, or SNMPv3 to access them.
AddrLen	Specifies the prefix length value for this address. You cannot change the address length after creation. You must provide this field to create an entry in this table.
Туре	Specifies unicast, the only supported type.
Origin	Specifies the origin of the address. The origin of the address can be one of the following: other, manual, dhcp, linklayer, or random.
Status	Specifies the status of the address, describing if the address can be used for communication. The status can be one of the following: preferred, deprecated, invalid, inaccessible, unknown, tentative, or duplicate.

Table continues...

Name	Description
Created	Specifies the time this entry was created. If this entry was created prior to the last initialization of the local network management subsystem, then this option contains a zero value.
LastChanged	Specifies the time this entry was last updated. If this entry was updated prior to the last initialization of the local network management subsystem, then this option contains a zero value.

## Auto reactivating the port of the SLPP shutdown

#### About this task

Use the following procedure to auto reactivate the port which is shut down by the SLPP.

#### **Procedure**

- 1. In the Device Physical View tab, select a port.
- 2. In the navigation tree, open the following folders: **Configuration > Edit > Port**.
- 3. Click General.
- 4. Click the **CP Limit** tab.
- 5. Select **AutoRecoverPort** to activate auto recovery of the port from the action taken by SLPP shutdown features. The default value is disabled.
- 6. Click Apply.

### **Editing serial port parameters**

#### About this task

Perform this procedure to specify serial port communication settings. The serial port on the device is the console port (10101).

#### **Procedure**

- 1. In the Device Physical View tab, select the console port (10101) on the device.
- 2. In the navigation tree, open the following folders: **Configuration > Edit**.
- 3. Click Serial Port.
- 4. Edit the port parameters as required.

## Serial Port field descriptions

Use the data in the following table to use the **Serial Port** tab.

Name	Description
IfIndex	Specifies the slot and port number for the serial port.
BaudRate	Specifies the baud rate of this port. The default is 9600.
DataBits	Specifies the number of data bits, for each byte of data, this port sends and receives. The default is 7.

## **Enabling port lock**

#### About this task

Use the port lock feature to administratively lock a port or ports to prevent other users from changing port parameters or modifying port action. You cannot modify locked ports until you first unlock the port.

#### **Procedure**

- 1. In the navigation tree, open the following folders: **Configuration > Security > Control Path**.
- 2. Click General.
- 3. Click the Port Lock tab.
- 4. To enable port lock, select the **Enable** check box.
- 5. Click Apply.

### Port Lock field descriptions

Use the data in the following table to use the **Port Lock** tab.

Name	Description
Enable	Activates the port lock feature. Clear this check box to unlock ports. The default is disabled.
LockedPorts	Lists the locked ports. Click the ellipsis () button to select the ports you want to lock or unlock.

## Locking a port

### Before you begin

• You must enable port lock before you lock or unlock a port.

#### About this task

Use the port lock feature to administratively lock a port or ports to prevent other users from changing port parameters or modifying port action. You cannot modify locked ports until you first unlock the port.

#### **Procedure**

- 1. In the navigation tree, open the following folders: **Configuration > Security > Control Path**.
- 2. Click General.
- 3. Click the **Port Lock** tab.
- 4. In the **LockedPorts** box, click the ellipsis (...) button.
- 5. Click the desired port or ports.
- 6. Click Ok.
- 7. In the Port Lock tab, click Apply.

### Port Lock field descriptions

Use the data in the following table to use the **Port Lock** tab.

Name	Description
Enable	Activates the port lock feature. Clear this check box to unlock ports. The default is disabled.
LockedPorts	Lists the locked ports. Click the ellipsis () button to select the ports you want to lock or unlock.

## Viewing power information

#### About this task

View power information to see the amount of power available and used by the chassis and all components.

#### **Procedure**

- 1. On the Device Physical View, select the Device.
- 2. In the navigation tree, open the following folders: **Configuration > Edit**.
- 3. Click Chassis.
- 4. Click the **Power Info** tab.

## Power Info field descriptions

Use the data in the following table to use the **Power Info** tab.

Name	Description
TotalPower	Shows the total power for the chassis.
RedundantPower	Shows the redundant power for the chassis.
PowerUsage	Shows the power currently used by the complete chassis.
PowerAvailable	Shows the unused power.

### Viewing power status

Perform this procedure to view the power status for the chassis and cards.

This tab does not appear for all hardware platforms.

#### **Procedure**

- 1. In the navigation pane, expand the following folders: Configuration > Edit.
- 2. Click Chassis.
- 3. Click the **Power Consumption** tab.

### Power consumption field descriptions

Use the data in the following table to use the **Power Consumption** tab.

Name	Description
Index	Displays an index value that identifies the component.
PowerStatus	Displays the power status.
SlotDescription	Displays the slot number.
CardDescription	Identifies the chassis or type of card.

## Viewing fan information

#### About this task

View fan information to monitor the alarm status of the cooling ports in the chassis.

#### **Procedure**

- 1. On the Device Physical View, select the Device.
- 2. In the navigation tree, open the following folders: **Configuration > Edit**.
- 3. Click Chassis.
- 4. Click the Fan Info tab.

## Fan Info field descriptions

Use the data in the following table to use the Fan Info tab.

Name	Description
Id	Specifies the fan ID.
Status	Specifies the operation status of the fan.
Туре	Specifies the running speed type of the fan.

## **Viewing USB information**

#### About this task

View USB information.



#### Note:

This information may not apply to your hardware model. For more information about your model features, see Installing.

#### **Procedure**

- 1. On the Device Physical View, select the Device.
- 2. In the navigation tree, open the following folders: **Configuration > Edit**.
- Click Chassis.
- 4. Click the USB tab.

## Viewing topology status information

#### About this task

View topology status information, which includes Management MIB status information, to view the configuration status of the SynOptics Network Management Protocol (SONMP) on the system.

#### **Procedure**

- 1. In the navigation pane, expand the following folders: **Configuration > Edit > Diagnostics**.
- 2. Click Topology.
- 3. Click the **Topology** tab.

## **Topology field descriptions**

Use the data in the following table to use the **Topology** tab.

Name	Description
IpAddr	Specifies the IP address of the device.
Status	Indicates whether topology (SONMP) is on or off for the device.
NmmLstChg	Specifies the value of sysUpTime, the last time an entry in the network management MIB (NMM) topology table was added, deleted, or modified, if the table did not change since the last cold or warm start of the agent.
NmmMaxNum	Specifies the maximum number of entries in the NMM topology table.
NmmCurNum	Specifies the current number of entries in the NMM topology table.

## Viewing the topology message status

#### About this task

View topology message status to view the interconnections between Layer 2 devices in a network.

#### **Procedure**

- 1. In the navigation tree, open the following folders: **Configuration > Edit > Diagnostics**.
- 2. Click Topology.
- 3. Click the Topology Table tab.

### **Topology Table field descriptions**

Use the data in the following table to use the **Topology Table** tab.

Name	Description	
Slot	Specifies the slot number in the chassis that received the topology message.	
Port	Specifies the port that received the topology message.	
SubPort	Specifies the channel of a channelized 40 Gbps port that received the topology message.	
IpAddr	Specifies the IP address of the sender of the topology message.	
SegId (RemPort)	Specifies the segment identifier of the segment from which the remote agent sent the topology message. This value is extracted from the message.	
MacAddr	Specifies the MAC address of the sender of the topology message.	
ChassisType	Specifies the chassis type of the device that sent the topology message.	
BkplType	Specifies the backplane type of the device that sent the topology message. The switch uses a backplane type of 12.	
LocalSeg	Indicates if the sender of the topology message is on the same Ethernet segment as the reporting agent.	
CurState	Specifies the current state of the sender of the topology message. The choices are	
	topChanged—Topology information recently changed.	
	heartbeat—Topology information is unchanged.	
	new—The sending agent is in a new state.	

## Configuring a forced message control pattern

#### About this task

Configure a forced message control pattern to enforce configured message control actions.

#### **Procedure**

- 1. In the navigation pane, expand the following folders: **Configuration > Edit > Chassis**.
- 2. Click the Force Msg Patterns tab.
- 3. Click Insert.
- 4. In the **PatternId** field, enter a pattern ID number.
- 5. In the **Pattern** field, enter a message control pattern.
- 6. Click Insert.

## **Force Msg Patterns field descriptions**

Use the data in the following table to use the **Force Msg Patterns** tab.

Name	Description
PatternId	Specifies a pattern identification number in the range 1–32.
Pattern	Specifies a forced message control pattern of 4 characters. The software and the hardware log messages that use the first four bytes matching one of the patterns in the force-msg table undergo the configured message control action. You can specify up to 32 different patterns in the force-msg table, including a wildcard pattern (****). If you specify the wildcard pattern, all messages undergo message control.

# **Chapter 7: Power over Ethernet fundamentals**

Power over Ethernet (PoE) is the implementation of IEEE 802.3at which allows for both data and power to pass over a copper Ethernet LAN cable. Typical power devices include wireless Access Points and VoIP telephones.

PoE is supported on the switch on copper ports 1 to 48. This includes the combination copper ports 47 and 48. PoE is not supported on the fiber slots 47 and 48, or the SFP+ slots 49 and 50.

The switch uses the Dynamic Power Allocation scheme when supplying power to devices. Only the actual power being consumed by the device is allocated, improving efficiency and allowing for more devices to be supported.



#### Note:

This feature is not supported on all hardware platforms. For more information about the features supported on your hardware, see Release Notes.

You can configure PoE from CLI and Enterprise Device Manager (EDM). For details, see the following sections.

## PoE overview

You can plug any IEEE802.3af-compliant or IEEE802.3at-compliant for PWR+ powered device into a front-panel port and receive power in that port. Data also can pass simultaneously on that port. This capability is called PoE.

This feature is not supported on all hardware platforms. For more information about feature support, see Release Notes.

For more information about PoE and power supplies, see *Administering*.

The IEEE 802.3af draft standard regulates a maximum of 15.4 W of power for each port; that is, a power device cannot request more than 15.4 W of power. As different network devices require different levels of power, the overall available power budget of the switch depends on your power configuration and the particular connected network devices. If you connect an IP device that requires more than 16 W of power, you see an error on that port notifying you of an overload.

The switch automatically detects each IEEE 802.3af-draft-compliant powered device attached to each front-panel port and immediately sends power to that appliance. The switch also automatically detects how much power each device requires and supply the required DC voltage at a set current based on the load conditions and current availability. The switch supports both PoE and standard LAN devices.

The switch automatically detects any IEEE 802.3at-compliant powered device attached to any PoE front panel port and immediately sends power to that appliance.

The power detection function of the switch operates independently of the data link status. A device that is already operating the link for data or a device that is not yet operational can request power. That is, the switch provides power to a requesting device even if the data link for that port is disabled. The switch monitors the connection and automatically disconnects power from a port when you remove or change the device, as well as when a short occurs.

The switch automatically detects devices that require no power connections from them, such as laptop computers or other switching devices, and sends no power to those devices. You control the supply of power to specific ports by setting the maximum allowed power to each port in 1 W increments, from 3 W to 32W.

## Important:

Allow 30 seconds between unplugging and replugging an IP device to the switch to enable the IP device to discharge. If you attempt to connect earlier, the switch may not detect the IP device.

The switch provides the capability to set a PoE power threshold, which lets you set a percentage of the total PoE power usage at which the switch sends a warning message. If the power consumption is below the threshold, the switch logs an information message.

## PoE detection types

The global configured detection type specifies the following versions of the IEEE to support:

Detection Type	Power Mode
802.3af	Normal
802.3af and legacy	Normal
802.3at	High
802.3at and legacy	High

By default, 802.3at (including legacy) is the POE PD detection type. In this high power mode, Class 4 PDs receive up to 32 watts of power.

## Note:

802.3at is backwards compatible with 802.3af. Hence, both normal power and high power devices are supported in this mode.

802.3af is the older standard and allows up to 16 watts of power.

#### Note:

Changing from 802.3at to 802.3af is permitted, however power delivery is interrupted during this operation, and all PoE devices are reset. There is no service interruption when changing from 802.3af to 802.3at.

## Power usage threshold

The power usage threshold is a chassis configurable percent of the total power available on the switch. When the POE power consumption exceeds this threshold, a log message is generated to warn such an event. When power consumption transitions below the threshold, an informational log message is logged. The default threshold is 80%.

## Port power limit

Each POE port has a configurable power limit. This configuration attribute is a mechanism to limit the amount of power supplied on a particular port. By default, all ports have a limit of 32 watts which is the maximum. If a PD requires more than the configured limit, the device may not connect properly or is forced to run at a lower limit.

## Port power priority

You can configure the power priority of each port by choosing low, high, or critical power priority settings.

The switch automatically drops low-priority ports when the power requirements exceed the available power budget. When the power requirements becomes lower than the switch power budget, the power returns to the dropped port. When several ports have the same priority and the power budget is exceeded, the ports with the highest interface number are dropped until the consumption is within the power budget.

The priority methods are:

- 1. Port configured PoE priority
  - Low: (default) standard priority for standard devices
  - High: higher priority than low for important devices
  - Critical: highest priority for critical devices like wireless APs
- 2. Port number priority where the lower port numbers have a higher priority.

#### **PD Classification**

The PDs are classified into a Class 0-4 during initial connection establishment as defined in IEEE 802.3at / 802.3af. The classification defines the amount of power the device is expected to consume.

Table 32: Classification chart for 802.3at

Class	Min PSE Power	Example PD
0	15.4 watts	
1	4 watts	IP Phones
2	7 watts	IP Camera
3	15.4 watts	Wireless AP
4	30 watts	High Power PD

Table 33: Classification chart for 802.3af

Class	Min PSE Power	Example PD
1	4 watts	IP Phones
2	7 watts	IP Camera
3, 4 or 0	15.4 watts	Wireless AP

## Power over Ethernet configuration using CLI

Power over Ethernet (POE) is supported on the switch. This section provides details to configure PoE settings using CLI.

## Disabling PoE on a port

#### About this task

Disable PoE on a port.

#### **Procedure**

1. Enter Interface Configuration mode:

```
enable
configure terminal
interface GigabitEthernet {slot/port[/sub-port][-slot/port[/sub-port]][,...]} Of interface vlan <1-4059>
```

### Note:

If your platform supports channelization for 40 Gbps ports and the port is channelized, you must also specify the sub-port in the format slot/port/sub-port.

2. Disable PoE on the port:

```
poe poe-shutdown [port <portlist>]
<portlist> is the port on which you want to disable PoE. The default is enable.
```

#### **Next steps**

To return power to the port, enter no poe-shutdown [port <portlist>].

## **Configuring PoE detection type**

The poe-pd-detect-type command enables either 802.3af and Legacy compliant PD detection methods, or 802.3at and Legacy compliant PD detection methods. The default detection type is 802.3at and legacy.

- 802.3af: normal power mode
- 802.3af and legacy
- 802.3at : high power mode
- · 802.3at and legacy

802.3at is backwards compatible with 802.3af. Therefore, both normal power and high power devices are supported in 802.3at.

### Note:

Changing from 802.3at to 802.3af is permitted, however power delivery is interrupted during this operation, and all PoE devices are reset. There is no service interruption when changing from 802.3af to 802.3at.

#### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Configure PoE detection type:

```
poe poe-pd-detect-type {802dot3af | 802dot3af_and_legacy | 802dot3at | 802dot3at and legacy}
```

#### Variable definitions

Use the data in the following table to use the poe-pd-detect-type command.

Table 34: Variable definitions

Variable	Value
{802dot3af   802dot3af_and_legacy   802dot3at   802dot3at_and_legacy}	Configures the detection type to one of the following values:
	802dot3af: Set PD detection mode in 802.3af
	802dot3af_and_legacy: Set PD detection mode in 802.3af and legacy
	802dot3at: Set PD detection mode in 802.3at
	802dot3at_and_legacy: Set PD detection mode in 802.3at and legacy

## Configuring PoE power usage threshold

#### About this task

The **poe-power-usage-threshold** command configures the power usage threshold in percentage on the switch. When the percentage is exceeded, the switch logs a warning message. When power consumption is below the threshold, the switch logs an informational message.

#### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Configure the power usage threshold:

poe poe-power-usage-threshold <1-99>.

#### Variable definitions

Use the data in the following table to use the poe-power-usage-threshold command.

Table 35: Variable definitions

Variable	Value
	Specifies the PoE usage threshold in the range of 1 —99 percent.

## **Configuring power limits for channels**

#### About this task

The poe-limit command sets the power limit for channels.

#### **Procedure**

1. Enter Interface Configuration mode:

```
enable
configure terminal
interface GigabitEthernet {slot/port[/sub-port][-slot/port[/sub-port]][,...]} Of interface vlan <1-4059>
```



If your platform supports channelization for 40 Gbps ports and the port is channelized, you must also specify the sub-port in the format slot/port/sub-port.

2. Configure PoE channel limits:

```
poe poe-limit [port <portlist>] <3-32>
```

#### Variable definitions

Use the data in the following table to use the poe-limit command.

**Table 36: Variable definitions** 

Variable	Value
<pre><portlist></portlist></pre>	Identifies the ports to set the limit on.
<3–32>	The power range for PWR+ units is 3 to 32W.

## **Configuring port power priority**

#### About this task

The poe-priority command sets the port power priority.

#### **Procedure**

1. Enter Interface Configuration mode:

```
enable
configure terminal
interface GigabitEthernet {slot/port[/sub-port][-slot/port[/sub-port]][,...]} Of interface vlan <1-4059>
```

### Note:

If your platform supports channelization for 40 Gbps ports and the port is channelized, you must also specify the sub-port in the format slot/port/sub-port.

2. Configure port power priority:

```
poe poe-priority [port <portlist>] {critical| high| low}
```

#### Variable definitions

Use the data in the following table to use the poe-priority command.

#### **Table 37: Variable definitions**

Variable	Value
<pre><portlist></portlist></pre>	Identifies the ports to set priority for.
{low   high   critical}	Identifies the PoE priority.

## **Displaying PoE main configuration**

#### About this task

Use this procedure to display the main PoE configuration.

#### **Procedure**

1. Enter the Privileged EXEC mode:

enable

2. Enter show poe-main-status.

#### **Example**

```
#show poe-main-status

PoE Main Status - Stand-alone

Available DTE Power : 1855 Watts
DTE Power Status : NORMAL
DTE Power Consumption : 92 Watts
DTE Power Usage Threshold : 80
PD Detect Type : 802.3at and Legacy
Power Source Present : AC Only
Primary Power Status : Present and Operational
Redundant Power Status : Present and Operational
```

## **Displaying PoE port status**

#### About this task

Use this procedure to display the PoE port status.

#### **Procedure**

1. Enter the Privileged EXEC mode:

enable

2. Enter show poe-port-status.

#### **Example**

#show poe	show poe-port-status				
		P	DE Port Status		
PORT	ADMIN STATUS	CURRENT STATUS	CLASSIFICATION	LIMIT (Watts)	PRIORITY
1/2 1/3 1/4 1/5 1/6 1/7 1/8 1/9 1/10 1/11 1/12 1/13 1/14	Enable	DeliveringPower DeliveringPower DeliveringPower	Class0 Class4 Class0 Class0 Class4 Class3 Class2 Class0	32 32 32 32 32 32 32	Low High Low Low Low Critical Low
1/15 1/16 1/17	Enable	Searching	Class0 Class0 Class0	32 32 32	Low Low Low



The PoE status of all the 48 ports is displayed.

## **Displaying port power measurement**

#### About this task

Use this procedure to display the PoE power measurement.

#### **Procedure**

1. Enter the Privileged EXEC mode:

enable

2. Enter show poe-power-measurement.

#### **Example**

#show	#show poe-power-measurement		
			POE Port Measurement
PORT	Volt(V)	CURRENT (mA)	POWER (Watt)
1/3	34.0 34.0	117 94 535	6.200 5.000 28.500
1/6	0.0 0.0 34.0	0 0 525	0.000 0.000 27.900
1/7 1/8	34.0 34.0	152 49	8.100 2.600



The PoE port measurement for all the 48 ports is displayed.

## Power over Ethernet configuration using EDM

This section provides details to configure PoE settings using EDM.

## **Configuring PoE globally**

#### About this task

Modify global PoE configuration.

#### **Procedure**

- 1. In the Device Physical View, select one or more ports that support PoE. For information about which ports support PoE, see *Installing*.
- 2. In the navigation tree, open the following folders: **Configuration > Edit > Port**.
- Click General.
- 4. In the work area, click the **PoE** tab.
- 5. Select the AdminEnable checkbox.
- 6. Select a value from the list—true to enable PoE for the port, or false to disable PoE for the port.
- 7. Select one of the following values to for **PowerPriority**:
  - critical
  - · high
  - low
- 8. Enter the value of the power in the **PowerLimit(watts)** field.
- 9. To configure PoE for other selected ports, repeat steps 6 through 8.
- 10. Click Apply.

## PoE field descriptions

Use the data in the following table to configure the PoE settings for specific ports.

Name	Description
Port	Shows the switch port number.

Table continues...

Name	Description
AdminEnable	Shows whether PoE is enabled or disabled on this port.
DetectionStatus	Shows the operational status of the powerdevice detecting mode on the specified port:
	disabled—detecting function disabled
	searching—detecting function is enabled and the system is searching for a valid powered device on this port
	deliveringPower—detection found a valid powered device and the port is delivering power
	fault—power-specific fault detected on port
	test—detecting device in test mode
	otherFault
PoweClassifications	Classification is a way to tag different terminals on the Power over LAN network according to their power consumption.  Devices such as IP telephones, WLAN access points, and others can be classified according to their power requirements.
PowerPriority	Shows the power priority for the specified:
	• critical
	• high
	• low
PoweerLimit(Watts)	Shows the maximum power that the switch can supply to a port. The maximum power and system default power is 32W per port.
Voltage(volts)	Shows the power measured in volts.
Current(amps)	Shows the power measured in amps.
Power(Watts)	Shows the power measured in watts.

## Viewing PoE information for specific switch ports

#### About this task

View the PoE configuration for specific switch ports

#### **Procedure**

- 1. In the Device Physical View, select one or more ports.
- 2. In the navigation tree, open the following folders: **Configuration > Edit > Port**.
- 3. Click General.
- 4. In the work area, click the **PoE** tab.

## **PoE field descriptions**

Use the data in the following table to display the PoE configuration for specific ports.

Name	Description
Port	Shows the switch port number.
AdminEnable	Shows whether PoE is enabled or disabled on this port.
DetectionStatus	Shows the operational status of the powerdevice detecting mode on the specified port:
	disabled—detecting function disabled
	searching—detecting function is enabled and the system is searching for a valid powered device on this port
	deliveringPower—detection found a valid powered device and the port is delivering power
	fault—power-specific fault detected on port
	test—detecting device in test mode
	otherFault
PoweClassifications	Classification is a way to tag different terminals on the Power over LAN network according to their power consumption.  Devices such as IP telephones, WLAN access points, and others can be classified according to their power requirements.
PowerPriority	Shows the power priority for the specified:
	• critical
	• high
	• low
PoweerLimit(Watts)	Shows the maximum power that the switch can supply to a port. The maximum power and system default power is 32W per port.
Voltage(volts)	Shows the power measured in volts.
Current(amps)	Shows the power measured in amps.
Power(Watts)	Shows the power measured in watts.

## **Chapter 8: Hardware status using EDM**

This section provides methods to check the status of basic hardware in the chassis using Enterprise Device Manager (EDM).

## **Configuring polling intervals**

#### About this task

Enable and configure polling intervals to determine how frequently EDM polls for port and LED status changes or detects the hot swap of installed ports.

#### **Procedure**

- 1. In the navigation tree, open the following folders: **Configuration > Device**.
- 2. Click Preference Setting.
- 3. Enable polling or hot swap detection.
- 4. Configure the frequency to poll the device.
- 5. Click **Apply**.

### **Preference Setting field descriptions**

Use the data in the following table to use the **Preference Setting** tab.

Name	Description
Enable	Enables polling for port and LED status changes. The default is disabled.
Poll Interval	Specifies the polling interval, if enabled. The default is 60 seconds.
Enable	Detects the hot swap of installed ports. The default is disabled.
Detection per Status Poll Intervals	Specifies the number of poll intervals for detection, if enabled. The default is 2 intervals.

## Viewing power supply parameters

Perform this procedure to view information about the operating status of the power supplies.

#### **Procedure**

- 1. In the navigation tree, expand the following folders: **Configuration > Edit**.
- 2. Click Power Supply.

## **Detail field descriptions**

Use the data in the following table to use the **Detail** tab.

Name	Description
Туре	Describes the type of power used.
Description	Provides a description of the power supply.
SerialNumber	Specifies the power supply serial number.
HardwareRevision	Specifies the hardware revision number.
PartNumber	Specifies the power supply part number.
PowerSupplyOperStatus	Specifies the status of the power supply as one of the following:
	• on (up)
	• off (down)
InputLineVoltage	Display the input line voltage:
	low 110v—power supply connected to a 110 Volt source
	high 220v—power supply connected to a 220 Volt source
	ac110vOr220v—power supply connected to a 110 Volt or 220 Volt source
	If the power supplies in a chassis are not of identical input line voltage values, the operating line voltage shows the low 110v value.
OutputWatts	Displays the output power of this power supply.

## Viewing temperature on the chassis

You can view information about the temperature on the chassis.

This tab does not appear for all hardware platforms.

#### About this task

The system triggers an alarm when one of the zones exceeds the threshold temperature value, and clears the alarm after the zone temperature falls below the threshold value.

When an elevated temperature triggers a temperature alarm, the fan speed increases, and the LED color changes on the front panel of the switch.

#### **Procedure**

- 1. In the Device Physical View tab, select the chassis.
- 2. In the navigation pane, expand the following folders: **Configuration > Edit**.
- 3. Click Chassis.
- 4. Click the **Temperature** tab.

## Temperature field descriptions

Use the data in the following table to use the Temperature tab.

Name	Description
CpuTemperature	Current CPU temperature in Celsius.
MacTemperature	Current MAC component temperature in Celsius.
	This field does not appear for all hardware models.
Phy1Temperature	Current PHY 1 component temperature in Celsius.
	This field does not appear for all hardware models.
Phy2Temperature	Current PHY 2 component temperature in Celsius.
	This field does not appear for all hardware models.
Mac2Temperature	Current MAC 2 component temperature in Celsius.
	This field does not appear for all hardware models.

## Viewing system temperature information

View information about the temperature for each sensor on the device.

The system triggers an alarm when one of the zones exceeds the threshold temperature value.



This procedure does not apply to all hardware models.

#### **Procedure**

1. In the Device Physical View tab, select the chassis.

- 2. In the navigation tree, expand the following folders: **Configuration > Edit**.
- 3. Click **Chassis**.
- 4. Click the **System Temperature** tab.

## System temperature field descriptions

Use the data in the following table to use the **System Temperature** tab.

SensorIndex	The range of sensors on the device.
SensorDescription	The name of the sensor.
Temperature	Sensor temperature measured in Celsius degrees.
WarningThreshold	The temperature value of the warning threshold for the sensor. When the temperature crosses the warning threshold a warning message is generated.
CriticalThreshold	The temperature value of the critical threshold for the sensor. When the temperature crosses the critical threshold, a critical message is generated or the system shuts down, depending on hardware capability.
Status	Indicates the current temperature status based on the warning and critical thresholds

# **Chapter 9: Domain Name Service**

The following sections provide information on the Domain Name Service (DNS) implementation for the switch.

## **DNS** fundamentals

This section provides conceptual material on the Domain Name Service (DNS) implementation for the switch. Review this content before you make changes to the configurable DNS options.

#### DNS client

Every equipment interface connected to a Transmission Control Protocol over IP (TCP/IP) network is identified with a unique IPv4 or IPv6 address. You can assign a name to every machine that uses an IPv4 or IPv6 address. The TCP/IP does not require the usage of names, but these names make the task easier for network managers in the following ways:

- An IP client can contact a machine with its name, which is converted to an IP address, based on a mapping table. All applications that use this specific machine do not depend on the addressing scheme.
- It is easier to remember a name than a full IP address.

To establish the mapping between an IP name and an IPv4 or an IPv6 address you use the Domain Name Service (DNS). DNS is a hierarchical database that you can distribute on several servers for backup and load sharing. After you add a new hostname, update this database. The information is sent to all the different hosts. An IP client that resolves the mapping between the hostname and the IP address sends a request to one of the database servers to resolve the name.

After you establish the mapping of IP name and IP address, the application is modified to use a hostname instead of an IP address. The switch converts the hostname to an IP address.

If the entry to translate the hostname to IP address is not in the host file, the switch queries the configured DNS server for the mapping from hostname to IP address. You can configure connections for up to three different DNS servers—primary, secondary and tertiary. First the primary server is queried, and then the secondary, and finally the tertiary.

DNS modifies Ping, Telnet, and copy applications. You can enter a hostname or an IP address to invoke Ping, Telnet, and copy applications.

A log/debug report is generated for all the DNS requests sent to DNS servers and all successful DNS responses received from the DNS servers.

#### **IPv6 Support**

The Domain Name Service (DNS) used by the switch supports both IPv4 and IPv6 addresses with no difference in functionality or configuration.

## **DNS** configuration using CLI

This section describes how to configure the Domain Name Service (DNS) client using command line interface (CLI).

DNS supports IPv4 and IPv6 addresses.

## **Configuring the DNS client**

#### About this task

Configure the Domain Name Service to establish the mapping between an IP name and an IPv4 or IPv6 address. DNS supports IPv4 and IPv6 addresses with no difference in functionality or configuration using CLI.

You can configure connection for up to three different DNS servers—primary, secondary and tertiary. First the primary server is queried, and then the secondary, and finally the tertiary.

#### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Configure the DNS client:

```
ip domain-name WORD<0-255>
```

3. Optionally, add addresses for additional DNS servers:

```
ip name-server <primary|secondary|tertiary> WORD<0-46>
```

4. View the DNS client system status:

```
show ip dns
```

#### **Example**

```
Switch:1> enable
Switch:1# configure terminal
```

#### Add addresses for additional DNS servers:

Switch:1(config) # ip name-server tertiary 254.104.201.141

#### Variable definitions

Use the data in the following table to use the ip domain-name command.

Table 38: Variable definitions

Variable	Value
WORD<0-255>	Configures the default domain name.
	WORD<0-255> is a string 0-255 characters.

Use the data in the following table to use the ip name-server command.

**Table 39: Variable definitions** 

Variable	Value
primary secondary tertiary WORD<0-46>	Configures the primary, secondary, or tertiary DNS server address. Enter the IP address in a.b.c.d format for IPv4 or hexadecimal format (string length 0–46) for IPv6. You can specify the IP address for only one server at a time; you cannot specify all three servers in one command. Use the no operator before this parameter, no ip name-server <pre><pre>cprimary secondary tertiatry&gt;</pre></pre>

## Querying the DNS host

#### About this task

Query the DNS host for information about host addresses.

You can enter either a hostname, an IPv4 or IPv6 address. If you enter the hostname, this command shows the IP address that corresponds to the hostname and if you enter an IP address, this command shows the hostname for the IP address. DNS supports IPv4 and IPv6 addresses with no difference in functionality or configuration using CLI.

#### **Procedure**

1. Enter Privileged EXEC mode:

enable

2. View the host information:

show hosts WORD<0-256>

#### Example

Switch:1> enable

Switch: 1# configure terminal

View the host information:

Switch:1(config) # show hosts 10.10.10.1

#### Variable definitions

Use the data in the following table to use the show hosts command.

**Table 40: Variable definitions** 

Variable	Value
WORD<0-256>	Specifies one of the following:
	the name of the host DNS server as a string of 0—     256 characters.
	the IP address of the host DNS server in a.b.c.d format.
	The IPv6 address of the host DNS server in hexadecimal format (string length 0–46).

## **DNS configuration using EDM**

This section describes how to configure the Domain Name Service (DNS) using Enterprise Device Manager (EDM).

DNS supports IPv4 and IPv6 addresses with no difference in functionality or configuration except for the following. Under the **DNS Servers** tab, in the **DnsServerListAddressType** box, you must select **ipv4** or **ipv6**.

### Configuring the DNS client

#### About this task

You can configure connections for up to three different DNS servers—primary, secondary and tertiary. First the primary server is queried, and then the secondary, and finally the tertiary.

DNS supports IPv4 and IPv6 addresses. Under the **DNS Servers** tab, in the **DnsServerListAddressType** box, you must select **ipv4** or **ipv6**.

#### **Procedure**

- 1. In the navigation tree, open the following folders: **Configuration > Edit > Diagnostics**.
- 2. Click DNS.
- 3. Click the **DNS Servers** tab.
- 4. Click Insert.
- 5. In the **DnsServerListType** box, select the DNS server type.

- 6. In the **DnsServerListAddressType** box, select the IP version.
- 7. In the **DnsServerListAddress** box, enter the DNS server IP address.
- 8. Click Insert.

### **DNS Servers field descriptions**

Use the data in the following table to use the **DNS Servers** tab.

Name	Description
DnsServerListType	Configures the DNS server as primary, secondary, or tertiary.
DnsServerListAddressType	Configures the DNS server address type as IPv4 or IPv6.
DnsServerListAddress	Specifies the DNS server address.
DnsServerListStatus	Specifies the status of the DNS server.
DnsServerListRequestCount	Specifies the number of requests sent to the DNS server.
DnsServerListSuccessCount	Specifies the number of successful requests sent to the DNS server.

## **Querying the DNS host**

#### About this task

Query the DNS host for information about host addresses.

You can enter either a hostname or an IPv4 or IPv6 address. If you enter the hostname, this command shows the IP address that corresponds to the hostname and if you enter an IP address, this command shows the hostname for the IP address. DNS supports IPv4 addresses with no difference in functionality or configuration in this procedure.

#### **Procedure**

- 1. In the navigation tree, open the following folders: **Configuration > Edit > Diagnostics**.
- 2. Click DNS.
- 3. Click the **DNS Host** tab.
- 4. In the **HostData** text box, enter the DNS host name, IPv4 or the IPv6 address.
- 5. Click Query.

## **DNS Host field descriptions**

Use the data in the following table to use the **DNS Host** tab.

Name	Description
HostData	Enter hostname or host IPv4 or IPv6 address to be identified.
HostName	Identifies the host name. This variable is a read-only field.

Table continues...

Name	Description
HostAddressType	Identifies the address type of the host.
HostAddress	Identifies the host IP address. This variable is a read-only field.
HostSource	Identifies the DNS server IP or host file. This variable is a read-only field.

## **Chapter 10: Licensing**

The following sections provide information on the Licensing features, activation, and installation on the switch.

## **Licensing fundamentals**

This section provides conceptual information about feature licensing for the switch. Review this section before you make changes to the license configuration.

## **Feature licensing**

This product uses licenses that activate the base software, and optionally, advanced features. There are three categories of licenses, which you can order based on the dominant port type of the product:

- Base: Supports all features except Layer 3 Virtual Services Networks (VSN) and MACsec.
- Premier: Supports all Base features and Layer 3 VSNs, but not MACsec.
- Premier plus MACsec: Supports all Base features, Layer 3 VSNs, and MACsec.

For information about the types of licenses available for purchase, see *Release Notes*.

#### **Premier License**

The Premier License activates the Layer 3 Virtualization features, that is the Layer 3 Virtual Service Networks in addition to the Base License.

#### **Premier with MACsec License**

The Premier with MACsec License activates the MACsec feature in addition to the Base License and Premier License features.

#### **Factory-default Premier trial license**

By default, the switch is configured with a 30 day trial period license. The trial period license features are equivalent to the Premier license features. Within the trial period, all features are configurable. If the trial period expires and you have not purchased and configured a valid license file, you cannot configure any features. The platform permits you to create 1 IP (either In-Band or Out-of-Band) to install and activate a license. Use of either an Out-of-Band management port or brouter interface is recommended.

During the trial period, the following system console and log message appears every 5 days during the first 25 days of the trial period, alerting you to the expiry of the 30 day trial license:

Licence trial period will expire in ## days

During days 26 to 30 of the trial license, the system console and log messages appear every day.

At the end of the trial period, the following message appears: License trial period has expired. All the features will be disabled. Please buy the license to enable them. This message is the last notification recorded.

The system logs the preceding messages even if you do not use or test license features during the trial period. If you load a valid license on the system, it does not record the preceding messages.



The factory-default Premier trial license does not include the MACsec feature.

#### Feature license files

After you obtain the license file, you must install the license file on the system to unlock the associated licensed features. You must load a license file on the internal flash of the device.

## License installation using CLI

Install and manage a license file for the switch by using the command line interface (CLI).

## Installing a license file

#### Before you begin

- You must enable the File Transfer Protocol (FTP) or Trivial File Transfer Protocol (TFTP) server depending on which protocol you use to download the license file to the device.
- Ensure that you have the correct license file with the base MAC address of the switch on which you need to install the license. Otherwise, the system does not unblock the licensed features.

#### About this task

Install a license file on the switch to enable licensed features.



#### Note:

You can enable FTP or TFTP in the boot config flags and then initiate an FTP or a TFTP session from your workstation to put the file on the server running on the switch.

#### **Procedure**

1. From a remote station, or PC, use FTP or TFTP to download the license file to the device, and store the license file in the /intflash directory.

#### 2. Enter Global Configuration mode:

```
enable
configure terminal
```

3. To load the license file, execute the following command:

load-license

### Important:

If the loading fails, or if the switch restarts and cannot locate a license file in the specified location, the switch cannot unlock the licensed features.

### Important:

The license filename stored on a device must meet the following requirements:

- · Maximum of 63 alphanumeric characters
- · No spaces or special characters allowed
- · Underscore ( ) is allowed
- · The file extension ".xml" is required

#### **Example**

Use FTP to transfer a license file from a PC to the internal flash on the device.

### Note:

This example uses the Premier plus MACsec license. The MACsec feature is not supported by all hardware platforms. For information about feature support, see *Release Notes*.

```
C:\Users\jsmith>ftp 192.0.2.16
Connected to 192.0.2.16 (192.0.2.16).
220 FTP server ready
Name (192.0.2.16:(none)): rwa
331 Password required
Password:
230 User logged in
ftp> bin
200 Type set to I, binary mode
ftp> put premier_macsec.xml /intflash/premier_macsec.xml
local: premier_macsec.xml remote: /intflash/premier_macsec.xml
227 Entering Passive Mode (192,0,2,16,4,2)
150 Opening BINARY mode data connection
226 Transfer complete
101 bytes sent in 2.7e-05 secs (3740.74 Kbytes/sec)
ftp>
```

Log in to the device and load the license. The following example shows a successful operation.

```
Switch:1(config) #load-license
Switch:1(config) #CP1 [06/12/15 15:59:57.636:UTC] 0x000005bc 00000000 GlobalRouter SW INFO
License Successfully Loaded From </intflash/premier_macsec.xml> License Type -- PREMIER
+MACSEC
```

The following example shows an unsuccessful operation.

```
Switch:1(config) #load-license
Switch:1(config) #CP1 [06/12/15 15:58:48.376:UTC] 0x000006b9 00000000 GlobalRouter SW
```

INFO Invalid license file /intflash/license\_Switch\_example.xml HostId is not Valid CP1 [06/12/15 15:58:48.379:UTC] 0x000005c4 00000000 GlobalRouter SW INFO No Valid License found.

### Variable definitions

Use the data in the following table to help you install a license with the copy command.

Variable	Value
<a.b.c.d></a.b.c.d>	Specifies the IPv4 and IPv6 address of the TFTP server from which to copy the license file.
<file></file>	Specifies the name of the license file when copied to the flash. The destination file name must meet the following requirements:
	Maximum of 63 alphanumeric characters
	No spaces or special characters allowed
	Underscore (_) is allowed
	The file extension ".xml" is required
<srcfile></srcfile>	Specifies the name of the license file on the TFTP server. For example, license.xml.

## Showing a license file

#### About this task

Display the existing software licenses on your device.

#### **Procedure**

- 1. Log on to the switch to enter User EXEC mode.
- 2. Show the existing software licenses on your device:

show license

#### **Example**

#### For no license:

#### For a Premier with MACsec license:

```
Switch:1(config) #show license

License file name : /intflash/8017MacsecTime2license.xml
```

# License installation using EDM

Install and manage a license file for the switch by using Enterprise Device Manager (EDM).

## Installing a license file

## Before you begin

- You must store the license file on a file server.
- Ensure that you have the correct license file with the base MAC address of the switch on which you need to install the license. Otherwise, the system does not unblock the licensed features.

#### About this task

Install a license file on the switch to enable licensed features.

IPv4 and IPv6 addresses are supported.

#### **Procedure**

- 1. In the navigation tree, open the following folders: Configuration > Edit.
- 2. Click File System.
- 3. Click the **Copy File** tab.
- 4. In the **Source** box, type the IP address of the file server where the license file is located and the name of the license file.
- 5. In the **Destination** box, type the flash device and the name of the license file.

The license file name must have a file extension of .xml.

- 6. Select start.
- 7. Click **Apply**.

The license file is copied to the flash of the device. The status of the file copy appears in the Result field.

- 8. In the navigation tree, open the following folders: **Configuration** > **Edit**.
- 9. Click Chassis.
- 10. Click the **System** tab.

- 11. In ActionGroup1, select loadLicense.
- 12. Click Apply.
  - **!** Important:

If the loading fails, the switch cannot unlock the licensed features.

- 13. On the **System** tab, in **ActionGroup1**, select **saveRuntimeConfig**.
- 14. Click Apply.
  - **!** Important:

The license filename stored on a device must meet the following requirements:

- Maximum of 63 alphanumeric characters
- No spaces or special characters allowed
- Underscore (\_) is allowed
- The file extension ".xml" is required

## **Copy File field descriptions**

Use the data in the following table to use the Copy File tab.

Name	Description
Source	Identifies the source file to copy. You must specify the full path and filename.
Destination	Identifies the device and the file name (optional) to which to copy the source file. You must specify the full path. Trace files are not a valid destination.
Action	Starts or stops the copy process.
Result	Specifies the result of the copy process:
	• none
	• inProgress
	• success
	• fail
	invalidSource
	invalidDestination
	outOfMemory
	outOfSpace
	fileNotFound

# Viewing license file information

### **About this task**

View information about the license file for the switch.

#### **Procedure**

- 1. In the navigation tree, open the following folders: **Configuration > Edit**.
- 2. Click Chassis.
- 3. Click the License tab.

## **License field descriptions**

Use the data in the following table to use the **License** tab.

Name	Description
FileName	Indicates the file name of the current license.
	Note:
	If this field is empty it indicates that there is no license installed on the switch.
LicenseType	Indicates the level type of the current license.
DurationType	Indicates the duration type of the current license.
FactoryTrialPeriodRemainingDa	Indicates the days left before the factory default trial period expires.
ys	Note:
	This applies only to the license type <b>trialFactoryDefault</b> . For other license types, the field displays <b>0</b> .
GenerationTime	Indicates the date on which the license file was generated.
	Note:
	If there is no license installed on the system, this field displays 0000000000000000 H.
ExpirationTime	Indicates the date on which the license file expired.
	Note:
	If there is no license installed on the system, this field displays <b>0000000000000000 H</b> .

# **Chapter 11: Link Layer Discovery Protocol**

The following sections describe how to use Link Layer Discovery Protocol (LLDP).

# Link Layer Discovery Protocol (802.1AB) fundamentals

With Link Layer Discovery Protocol (LLDP) you can obtain node and topology information to help detect and correct network and configuration errors.

#### **LLDP**

802.1AB is the IEEE standard called Station and Media Access Control Connectivity Discovery. This standard defines the Link Layer Discovery Protocol.

LLDP stations connected to a local area network (LAN) can advertise station capabilities to each other, allowing the discovery of physical topology information for network management.

LLDP-compatible stations can comprise any interconnection device, including PCs, IP Phones, switches, and routers.

Each LLDP station stores LLDP information in a standard Management Information Base (MIB), making it possible for a network management system (NMS) or application to access the information.

The functions of an LLDP station include:

- advertising connectivity and management information about the local station to adjacent stations
- receiving network management information from adjacent stations
- enabling the discovery of certain configuration inconsistencies or malfunctions that can result in impaired communications at higher layers

For example, you can use LLDP to discover duplex mismatches between an IP Phone and the connected switch.

LLDP is compatible with IETF PROTO MIB (IETF RFC 2922).

The following figure shows an example of a LAN using LLDP.

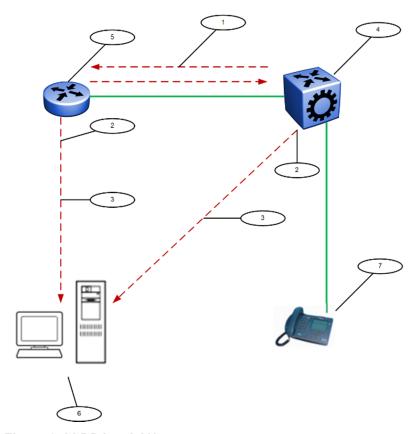


Figure 2: LLDP in a LAN

#### Legend:

- The switch and an LLDP-enabled router advertise chassis and port IDs and system descriptions to each other
- 2. The devices store the information about each other in local MIB databases, accessible with SNMP
- 3. A network management system retrieves the data stored by each device and builds a network topology map
- 4. Switch
- 5. Router
- 6. Management work station
- 7. IP Phone

#### **LLDP** modes

LLDP is a one-way protocol.

An LLDP agent can transmit information about the capabilities and current status of the system associated with its MAC service access point (MSAP) identifier.

The LLDP agent also can receive information about the capabilities and current status of the system associated with a remote MSAP identifier.

However, LLDP agents cannot solicit information from each other.

#### Modes:

You can configure the local LLDP agent to

· transmit and receive

### Connectivity and management information

The information parameters in each LLDP frame are in a Link Layer Discovery Protocol Data Unit (LLDPDU) as a sequence of short, variable length information elements known as TLVs (type, length, value).

Each LLDPDU includes the following mandatory TLVs:

- Chassis ID
- Port ID
- · Time To Live
- Port Description
- System Name
- · System Description
- System Capabilities (indicates both the system supported capabilities and enabled capabilities, such as end station, bridge, or router)
- Management Address

The chassis ID and the port ID values are concatenated to form a logical MSAP identifier that the recipient uses to identify the sending LLDP agent and port.

A non-zero value in the Time to Live (TTL) field of the TTL TLV indicates to the receiving LLDP agent how long the LLDPDU information from the MSAP identifier remains valid.

The receiving LLDP agent automatically discards all LLDPDU information, if the sender fails to update it in a timely manner.

A zero value in TTL field of Time To Live TLV tells the receiving LLDP agent to discard the information associated with the LLDPDU MSAP identifier.

### **Transmitting LLDPDUs**

When a transmit cycle is initiated, the LLDP manager extracts the managed objects from the LLDP local system MIB and formats this information into TLVs. TLVs are inserted into the LLDPDU.

LLDPDUs are regularly transmitted at a user-configurable transmit interval (tx-interval) or when any of the variables in the LLPDU is modified on the local system; for example, system name or management address.

Transmission delay (tx-delay) is the minimum delay between successive LLDP frame transmissions.

### **TLV system MIBs**

The LLDP local system MIB stores the information to construct the various TLVs for transmission.

The LLDP remote systems MIB stores the information received from remote LLDP agents.

### **LLDPDU** and TLV error handling

The system discards LLDPDUs and TLVs that contain detectable errors.

The system assumes that TLVs that contain no basic format errors, but that it does not recognize, are valid and stores them for retrieval by network management.

## **LLDP and MultiLink Trunking**

You must apply TLVs on a per-port basis.

Because LLDP manages trunked ports individually, TLVs configured on one port in a trunk do not propagate automatically to other ports in the trunk.

And the system sends advertisements to each port in a trunk, not on a per-trunk basis.

# Link Layer Discovery Protocol configuration using CLI

This section describes how to configure Link Layer Discovery Protocol using command line interface (CLI).

IPv4 management IP addresses are supported by LLDP, including the management virtual IP address, and they are advertised in the Management address TLV.

## **Displaying local LLDP parameters**

When you want to know which LLDP settings and parameters are configured, you can display LLDP information.

#### About this task

Use the following procedure to display LLDP information.

#### **Procedure**

1. Enter Privileged EXEC mode:

enable

2. At the prompt, enter the following command:

show lldp

#### Variable definitions

Use the information in the following table to help you understand the show 11dp command.

Variable	Value
interface GigabitEthernet <pre>/portlist&gt;</pre>	Displays LLDP port parameters.
mgmt-sys	Displays the local management system information.
stats	Displays the LLDP table statistics for the remote system.

Variable	Value
pdu-tlv-size	Displays the TLV sizes and the number of TLVs in an LLDPDU.
rx-stats GigabitEtheret <pre>/portlist&gt;</pre>	Displays the LLDP receive statistics for the local system.
tx-stats GigabitEthernet <pre>portlist&gt;</pre>	Displays the LLDP transmit statistics for the local system.

# **Displaying LLDP neighbor parameters**

You can display information about LLDP neighbors to help you configure LLDP for maximum benefit.

#### About this task

Use the following procedure to display LLDP neighbor information.

#### **Procedure**

1. Enter Privileged EXEC mode:

enable

2. At the prompt, enter the following command.

```
show lldp neighbor
```

### Example

#### Variable definitions

Use the data in the following table to use the show 11dp neighbor command.

Variable	Value
port {slot/port[/sub-port][-slot/port[/sub-port]][,]}	Identifies the slot and port in one of the following formats: a single slot and port (slot/port), a range of slots and ports (slot/port-slot/port), or a series of slots and ports (slot/port,slot/port,slot/port). If your platform supports channelization for 40 Gbps ports and the port is channelized, you must also specify the sub-port in the format slot/port/sub-port.  Displays LLDP neighbor information on the specified port.

## **Configuring LLDP port parameters**

In order to use LLDP you must configure it on a port, or ports, on your switch.

#### About this task

Use the following procedure to configure LLDP on your switch.

#### **Procedure**

1. Enter GigabitEthernet Interface Configuration mode:

```
enable
configure terminal
interface GigabitEthernet {slot/port[/sub-port][-slot/port[/sub-port]][,...]}
```



If your platform supports channelization for 40 Gbps ports and the port is channelized, you must also specify the sub-port in the format slot/port/sub-port.

2. At the prompt, enter the following command:

```
[no] [default] lldp port <portlist> status <txAndRx>
```

#### Example

To configure LLDP on your switch and set the status for transmit and receive, do the following:

```
Switch:1>enable
Switch:1>#config t
Switch:1>(config) #interface GigabitEthernet 4/4
Switch:1>(config-if) #lldp status txAndRx
```

To restore all LLDP port parameters to default values, do the following:

```
Switch:1>enable
Switch:1>#config t
Switch:1>(config) #interface GigabitEthernet 4/4
Switch:1>(config-if) #default lldp
```

To disable LLDP on your switch, do the following:

```
Switch:1>enable
Switch:1>#config t
Switch:1>(config) #interface GigabitEthernet 4/4
Switch:1>(config-if) #no lldp
```

#### Variable definitions

Use the information in the following table to help you understand the lldp port <portlist> command.

Variable	Value
[no] [default] status <txandrx></txandrx>	Configures the LLDP Data Unit (LLDPDU) transmit and receive status on the ports.
	no—disables LLDP on the port
	default—restores LLDP port parameters to default values
	txAndrx—enables LLDPDU transmit and receive

## **Enabling CDP mode on a port**

In order to use CDP compatible mode, you must enable it on a port, or ports, on your switch.

If CDP is enabled, the interface accepts only CDP packets. Similarly, if CDP is disabled but LLDP is enabled, the interface accepts only LLDP packets.

To switch a port from CDP mode to LLDP mode, the LLDP status on that port must be txAndrx.

#### **Procedure**

1. Enter GigabitEthernet Interface Configuration mode:

```
enable
configure terminal
interface GigabitEthernet {slot/port[/sub-port][-slot/port[/sub-port]][,...]}
```

## Note:

If your platform supports channelization for 40 Gbps ports and the port is channelized, you must also specify the sub-port in the format slot/port/sub-port.

2. At the prompt, enter the following command:

```
[no] [default] lldp port <portlist> status <txAndrx>
```

3. To enable CDP, enter the following command:

```
[no] lldp cdp enable
```

### **Example**

#### To enable CDP on a port:

```
Switch:1>enable
Switch:1>#config t
Switch:1>(config) #interface GigabitEthernet 4/4
Switch:1>(config-if) #lldp status txAndRx
Switch:1>(config-if) #lldp cdp enable
```

#### To switch a port from cdp mode to lldp mode



#### Ildp status on that port must be txAndrx

```
Switch:1>enable
Switch:1>#config t
Switch:1>(config) #interface GigabitEthernet 4/4
Switch:1>(config-if) #no lldp cdp enable
```

#### To shutdown lldp or cdp on a port:

```
Switch:1>enable
Switch:1>#config t
Switch:1>(config) #interface GigabitEthernet 4/4
Switch:1>(config-if) #no lldp status
```

#### To display LLDP neighbors while in CDP mode

```
Switch:1>enable
Switch:1>#config t
Switch:1>(config) #interface GigabitEthernet 4/4
Switch:1>(config-if) #lldp status txAndRx
Switch:1>(config-if) #lldp cdp enable
```

#### Variable definitions

Use the information in the following table to help you understand the [no] [default] 1ldp cdp enable command.

Variable	Value
port {slot/port[/sub-port][-slot/port[/sub-port]][,]}	Identifies the slot and port in one of the following formats: a single slot and port (slot/port), a range of slots and ports (slot/port-slot/port), or a series of slots and ports (slot/port,slot/port,slot/port). If your platform supports channelization for 40 Gbps ports and the port is channelized, you must also specify the sub-port in the format slot/port/sub-port.
[no] [default]	Enables CDP on the port.
	no—disables LLDP on the port
	default—restores LLDP port parameters to default values
	The default is disabled.

## Displaying LLDP neighbors in CDP mode

Use the information in this section to display LLDP neighbor information while in CDP mode.

#### **Procedure**

1. Enter GigabitEthernet Interface Configuration mode:

```
enable
configure terminal
interface GigabitEthernet {slot/port[/sub-port][-slot/port[/sub-port]][,...]}
```



If your platform supports channelization for 40 Gbps ports and the port is channelized, you must also specify the sub-port in the format slot/port/sub-port.

2. At the prompt, enter the following command:

```
[no] [default] lldp port <portlist> status <txAndrx>
```

3. To enable CDP, enter the following command:

```
[no] lldp cdp enable
```

4. To display LLDP neighbor information, enter the following command:

```
show lldp neighbor
```

#### **Example**

```
Switch:1(config-if) #show lldp neighbor
______
                   LLDP Neighbor
______
Port: 2/1 Index : 2
                                  Time: 0 day(s), 00:01:54
SysName : DSG8032
           SysCap : Br / Br
           PortDescr: 2/1
           Address : 0.0.0.0
           SysDescr : DSG8032 running on
                   DSG8032 (4.3.0.0 B003) (PRIVATE) BoxType: DSG8032
Total Neighbors: 1
Capabilities Legend: (Supported/Enabled)
B= Bridge, D= DOCSIS, O= Other, R= Repeater, S= Station, T= Telephone, W= WLAN, r= Router
Switch:1(config-if)#
```

#### Variable definitions

Use the information in the following table to help you understand the [no] [default] lldp cdp enable command.

Variable	Value
port {slot/port[/sub-port][-slot/port[/sub-port]][,]}	Identifies the slot and port in one of the following formats: a single slot and port (slot/port), a range of slots and ports (slot/port-slot/port), or a series of slots and ports (slot/port,slot/port,slot/port). If your platform supports channelization for 40 Gbps ports and the port is channelized, you must also specify the sub-port in the format slot/port/sub-port.
[no] [default]	Enables CDP on the port.
	no—disables LLDP on the port
	default—restores LLDP port parameters to default values
	The default is disabled.

## **Configuring LLDP transmission parameters**

You can configure the state for LLDP transmission by specifying values for any of the transmission parameters individually or globally.

If required, you can restore the transmission parameter values to default individually or globally.

### Before you begin

• In the CLI Interface GigabitEthernet Configuration mode, specify the LLDP port parameters status for a port or ports (LLDP agent) as transmit only or transmit and receive.

#### About this task

Use the following procedure to configure LLDP transmission parameters.

#### **Procedure**

1. Enter GigabitEthernet Interface Configuration mode:

```
enable
configure terminal
interface GigabitEthernet {slot/port[/sub-port][-slot/port[/sub-port]][,...]}
```

## Note:

If your platform supports channelization for 40 Gbps ports and the port is channelized, you must also specify the sub-port in the format slot/port/sub-port.

- 2. At the prompt, enter one of the following commands:
  - To configure LLDP transmission parameters, enter the following:

```
lldp [tx-interval | tx-hold-multiplier]
```

• To return specific LLDP transmission parameters to default values, enter the following:

```
default lldp [tx-interval | tx-hold-multiplier]
```

To return all LLDP transmission parameters to default values, enter the following:

```
default lldp
```

#### **Example**

To change the LLDP transmit interval, do the following:

```
Switch:1>enable
Switch:1>#config t
Switch:1>(config) #interface GigabitEthernet 4/4
Switch:1>(config-if) #1ldp status txAndRx
Switch:1>(config-if) #exit
Switch:1>(config) #1ldp tx-interval 31
```

To return the LLDP transmit interval to the default value, do the following:

```
Switch:1>enable
Switch:1>#config t
Switch:1>(config) #default lldp tx-interval
```

### Variable definitions

Use the information in the following table to help you understand the 11dp command.

Variable	Value
tx-interval<5-32768>	Configures the global interval between successive transmission cycles.
	The default is 30.
tx-hold-multiplier <2–10>	Configures the multiplier for the transmit interval used to compute the Time To Live value for the TTL TLV.
	The default is 4.

# Link Layer Discovery Protocol configuration using EDM

This section describes how to configure LLDP on your switch using EDM.

## **Configuring LLDP global values**

Use the information in this section to configure LLDP global values.

#### **Procedure**

- 1. In the navigation pane, expand the following folders: **Configuration > Edit > Diagnostics**.
- 2. Click 802\_1ab.LLDP.
- Click the Globals tab.

- 4. Configure the parameters as required.
- 5. Click Apply.
- 6. Click **Refresh** to verify the configuration.

# **Globals field descriptions**

Use the data in the following table to use the **Globals** tab.

IldpMessageTxInterval	The interval at which LLDP frames are transmitted on behalf of this LLDP agent. The default is 30 seconds.
IldpMessageTxHoldMult iplier	The time-to-live value expressed as a multiple of the <b>IIdpMessageTxInterval</b> object. The default is 4.
RemTablesLastChange Time	The value of sysUpTime object (defined in IETF RFC 3418) at the time an entry is created, modified, or deleted in the in tables associated with the IldpRemoteSystemsData objects and all LLDP extension objects associated with remote systems.
	An NMS can use this object to reduce polling of the IldpRemoteSystemsData objects.
RemTablesInserts	The number of times the complete set of information advertised by a particular MSAP has been inserted into tables contained in lldpRemoteSystemsData and lldpExtensions objects.
	The complete set of information received from a particular MSAP should be inserted into related tables. If partial information cannot be inserted for a reason such as lack of resources, all of the complete set of information should be removed.
	This counter should be incremented only once after the complete set of information is successfully recorded in all related tables. Any failures during inserting information set which result in deletion of previously inserted information should not trigger any changes in IldpStatsRemTablesInserts since the insert is not completed yet or or in IldpStatsRemTablesDeletes, since the deletion would only be a partial deletion. If the failure was the result of lack of resources, the IldpStatsRemTablesDrops counter should be incremented once.
RemTablesDeletes	Indicates the number of times the complete set of information advertised by a particular MSAP is deleted from tables in IldpRemoteSystemsData and IldpExtensions objects.
	This counter is incremented only once when the complete set of information is completely deleted from all related tables.
	Partial deletions, such as a deletion of rows associated with a particular MSAP, from some tables, but not from all tables, are not allowed, and thus, do not change the value of this counter.
RemTablesDrops	Indicates the number of times the complete set of information advertised by a particular MSAP can not be entered into tables in IldpRemoteSystemsData and IldpExtensions objects because of insufficient resources.

RemTablesAgeouts	Indicates the number of times the complete set of information advertised by a particular MSAP is deleted from tables in IldpRemoteSystemsData and IldpExtensions objects because the information timeliness interval has expired.
	This counter is incremented only once when the complete set of information is invalidated (aged out) from all related tables. Partial aging, similar to deletion case, is not allowed, and thus, does not change the value of this counter.

# **Displaying port information**

Use the information in this section to display individual port information.

#### **Procedure**

- 1. In the navigation pane, expand the following folders: **Configuration > Edit > Diagnostics**.
- 2. Click **802\_1ab.LLDP**.
- 3. Click the **Port** tab.

The screen displays information on a per port basis.

4. In the **NotificationEnable** column, you can enable or disable notifications for a particular port.

The default is disabled.

- 5. Click Apply.
- 6. Click **Refresh** to verify the configuration.

# Port field descriptions

Use the data in the following table to use the **Port** tab.

PortNum	Indicates the port number. This is a read-only cell.	
AdminStatus	Indicates the administratively desired status of the local LLDP agent:	
	txAndRx: the LLDP agent transmits and receives LLDP frames on this port.	
	disabled: the LLDP agent does not transmit or receive LLDP frames on this port. If the port receives remote systems information which is stored in other tables before AdminStatus is disabled, the information ages out.	
NotificationEnable	Controls, on a per-port basis, whether notifications from the agent are enabled.	
	true: indicates that notifications are enabled	
	false: indicates that notifications are disabled	

# **Displaying Tx statistics**

Use the information in this section to display LLDP transmit statistics by port.

#### **Procedure**

- 1. In the navigation pane, expand the following folders: **Configuration > Edit > Diagnostics**.
- 2. Click 802 1ab.LLDP.
- 3. Click the TX Stats tab.
- 4. **(Optional)** To graph statistics for a particular port, perform the following actions:
  - a. Select a port on the TX Stats tab.
  - b. Click Graph.
  - c. Select the statistic, and then click the button that corresponds to the type of graph you require.

## **TX Stats field descriptions**

Use the data in the following table to use the **TX Stats** tab.

PortNum	Indicates the port number.	
FramesTotal	The number of LLDP frames transmitted by this LLDP agent on the indicated port.	

# **Displaying Rx statistics**

Use the information in this section to display LLDP receive statistics by port.

#### **Procedure**

- 1. In the navigation pane, expand the following folders: **Configuration > Edit > Diagnostics**.
- 2. Click 802 1ab.LLDP.
- 3. Click the **RX Stats** tab.
- 4. **(Optional)** To graph statistics for a particular port, perform the following actions:
  - a. Select a port on the RX Stats tab.
  - b. Click Graph.
  - c. Select the statistic, and then click the button that corresponds to the type of graph you require.

# **RX Stats field descriptions**

Use the data in the following table to use the **RX Stats** tab.

PortNum	Indicates the port number.	
FramesDiscardedTo	ndicates the number of LLDP frames received on the port and discarded for any	
tal	reason. This counter provides an indication that LLDP header formatting problems	

	exist with the local LLDP agent in the sending system, or that LLDPDU validation problems exist with the local LLDP agent in the receiving system.
FramesErrors	Indicates the number of invalid LLDP frames received on the port, while the LLDP agent is enabled.
FramesTotal	Indicates the number of valid LLDP frames received on the port, while the LLDP agent is enabled.
TLVsDiscardedTotal	Indicates the number of LLDP TLVs discarded for any reason.
TLVsUnrecognizedT otal	Use the data in the following table to use the Stats tab. Indicates the number of LLDP TLVs received on a given port that are not recognized by the LLDP agent on the indicated port. An unrecognized TLV is referred to as the TLV whose type value is in the range of reserved TLV types (000 1001–111 1110). An unrecognized TLV can be a basic management TLV from a later LLDP version.
AgeoutsTotal	Represents the number of age-outs that occurred on a given port. An age-out is "the number of times the complete set of information advertised by a particular MSAP is deleted from tables in IldpRemoteSystemsData and IldpExtensions objects because the information timeliness interval has expired."

# **Displaying local system information**

Use the information in this section to display LLDP properties for the local system.

#### **Procedure**

- 1. In the navigation pane, expand the following folders: **Configuration > Edit > Diagnostics**.
- 2. Click 802\_1ab.LLDP.
- 3. Click the **Local System** tab.

## **Local System field descriptions**

Use the data in the following table to use the **LocalSystem** tab.

ChassisIdSubtype	Indicates the type of encoding used to identify the local system chassis:	
<ul><li>chassisComponent</li><li>interfaceAlias</li><li>portComponent</li><li>macAddress</li></ul>	chassisComponent	
	• interfaceAlias	
	portComponent	
	• macAddress	
	networkAddress	
	interfaceName	
	• local	
ChassisId	Indicates the chassis ID.	
SysName	Indicates the local system name.	

SysDesc	Indicates the local system description.	
SysCapSupported	Indicates the system capabilities supported on the local system.	
SysCapEnabled Indicates the system capabilities that are enabled on the local system.		

# **Displaying local port information**

Use the information in this section to display LLDP port properties for the local system.

#### **Procedure**

- 1. In the navigation pane, expand the following folders: **Configuration > Edit > Diagnostics**.
- 2. Click 802\_1ab.LLDP.
- 3. Click the Local Port tab.

## **Local Port field descriptions**

Use the data in the following table to use the Local Port tab.

PortNum	Indicates the port number.	
PortIdSubtype	Indicates the type of port identifier encoding used in the associated PortId object.	
	interfaceAlias	
	portComponent	
	macAddress	
	networkAddress	
	interfaceName	
	agentCircuitId	
	• local	
PortId	Indicates the string value used to identify the port component associated with a given port in the local system.	
PortDesc	Indicates the string value used to identify the 802 LAN station port description associated with the local system. If the local agent supports IETF RFC 2863, the PortDesc object has the same value as the ifDescr object.	

# Displaying neighbor information

Use the information in this section to LLDP properties for the remote system.

#### **Procedure**

- 1. In the navigation pane, expand the following folders: **Configuration > Edit > Diagnostics**.
- 2. Click **802\_1ab.LLDP**.

## 3. Click the **Neighbor** tab.

# **Neighbor field descriptions**

Use the data in the following table to use the Neighbor tab.

TimeMark	Indicates the TimeFilter for this entry. For more information about TimeFilter, see the TimeFilter textual convention in IETF RFC 2021.	
LocalPortNum	Identifies the local port on which the remote system information is received.	
Index	Indicates the arbitrary local integer value used by this agent to identify a particular MSAP. An agent is encouraged to assign monotonically increasing index values to new entries, starting with one, after each reboot.	
ChassisIdSubtype	Indicates the type of encoding used to identify the remote system chassis:	
	chassisComponent	
	interfaceAlias	
	portComponent	
	macAddress	
	networkAddress	
	interfaceName	
	• local	
ChassisId	Indicates the remote chassis ID.	
SysCapSupported	Identifies the system capabilities supported on the remote system.	
SysCapEnabled	Identifies the system capabilities that are enabled on the remote system.	
SysName	Indicates the remote system name.	
SysDesc	Indicates the remote system description.	
PortIdSubtype	Indicates the type of encoding used to identify the remote port.	
	interfaceAlias	
	portComponent	
	macAddress	
	networkAddress	
	interfaceName	
	agentCircuitId	
	• local	
PortId	Indicates the remote port ID.	
PortDesc	Indicates the remote port description.	

# **Chapter 12: Network Time Protocol**

The following sections provide information on the Network Time Protocol (NTP).

## NTP fundamentals

This section provides conceptual material on the Network Time Protocol (NTP). Review this content before you make changes to the NTP configuration

### **Overview**

The Network Time Protocol (NTP) synchronizes the internal clocks of various network devices across large, diverse networks to universal standard time. NTP runs over the User Datagram Protocol (UDP), which in turn runs over IP. The NTP specification is documented in Request For Comments (RFC) 1305.

Every network device relies on an internal system clock to maintain accurate time. On local devices, the internal system clock is usually set by eye or by wristwatch to within a minute or two of the actual time and is rarely reset at regular intervals. Many local clocks are battery-backed devices that use room temperature clock oscillators that can drift as much as several seconds each day. NTP automatically adjusts the time of the devices so that they synchronize within a millisecond (ms) on LANs and up to a few tens of milliseconds on WANs relative to Coordinated Universal Time (UTC).

The current implementation of NTP supports only unicast client mode. In this mode, the NTP client sends NTP time requests to other remote time servers in an asynchronous fashion. The NTP client collects four samples of time from each remote time server. A clock selection algorithm determines the best server among the selected samples based on stratum, delay, dispersion and the last updated time of the remote server. The real time clock (RTC) is adjusted to the selected sample from the chosen server.

#### NTP terms

A *peer* is a device that runs NTP software. However, this implementation of NTP refers to peers as remote time servers that provide time information to other time servers on the network and to the local NTP client. An NTP client refers to the local network device, the switch, that accepts time information from other remote time servers.

# NTP system implementation model

NTP is based on a hierarchical model that consists of a local NTP client that runs on the switch and on remote time servers. The NTP client requests and receives time information from one or more remote time servers. The local NTP client reviews the time information from all available time servers and synchronizes its internal clock to the time server whose time is most accurate. The NTP client does not forward time information to other devices that run NTP.

Two types of time servers exist in the NTP model: primary time servers and secondary time servers. A primary time server is directly synchronized to a primary reference source, usually a wire or radio clock that is synchronized to a radio station that provides a standard time service. The primary time server is the authoritative time source in the hierarchy, meaning that it is the one true time source to which the other NTP devices in the subnet synchronize their internal clocks.

A secondary time server uses a primary time server or one or more secondary time servers to synchronize its time, forming a synchronization subnet. A synchronization subnet is a self-organizing, hierarchical master-backup configuration with the primary servers at the root and secondary servers of decreasing accuracy at successive levels.

The following figure shows NTP time servers forming a synchronization subnet.

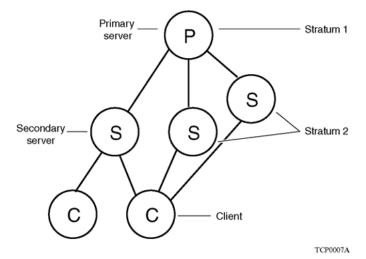


Figure 3: NTP time servers forming a synchronization subnet

In the NTP model, the synchronization subnet automatically reconfigures in a hierarchical primary-secondary configuration to produce accurate and reliable time, even if one or more primary time servers or the path between them fails. This feature applies in a case in which all the primary servers on a partitioned subnet fail, but one or more backup primary servers continue to operate. If all of the primary time servers in the subnet fail, the remaining secondary servers synchronize among themselves.

### Time distribution within a subnet

NTP distributes time through a hierarchy of primary and secondary servers, with each server adopting a stratum, see Figure 3: NTP time servers forming a synchronization subnet on page 167. A stratum defines how many NTP hops away a particular secondary time server is from an authoritative time source (primary time server) in the synchronization subnet. A stratum 1 time server is located at the top of the hierarchy and is directly attached to an external time source, typically a wire or radio clock; a stratum 2 time server receives its time through NTP from a stratum 1 time server; a stratum 3 time server receives its time through NTP from a stratum 2 time server, and so forth.

Each NTP client in the synchronization subnet chooses as its time source the server with the lowest stratum number with which it is configured to communicate through NTP. This strategy effectively builds a self-organizing tree of NTP speakers. The number of strata is limited to 15 to avoid long synchronization loops.

NTP avoids synchronizing to a remote time server with inaccurate time. NTP never synchronizes to a remote time server that is not itself synchronized. NTP compares the times reported by several remote time servers.

# **Synchronization**

Unlike other time synchronization protocols, NTP does not attempt to synchronize the internal clocks of the remote time servers to each other. Rather, NTP synchronizes the clocks to universal standard time, using the best available time source and transmission paths to that time source.

Use the show ntp statistics command to verify the NTP synchronization status. For more information, see <a href="NTP server statistics">NTP server statistics</a> on page 256. NTP uses the following criteria to determine the best available time server:

- The time server with the lowest stratum.
- The time server closest in proximity to the primary time server (reduces network delays).
- The time server that offers the highest claimed precision.

NTP accesses several (at least three) servers at the lower stratum level because it can apply an agreement algorithm to detect a problem on the time source.

# NTP modes of operation

NTP uses unicast client mode to enable time servers and NTP clients to communicate in the synchronization subnet. The switch supports only unicast client mode.

After you configure a set of remote time servers (peers), NTP creates a list that includes each time server IP address. The NTP client uses this list to determine the remote time servers to query for time information.

After the NTP client queries the remote time servers, the servers respond with various timestamps, along with information about their clocks, such as stratum, precision, and time reference, see <a href="Figure 4">Figure 4: NTP time servers operating in unicast client mode</a> on page 169. The NTP client reviews the list of responses from all available servers and chooses one as the best available time source from which to synchronize its internal clock.

The following figure shows how NTP time servers operate in unicast mode.

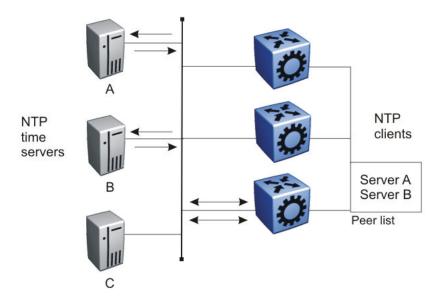


Figure 4: NTP time servers operating in unicast client mode

## NTP authentication

You can authenticate time synchronization to ensure that the local time server obtains its time services only from known sources. NTP authentication adds a level of security to your NTP configuration. By default, network time synchronization is not authenticated.

If you select authentication, the switch uses the Message Digest 5 (MD5) algorithm to produce a message digest of the key. The message digest is created using the key and the message, but the key itself is not sent. The MD5 algorithm verifies the integrity of the communication, authenticates the origin, and checks for timeliness.

To authenticate the message, the client authentication key must match that of the time server. Therefore, you must securely distribute the authentication key in advance (the client administrator must obtain the key from the server administrator and configure it on the client).

While a server can know many keys (identified by many key IDs) it is possible to declare only a subset of these as trusted. The time server uses this feature to share keys with a client that requires authenticated time and that trusts the server, but that is not trusted by the time server.

# NTP configuration using CLI

This section describes how to configure the Network Time Protocol (NTP) using Command Line Interface (CLI).

Before you configure NTP, you must perform the following tasks:

• Configure an IP interface on the switch and ensure that the NTP server is reachable through this interface. For instructions, see *Configuring IP Routing*.

## **!** Important:

NTP server MD5 authentication does not support passwords (keys) that start with a special character or that contain a space between characters.

This task flow shows the sequence of procedures you perform to configure NTP.

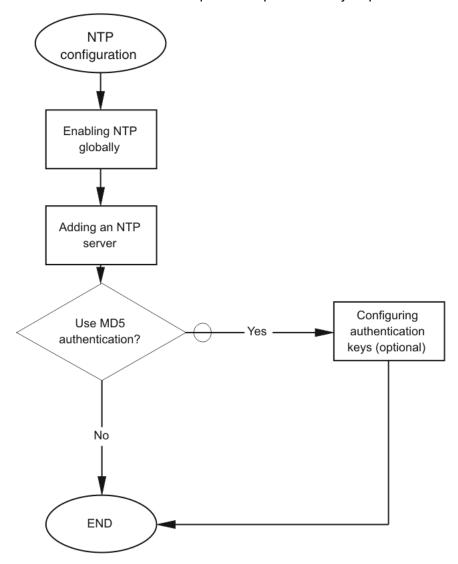


Figure 5: NTP configuration procedures

# **Enabling NTP globally**

Enable NTP globally. Default values are in effect for most parameters. You can customize NTP by modifying parameters.

#### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. **(Optional)** Set the time interval between NTP updates or leave it at the default of 15 minutes:

```
ntp interval <10-1440>
```



If NTP is already activated, this configuration does not take effect until you disable NTP, and then re-enable it.

3. Enable NTP globally:

ntp

4. Create an authentication key:

```
ntp authentication-key \langle 1-2147483647 \rangle WORD\langle 0-20 \rangle type \langle md5 | sha1 \rangle
```

#### **Example**

Specify the interval between NTP updates to 10 minutes, and then enable NTP globally.

```
Switch:1>enable
Switch:1#configure terminal
Switch:1(config) #ntp interval 10
Switch:1(config) #ntp
```

#### Create an authentication key.

```
Switch:1(config) #ntp authentication-key 1 test type shal
```

#### Variable definitions

Use the data in the following table to use the ntp command.

Value
Creates an authentication key for MD5 or SHA1 authentication. To set this option to the default value, use the default operator with the command. The default configuration is to delete the authentication key.

Variable	Value
	NTP server MD5 or SHA1 authentication does not support passwords (keys) that start with a special character or contain a space between characters.
	WORD<0-20> specifies the secret key.
interval <10-1440>	Specifies the time interval, in minutes, between successive NTP updates.
	The interval is expressed as an integer in a range from 10–1440. The default value is 15.
	If you changed the interval and then wanted to reset it back to the default, use the default ntp interval command.
type <md5 sha1=""  =""></md5>	Specifies the type of authentication, whether MD5 or SHA1. The default is MD5 authentication.

# Adding an NTP server

#### About this task

Add an NTP server or modify existing NTP server parameters by performing this procedure. You can configure a maximum of 10 time servers.

#### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Add an NTP server:

```
ntp server <A.B.C.D>
```

3. Configure additional options for the NTP server:

```
ntp server <A.B.C.D> [auth-enable] [authentication-key <0-2147483647>] [source-ip WORD <0-46>]
```

4. Activate the NTP server:

```
ntp server <A.B.C.D> enable
```

#### **Example**

```
Switch:> enable
Switch:1 configure terminal
Switch:1(config) # ntp server 192.0.2.187
```

### Variable definitions

Use the data in the following table to use the ntp server command.

**Table 41: Variable definitions** 

Variable	Value
A.B.C.D	Specifies the IP address of the server.
auth-enable	Activates MD5 authentication on this Network Time Protocol (NTP) server. The default is no MD5 authentication.
authentication-key <0-2147483647>	Specifies the key ID value used to generate the MD5 digest for the NTP server. The default authentication key is 0, which indicates disabled authentication.
source-ip WORD <0-46>	Specifies the source IP for the server. If you do not configure source-ip, by default, the source-ip entry is initialized to 0.0.0.0. The IP address specified can be any local interface.

# **Configuring authentication keys**

#### About this task

Configure NTP authentication keys to use MD5 authentication.

#### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Create an authentication key:

```
ntp authentication-key <1-2147483647> WORD<0-8>
```

3. Enable MD5 authentication for the server:

```
ntp server <A.B.C.D> auth-enable
```

4. Assign an authentication key to the server:

```
ntp server <A.B.C.D> authentication-key <0-2147483647>
```

#### **Example**

Switch:1> enable

Switch: 1# configure terminal

### Create the authentication key:

Switch:1#(config)# ntp authentication-key 5 test

Enable MD5 authentication for the NTP server:

```
Switch:1#(config)# ntp server 192.0.2.187 auth-enable
```

Assign an authentication key to the server:

```
Switch:1#(config)# ntp server 192.0.2.187 authentication-key 5
```

## Variable definitions

Use the data in the following table to use the ntp and ntp server commands.

**Table 42: Variable definitions** 

Variable	Value
A.B.C.D	Specifies the IP address of the server.
auth-enable	Activates MD5 authentication on this NTP server. The default is no MD5 authentication. To set this option to the default value, use the default operator with the command.
authentication-key <0-2147483647>	Specifies the key ID value used to generate the MD5 digest for the NTP server. The value range is an integer from 0–2147483647. The default value is 0, which indicates disabled authentication. To set this option to the default value, use the default operator with the command.
enable	Activates the NTP server. To set this option to the default value, use the default operator with the command.

# NTP configuration using EDM

This section describes how to configure the Network Time Protocol (NTP) using Enterprise Device Manager (EDM).

Before you configure NTP, you must perform the following tasks:

• Configure an IP interface on the switch and ensure that the NTP server is reachable through this interface. For instructions, see *Configuring IP Routing*.

## Important:

NTP server MD5 authentication does not support passwords (keys) that start with a special character or that contain a space between characters.

This task flow shows you the sequence of procedures you perform to configure NTP.

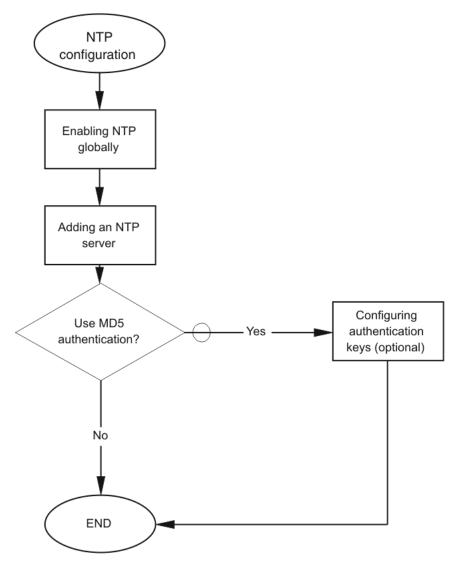


Figure 6: NTP configuration procedures

# **Enabling NTP globally**

### About this task

Enable NTP globally. Default values are in effect for most parameters. You can customize NTP by modifying parameters.

#### **Procedure**

- 1. In the navigation tree, open the following folders: **Configuration > Edit**.
- 2. Click NTP.
- 3. Click the Globals tab.
- 4. Select the Enable check box.

#### 5. Click Apply.

## Globals field descriptions

Use the data in the following table to use the **Globals** tab.

Name	Description
Enable	Activates (true) or disables (false) NTP. By default, NTP is disabled.
Interval	Specifies the time interval (10–1440 minutes) between successive NTP updates. The default interval is 15 minutes.
	Important:
	If NTP is already activated, this configuration does not take effect until you disable NTP, and then reenable it.

# Adding an NTP server

### About this task

Add a remote NTP server to the configuration by specifying its IP address. NTP adds this IP address to a list of servers, which the local NTP client uses to query remote time servers for time information. The list of qualified servers called to is a peer list.

You can configure a maximum of 10 time servers.

#### **Procedure**

- 1. In the navigation tree, open the following folders: **Configuration > Edit**.
- 2. Click NTP.
- 3. Click the Server tab.
- 4. Click Insert.
- 5. Specify the IP address of the NTP server.
- 6. Click Insert.

The IP address of the NTP server that you configured appears on the Server tab.

# Server field descriptions

Use the data in the following table to use the **Server** tab.

Name	Description
ServerAddress	Specifies the IP address of the remote NTP server.
Enable	Activates or disables the remote NTP server. The default is enabled.
Authentication	Activates or disables MD5 authentication on this NTP server. MD5 produces a message digest of the key. MD5 verifies the integrity of the communication, authenticates the origin, and checks for timeliness.

Name	Description
	The default is no MD5 authentication.
Keyld	Specifies the key ID used to generate the MD5 digest for this NTP server. You must specify a number between 1–214743647. The default is 0, which indicates that authentication is disabled.
AccessAttempts	Specifies the number of NTP requests sent to this NTP server.
AccessSuccess	Specifies the number of times this NTP server updated the time.
AccessFailure	Specifies the number of times the client rejected this NTP server while it attempted to update the time.
Stratum	This variable is the stratum of the server.
Version	This variable is the NTP version of the server.
RootDelay	This variable is the root delay of the server.
Precision	This variable is the NTP precision of the server in seconds.
Reachable	This variable is the NTP reach ability of the server.
Synchronized	This variable is the status of synchronization with the server.

# **Configuring authentication keys**

### About this task

Assign an NTP key to use MD5 authentication on the server.

### **Procedure**

- 1. In the navigation tree, open the following folders: **Configuration > Edit**.
- 2. Click NTP.
- 3. Click the **Key** tab.
- 4. Click Insert.
- 5. Specify the secret key.
- 6. Click Insert.

# **Key field descriptions**

Use the data in the following table to use the **Key** tab.

Name	Description
Keyld	This field is the key ID that generates the MD5 digest. You must specify a value between 1–214743647. The default value is 1, which indicates that authentication is disabled.
KeySecret	This field is the MD5 key that generates the MD5 digest. You must specify an alphanumeric string between 0–8

Name	Description	
	Important:	
	You cannot specify the number sign (#) as a value in the KeySecret field. The NTP server interprets the # as the beginning of a comment and truncates all text entered after the #.	

# **Chapter 13: Secure Shell**

The following sections describe how to use Secure Shell (SSH) to enable secure communications support over a network for authentication, encryption, and network integrity.

## **Secure Shell fundamentals**

Methods of remote access such as Telnet or FTP generate unencrypted traffic. Anyone that can see the network traffic can see all data, including passwords and user names. Secure Shell (SSH) is a client and server protocol that specifies the way to conduct secure communications over a network. Secure Shell can replace Telnet and other remote login utilities. Secure File Transfer Protocol (SFTP) can replace FTP with an encrypted alternative.

## Note:

If both SSH and SFTP are concurrently active, you have the ability to disable SFTP while allowing SSH to remain active. For more information, see <u>Disabling SFTP without disabling SSH</u> on page 198.

Secure CoPy protocol (SCP) is a secure file transfer protocol. SCP is used for securely transferring files between a local host and a remote host. SCP is in off state by default, but you can turn it on when you enable SSH using the boot config flags command in the global config mode. This product supports SCP only as an SCP server, which means that clients can send files to the switch or can request files from the switch. Secure CoPy (SCP) can replace FTP with an encrypted alternative.

Secure Shell supports a variety of the different public and private key encryption schemes available. Using the public key of the host server, the client and server negotiate to generate a session key known only to the client and the server. This one-time key encrypts all traffic between the client and the server. The switch supports Secure Shell version 2 (SSHv2).

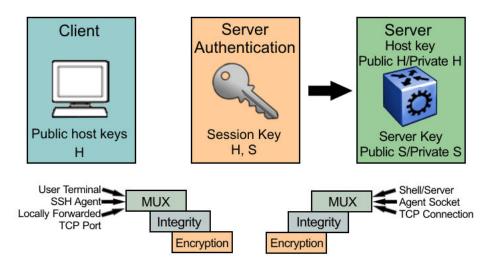


Figure 7: Overview of the SSHv2 protocol

By using a combination of host, server, and session keys, the SSHv2 protocol can provide strong authentication and secure communication over an insecure network, offering protection from the following security risks:

- · IP spoofing
- · IP source routing
- · Domain name server (DNS) spoofing
- · Man-in-the-middle/TCP hijacking attacks
- Eavesdropping and password sniffing

Even if network security is compromised, traffic cannot be played back or decrypted, and the connection cannot be hijacked.

The SSH secure channel of communication does not provide protection against break-in attempts or denial-of-service (DoS) attacks.

With the SSHv2 server in the switch, you can use an SSHv2 client to make a secure connection to the switch and work with commercially available SSHv2 clients. For more information about supported clients, see <a href="https://doi.org/10.25/10.25/">Third-party SSH and SCP client software</a> on page 187. The switch also supports outbound connections to remote SSHv2 servers to provide complete inbound and outbound secure access.

### Security features

The SSHv2 protocol supports the following security features:

• Authentication. This feature determines, in a reliable way, the SSHv2 client. During the log on process, the SSHv2 client is queried for a digital proof of identity.

Supported authentications with the switch as a server for SSHv2, are: RSA, DSA, and passwords. Supported authentications with the switch as a client for SSHv2, are: DSA and passwords. The switch does not support RSA when it acts as a client.

When the switch acts as an SSH server, by default the it allows a maximum of only four sessions, although it can accomodate up to eight sessions at a time. However, only one SSH public key encryption per access level is allowed at a time. For instance, if multiple SSH public

key encryption clients have to connect to the server with the same access level, such as rwa, then the clients must connect to the server one-by-one as the server only supports one public key per access level.

- Encryption. The SSHv2 server uses encryption algorithms to scramble data and render it unintelligible except to the receiver.
  - Supported encryption and ciphers are: 3DES, AES128-cbc, AES192-cbc, AES256-cbc, AES128-ctr, AES192-ctr, AES256-ctr, MD5, secure hash algorithm 1 (SHA-1) and SHA-2.
- Integrity. This feature guarantees that the data transmits from the sender to the receiver without alterations. If a third party captures and modifies the traffic, the SSHv2 server detects this alteration.

## SSHv2 considerations using EDM

You must use CLI to initially configure SSHv2. You can use Enterprise Device Manager (EDM) to change the SSHv2 configuration parameters. However, it is recommended that you use CLI. It is also recommended that you use the console port (10101) to configure the SSHv2 parameters.

# Important:

SSHv2 secure mode is different from enhanced secure mode and hsecure. SSHv2 secure mode disables unsecure management protocols on the device such as FTP, rlogin, SNMP, telnet, and TFTP. SSHv2 secure mode is enabled through the ssh secure command.

When you enable SSHv2 secure mode, the system disables FTP, rlogin, SNMPv1, SNMPv2, SNMPv3, telnet and TFTP. After SSHv2 secure mode is enabled, you can choose to enable individual non-secure protocols. However, after you save the configuration and restart the system, the non-secure protocol is again disabled, even though it is shown as enabled in the configuration file. After you enable SSHv2 secure mode, you cannot enable non-secure protocols by disabling SSHv2 secure mode.

### SSHv2 support for IPv6

On IPv6 networks, the switch supports SSHv2 server only. The switch does not support outbound SSHv2 client over IPv6. On IPv4 networks, the switch supports both SSHv2 server and SSHv2 client.

## **Outbound connections**

The SSHv2 client supports SSHv2 DSA public key authentication and password authentication.

# Note:

You must enable SSH globally before you can generate SSH DSA user keys.

The SSHv2 client is a secure replacement for outbound Telnet. Password authentication is the easiest way to use the SSHv2 client feature.

Instead of password authentication, you can use DSA public key authentication between the SSHv2 client and an SSHv2 server. Before you can perform a public key authentication, you must generate the key pair files and distribute the key files to all the SSHv2 server systems. Because passphrase encrypts and further protects the key files, you must provide a passphrase to decrypt the key files as part of the DSA authentication.

To attempt public key authentication, the SSHv2 client looks for the associated DSA key pair files in the /intflash/.ssh directory. If no DSA key pair files are found, the SSHv2 client automatically prompts you for password authentication. If the SSHv2 client succeeds with the authentication, then

a new secured SSHv2 session is established to the remote SSHv2 server. For more information, see DSA authentication access level and file name on page 188.

# Important:

If you configure the DSA user key with a passphrase but you do not supply the correct passphrase when you try to make the SSHv2 connection, then the system defaults back to the password authentication. If the SSHv2 client succeeds with the authentication, then a new secured SSHv2 session is established to the remote SSHv2 server.

### SSH version 2

SSH version 2 (SSHv2) protocol is a complete rewrite of the SSHv1 protocol. In SSHv2 the functions are divided among three layers:

SSH Transport Layer (SSH-TRANS)

The SSH Transport Layer manages the server authentication and provides the initial connection between the client and the server. Once the connection is established, the Transport Layer provides a secure, full-duplex connection between the client and server.

SSH Authentication Protocol (SSH-AUTH)

The SSH Authentication Protocol runs on top of the SSH Transport Layer and authenticates the client-side user to the server. SSH-AUTH defines three authentication methods: public key, host-based, and password. SSH-AUTH provides a single authenticated tunnel for the SSH connection protocol.

SSH Connection Protocol (SSH-CONN)

The SSH Connection Protocol runs on top of the SSH Transport Layer and user authentication protocols. SSH-CONN provides interactive logon sessions, remote execution of commands, forwarded TCP/IP connections, and forwarded X11 connections. These services are multiplexed into the single encrypted tunnel provided by the SSH transport layer.

The following figure shows the three layers of the SSHv2 protocol.

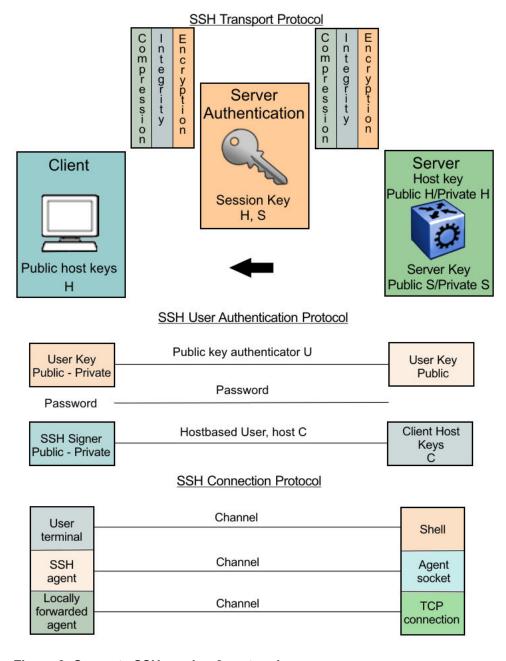


Figure 8: Separate SSH version 2 protocols

The modular approach of SSHv2 improves on the security, performance, and portability of the SSHv1 protocol.

# **!** Important:

The SSHv1 and SSHv2 protocols are not compatible. The switch does not support SSHv1.

## User ID log of an SSH session established by SCP client

The switch logs the user ID of an SSH session initiated by the SCP client. If an SCP client establishes an SSH session, the message appears in the following format:

```
CP1 [08/06/15 09:43:42.230:UTC] 0x000d8602 00000000 GlobalRouter SSH INFO SSH user authentication succeeded for user rwa on host 10.68.231.194 CP1 [08/06/15 09:43:42.232:UTC] 0x000d8602 00000000 GlobalRouter SSH INFO SSH SCP session start by user rwa on host 10.68.231.194 CP1 [08/06/15 09:43:44.020:UTC] 0x000d8602 00000000 GlobalRouter SSH INFO SCP session closed by user rwa on host 10.68.231.194 CP1 [08/06/15 09:43:44.021:UTC] 0x000d8602 00000000 GlobalRouter SSH INFO SSH session closed by user rwa on host 10.68.231.194
```

· rwa is the user name.

## User ID log of an SSH session established by SFTP

The switch logs the user ID of an SSH session initiated by SFTP. If SFTP establishes an SSH session, the message appears in the following format:

```
CP1 [08/06/15 09:45:32.903:UTC] 0x000d8602 00000000 GlobalRouter SSH INFO SSH user authentication succeeded for user rwa on host 10.68.231.194
CP1 [08/06/15 09:45:32.905:UTC] 0x000d8602 00000000 GlobalRouter SSH INFO SFTP session start: user rwa on host 10.68.231.194
CP1 [08/06/15 09:45:46.775:UTC] 0x000d8602 00000000 GlobalRouter SSH INFO SFTP session closed by user rwa on host 10.68.231.194
CP1 [08/06/15 09:45:46.776:UTC] 0x000d8602 00000000 GlobalRouter SSH INFO SSH SFTP session end: user rwa on host 10.68.231.194
CP1 [08/06/15 09:45:46.776:UTC] 0x000d8602 00000000 GlobalRouter SSH INFO SSH session closed by server for user rwa on host 10.68.231.194
```

rwa is the user name.

## User key files

Generating keys requires that you have free space on the flash. A typical configuration requires less than 2 kbyte of free space. Before you generate a key, verify that you have sufficient space on the flash, using the dir command. If the flash is full when you attempt to generate a key, an error message appears and the key is not generated. You must delete some unused files and regenerate the key.

If you remove only the public keys, enabling the SSH does not create new public keys.

SSHv2 password authentication uses the same login and password authentication mechanism as Telnet. SSHv2 client also supports DSA public key authentication compatible with the switch SSHv2 server and Linux SSHv2 server for SSHv2.

If the switch is the client, use the following table to locate the DSA user key files for DSA authentication for user access level rwa.

Table 43: DSA user key files

SSH server	SSH client side	SSH server side
Switch with enhanced secure mode disabled.	Private and public keys by access level:	Public keys on the server side based on access level:
	<ul> <li>rwa—/intflash/.ssh/id_dsa_rwa (private key), /intflash/.ssh/ id_dsa_rwa.pub (public key)</li> </ul>	rwa—/intflash/.ssh/dsa_key_rwa     (public key)
	<ul><li>rw—/intflash/.ssh/id_dsa_rw (private</li></ul>	• rw—/intflash/.ssh/dsa_key_rw (public key)
	key), /intflash/.ssh/id_dsa_rw.pub (public key)	ro—/intflash/.ssh/dsa_key_ro (public key)
	<ul> <li>ro—/intflash/.ssh/id_dsa_ro (private key), /intflash/.ssh/id_dsa_ro.pub (public key)</li> </ul>	rwl1—/intflash/.ssh/dsa_key_rwl1     (public key)
	<ul> <li>rwl1—/intflash/.ssh/id_dsa_rwl1 (private key), /intflash/.ssh/</li> </ul>	rwl2—/intflash/.ssh/dsa_key_rwl2 (public key)
	id_dsa_rwl1.pub (public key)	• rwl3—/intflash/.ssh/dsa_key_rwl3 (public key)
	<ul> <li>rwl2—/intflash/.ssh/id_dsa_rwl2 (private key), /intflash/.ssh/ id_dsa_rwl2.pub (public key)</li> </ul>	(pasie ney)
	<ul> <li>rwl3—/intflash/.ssh/id_dsa_rwl3 (private key), /intflash/.ssh/ id_dsa_rwl3.pub (public key)</li> </ul>	
Switch with enhanced secure mode disabled.	Private and public keys by access role level:	Public keys on the server side based on access level:
	<ul> <li>administrator—/intflash/.ssh/ id_dsa_admin (private key), /</li> </ul>	administrator—/intflash/.ssh/ dsa_key_admin (public key)
	intflash/.ssh/id_dsa_admin.pub (public key)	operator—/intflash/.ssh/     dsa_key_operator (public key)
	<ul> <li>operator —/intflash/.ssh/ id_dsa_operator (private key), / intflash/.ssh/id_dsa_operator.pub</li> </ul>	security—/intflash/.ssh/     dsa_key_security (public key)
	<ul> <li>(public key)</li> <li>security —/intflash/.ssh/</li> <li>id_dsa_security (private key), /</li> <li>intflash/.ssh/id_dsa_security.pub</li> <li>(public key)</li> </ul>	• pirivilege—/intflash/.ssh/dsa_key_priv (public key)
		auditor—/intflash/.ssh/     dsa_key_auditor (public key)
	<ul> <li>auditor —/intflash/.ssh/     id_dsa_auditor (private key), /     intflash/.ssh/id_dsa_auditor.pub     (public key)</li> </ul>	

SSH server	SSH client side	SSH server side
	privilege —/intflash/.ssh/id_dsa_priv (private key), /intflash/.ssh/ id_dsa_priv.pub (public key)	
Linux with Open SSH	~/.ssh/id_dsa (private key) file permission 400	~/.ssh/authorized_keys (public key) file
	~/.ssh/id_dsa.pub (public key) file permission 644	

When you attempt to make an SSH connection from the switch, the SSHv2 client looks in its own internal flash for the public key pair files. If the key files exist, the SSHv2 client prompts you for the passphrase to decrypt the key files. If the passphrase is correct, the SSHv2 client initiates the DSA key authentication to the remote SSHv2 server. The SSHv2 client looks for the login user access level public key file on the SSHv2 server to process and validate the public key authentication. If the DSA authentication is successful, then the SSHv2 session is established.

If no matching user key pair files exist on the client side when initiating the SSHv2 session, or if the DSA authentication fails, you are automatically prompted for a password to attempt password authentication.

If the remote SSHv2 server is a Linux system, the server looks for the login user public key file ~/.ssh/authorized\_keys by default for DSA authentication. For Linux SSH client, the user DSA key pair files are located in the user home directory as ~/.ssa/id dsa and ~/.ssa/id dsa.pub.

### **Block SNMP**

The boot flag setting for block-snmp (boot config flags block-snmp) and the runtime configuration of SSH secure (ssh secure) each modify the block-snmp boot flag. If you enable SSH secure mode, the system automatically sets the block-snmp boot flag to true; the change takes effect immediately. After enabling SSH in secure mode, you can manually change the block-snmp flag to false to allow both SSH and SNMP access.

# Important:

The block flag setting for block-snmp blocks Simple Network Management Protocol (SNMP)v1, SNMPv2, and SNMPv3.

### **SCP** command

Use short file names with the SCP command. The entire SCP command, including all options, user names, and file names must not exceed 80 characters. This product supports incoming SCP connections to the device but does not support outgoing connections using an SCP client from the device

## Third-party SSH and SCP client software

The following table describes the third-party SSH and SCP client software that has been tested but is not included with this release.

Table 44: Third-party SSH and SCP client software

SSH Client	Secure Shell (SSH)	Secure Copy (SCP)
Tera Term Pro with TTSSH extension MS Windows	Supports SSHv2.     Authentication:     RSA is supported when the switch acts as a server. The switch does not support RSA as a client.     DSA     Password	<ul> <li>Client distribution does not include SCP client.</li> <li>Client distribution does not support WinSCP client.</li> </ul>
	<ul><li>Provides a keygen tool.</li><li>It creates both RSA and DSA keys.</li></ul>	
Secure Shell Client Windows 2000	<ul> <li>Supports SSHv2 client.</li> <li>Authentication <ul> <li>DSA</li> <li>Password</li> </ul> </li> <li>Provides a keygen tool.</li> <li>It creates a DSA key in SSHv2 format.</li> <li>The switch generates a log message stating that a DSA key has been generated.</li> </ul>	Client distribution includes an SCP client that is not compatible with the switch.
OpenSSH Unix Solaris 2.5 / 2.6	Supports SSHv2 clients.  Authentication:  RSA is supported when the switch acts as a server. The switch does not support RSA as a client.  DSA  Password  Provides a keygen tool.  It creates both RSA and DSA keys.	Client distribution includes an SCP client that is supported on the switch.

## Switch as client

The switch acting as the SSHv2 client generates a DSA public and private server key pair. The public part of the key for DSA is stored in the following location:

/intflash/.ssh/dsa\_key\_rwa

The public part of the key must be copied to the SSH server and be named according to the naming requirement of the server.

Consult <u>DSA authentication access level and file name</u> on page 188 for the proper naming convention.

If a DSA key pair does not exist, you can generate the DSA key pair using the ssh dsa-user-key [WORD<1-15>] [size <512-1024>] command.

You need to copy the DSA public key to the SSHv2 server that you connect to using the switch as a client. RSA is not supported when using the switch as a client, but you can use RSA when the switch is acting as the server.

### Switch as server

After you install one of the SSHv2 clients you must generate a client and server key using the RSA or DSA algorithms.

To authenticate an SSHv2 client using DSA, the administrator must copy the public part of the client DSA key to /intflash/.ssh directory on the switch that is acting as the SSHv2 server. The file that is copied over to the SSHv2 server must be named according to DSA authentication access level and file name on page 188.

### DSA authentication access level and file name

The following table lists the access levels and file names that you must use to store the SSHv2 client authentication information using DSA onto the switch acting as the SSHv2 Server.

Table 45: DSA authentication access level and file name\*

Client key format or WSM	Access level	File name
Olivet have in one JETE and JETE format	RWA	/intflash/.ssh/dsa_key_rwa
Client key in non IETF and IETF format with enhanced secure mode disabled	RW	/intflash/.ssh/dsa_key_rw
	RO	/intflash/.ssh/dsa_key_ro
Note:	L3	/intflash/.ssh/dsa_key_rwl3
The switch supports IETF and non- IETF for DSA.	L2	/intflash/.ssh/dsa_key_rwl2
	L1	/intflash/.ssh/dsa_key_rwl1
Client key in enhanced secure mode	administrator	/intflash/.ssh/dsa_key_admin
	operator	/intflash/.ssh/dsa_key_operator
	security	/intflash/.ssh/dsa_key_security
	privilege	/intflash/.ssh/dsa_key_priv
	auditor	/intflash/.ssh/dsa_key_auditor

<sup>\*</sup> The SCP application only supports the following access levels: RWA, administrator.

The switch generates an RSA public and private server key pair. The public part of the key for RSA is stored in /intflash/.ssh/ssh\_key\_rsa\_pub.key. If an RSA key pair does not exist, then the switch automatically generates one when you enable the SSH server. To authenticate a client using RSA, the administrator must copy the public part of the client RSA key to the switch.

### RSA authentication access level and file name

The following table lists the access levels and file names you can use for storing the SSH client authentication information using RSA.

Table 46: RSA authentication access level and file name\*

Client key format or WSM	Access level	File name
Client key in IETF format with enhanced	RWA	/flash/.ssh/rsa_key_rwa
	RW	/flash/.ssh/rsa_key_rw
	RO	/flash/.ssh/rsa_key_ro
secure mode disabled.	L3	/flash/.ssh/rsa_key_rwl3
	L2	/flash/.ssh/rsa_key_rwl2
	L1	/flash/.ssh/rsa_key_rwl1
Client key with enhanced secure mode enabled	administrator	/intflash/.ssh/rsa_key_admin
	operator	/intflash/.ssh/rsa_key_operator
	security	/intflash/.ssh/rsa_key_security
	privilege	/intflash/.ssh/rsa_key_priv
	auditor	/intflash/.ssh/rsa_key_auditor

<sup>\*</sup> The SCP application only supports the following access levels: RWA, administrator.

### SSL certificate

The switch loads the SSL certificate during the system boot-up time. If a certificate exists in the / intflash/.ssh/ directory during the boot-up process, then the system loads that certificate. The system does not confirm if the certificate is still valid. If no certificate exists, then the system generates a default certificate (host.cert and also the key file, host.key) with a validity period of 365 days.

The switch uses the Avaya SSL certificate by default.

If you need to use your own SSL certificate, you can upload the certificate and key files to the / intflash/.ssh/ directory, and then rename the files to host.cert and host.key. Restart the system and the new certificate will be loaded during the boot-up process.

You can also use the ssl certificate [validity-period-in-days <30-3650>] command to install a new certificate and optionally, define an expiration date. You do not need to restart the system after you use this command.

The system does not validate the expiration date on the certificate and performs no action after the certificate expires. To confirm the expiration date, you must use Microsoft Internet Explorer or Mozilla Firefox to view the certificate. If you cannot connect to the switch using HTTPS and the web portal displays a message of invalid certificate, that is an indication that the certificate on the switch is expired. You can replace the host cert and host key files with new files generated off the switch, or you can use the procedure Managing an SSL certificate on page 197 to generate a new certificate on the switch with a specific validity period.

The default certificate key length for a certificate generated on the switch is 2,048 bits.

## User configurable SSL certificates

If you generate a certificate on the switch, you can configure only the expiration time.

If you need to configure other user parameters, you can generate a certificate off the switch and upload the key and certificate files to the /intflash/ssh directory. Rename the uploaded files to host.cert and host.key, and then reboot the system. The system loads the user-generated certificates during startup. If the system cannot find host.cert and host.key during startup, it generates a default certificate.

The maximum supported size for user-configured SSL certificates is 4,096 bits.

## SSH rekeying

SSH rekeying is an SSHv2 feature that allows the SSH server/client to force a key exchange between server and client, changing the encryption and integrity keys. Once you enable SSH rekeying, key exchanges occur after a pre-determined time interval or after the data transmitted in the session reaches the data-limit threshold.

SSH rekeying occurs when either the time-interval or data-limit value is met. The default time-interval is 1 hour and the default data-limit is 1 GB. These values are configurable using the ssh rekey command.

SSh rekey is optional. You can enable SSH rekey only when global SSH is enabled. Most SSH clients and servers do not provide a rekey mechanism; in that case, you should not enable SSH rekey. Active sessions shut down if the rekey fails.

# Secure Shell configuration using CLI

Use Secure Shell version 2 (SSHv2) to enable secure communications support over a network for authentication, encryption, and network Integrity.

On IPv6 networks, the switch supports SSHv2 server only. The switch does not support outbound SSHv2 client over IPv6. On IPv4 networks, the switch supports both SSHv2 server and SSHv2 client.

## Before you begin

- Disable the sshd daemon. All SSHv2 commands, except enable, require that you disable the sshd daemon.
- Set the user access level to read/write/all community strings.
- Disable all nonsecure access services. It is recommended that you disable the following services: Trivial File Transfer Protocol (TFTP), File Transfer Protocol (FTP), Telnet, and rlogin. For more information about disabling access services, see <a href="Enabling remote access services">Enabling remote access services</a> on page 39.
- It is recommended that you use the console port (10101) to configure the SSHv2 parameters.

# **Enabling the SSHv2 server**

Enable the SSHv2 server to provide secure communications for accessing the switch. The switch does not support SSHv1.

### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Enable the SSH server:

```
boot config flags sshd
```

3. Save the configuration file:

```
save config
```

### **Example**

### Enable the SSHv2 server:

```
Switch:1>enable
Switch:1#configure terminal
Switch:1(config) #boot config flags sshd
Switch:1(config) #save config
```

# **Setting SSH configuration parameters**

Configure Secure Shell version 2 (SSHv2) parameters to support public and private key encryption connections. The switch does not support SSHv1.

#### About this task

You must enable SSH globally before you can generate SSH DSA user keys.

### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Enable DSA authentication:

```
ssh dsa-auth
```

3. Generate a new DSA host key:

```
ssh dsa-host-key [<512-1024>]
```

4. Generate a new SSH DSA user key:

```
ssh dsa-user-key WORD<1-15>
```

5. Configure the maximum number of SSH sessions:

```
ssh max-sessions <0-8>
```

6. Enable password authentication:

```
ssh pass-auth
```

7. Configure the SSH connection port:

```
ssh port <22,1024..49151>
```

8. Enable RSA authentication:

```
ssh rsa-auth
```

9. Generate a new RSA host key:

```
ssh rsa-host-key [<1024-2048>]
```

10. Enable SSH secure mode:

```
ssh secure
```

11. Configure the authentication timeout:

```
ssh timeout \langle 1-120 \rangle
```

12. Configure the SSH version:

```
ssh version <v2only>
```

13. Enable SSH rekey:

```
ssh rekey {[enable] [data-limit <1-6>[time-interval <1-6>]}
```

### Example

Enable DSA authentication and configure the maximum number of SSH session:

```
Switch:1>enable
Switch:1#configure terminal
Switch:1(config) #ssh dsa-auth
Switch:1(config) #ssh max-sessions 5
```

## Variable definitions

Use the data in the following table to use the ssh command.

**Table 47: Variable definitions** 

Variable	Value
dsa-auth	Enables or disables the DSA authentication. The default is enabled. Use the no operator before this parameter, no ssh dsa-auth, to disable DSA authentication.

Variable	Value
dsa-host-key [<512-1024>]	Generates a new SSH DSA host key. Specify an optional key size between 512 and 1024 The default is 1024. Use the no operator before this parameter, no ssh dsa-host-key, to disable SSH DSA host key.
dsa-user-key WORD <1-15>	Generates a new SSH DSA user key. WORD<1–15> specifies the user access level.
	You must enable SSH globally before you can generate SSH DSA user keys.
	If enhanced secure mode is disabled, the valid user access levels for the switch are:
	rwa — Specifies read-write-all.
	• rw — Specifies read-write.
	• ro — Specifies read-only.
	• rwl1 — Specifies read-write for Layer 1.
	rwl2 — Specifies read-write for Layer 2.
	• rwl3 — Specifies read-write for Layer 3.
	If you enable enhanced secure mode, the switch uses role-based authentication. You associate each username with a specific role and the appropriate authorization rights to commands based on that role.
	If enhanced secure mode is enabled, the value user access levels for the switch are:
	admin—Specifies a user role with access to all of the configurations, show commands, and the ability to view the log file and security commands. The administrator role is the highest level of user roles.
	operator—Specifies a user role with access to all of the configurations for packet forwarding on Layer 2 and Layer 3, and has access to show commands to view the configuration, but cannot view the audit logs and cannot access security and password commands.
	auditor—Specifies a user role that can view log files and view all configurations, except password configuration.
	security—Specifies a user role with access only to security settings and the ability to view the configurations.
	priv—Specifies a user role with access to all of the commands that the administrator has access to, and is referred to as an emergency-admin. However, the user with the privilege role must be authenticated within the switch locally. RADIUS and TACACS+ authentication is not accessible. A user role at the privilege level must login to the switch through the console port only.
	Use the no operator before this parameter, no ssh dsa-user-key WORD<1-15>, to disable SSH DSA user key.

Variable	Value	
max-sessions <0-8>	Specifies the maximum number of SSH sessions allowed. A value from 0 to 8. Default is 4.	
pass-auth	Enables password authentication. The default is enabled.	
port <22,1024-49151>	Sets the Secure Shell (SSH) connection port. <22,1024 to 49151> is the TCP port number. The default is 22	
	1 Important:	
	You cannot configure the TCP port 6000 as SSH connection port.	
rsa-auth	Enables RSA authentication. The default is enabled.	
	Use the no operator before this parameter, no ssh rsa-auth, to disable RSA authentication.	
rsa-host-key [<1024–2048>]	Generates a new SSH RSA host key. Specify an optional key size from 1024 to 2048. The default is 2048.	
	Use the no operator before this parameter, no ssh rsa-host-key, to disable SSH RSA host key.	
secure	Enables SSH in secure mode and immediately disables the access services SNMP, FTP, TFTP, rlogin, and Telnet. The default is disabled.	
	Use the no operator before this parameter, no ssh secure, to disable SSH in secure mode.	
timeout <1-120>	Specifies the SSH connection authentication timeout in seconds. Default is 60 seconds.	
version <v2only></v2only>	Configures the SSH version. The default is v2only.	
	The switch only supports SSHv2.	

# Verifying and displaying SSH configuration information

Verify that SSH services are enabled on the switch and display SSH configuration information to ensure that the SSH parameters are properly configured.

## **Procedure**

- 1. Log on to the switch to enter User EXEC mode.
- 2. Verify that SSH services are enabled and view the SSH configuration:

```
show ssh <global|rekey|session>
```

## Example

Display global system SSH information:

```
Switch:1(config) #show ssh global

Total Active Sessions : 0
version : v2only
port : 22
max-sessions : 4
```

```
timeout : 60
action rsa-keygen : rsa-keysize 2048
action dsa-keygen : dsa-keysize 1024
rsa-auth : true
dsa-auth : true
pass-auth : false
enable : true
```

### Variable definitions

Use the data in the following table to use the show ssh command.

### **Table 48: Variable definitions**

Variable	Value
global	Display global system SSH information.
rekey	Display SSH Rekey settings.
session	Display the current session SSH information.

# Connecting to a remote host using the SSH client

Configure the SSHv2 parameters to connect to a remote host.

### About this task

The command format, for the CLI SSH client command, is similar to Telnet with two additional parameters: -I login and an optional -p port parameter.

On IPv6 networks, the switch supports SSH server only. The switch does not support outbound SSH client over IPv6. On IPv4 networks, the switch supports both SSH server and SSH client.

### **Procedure**

1. Enter Privileged EXEC mode:

```
enable
```

- 2. Enable SSH server.
- 3. Connect to a remote host:

```
ssh WORD < 1-256 > -1 WORD < 1-32 > [-p < 1-32768 > ]
```

### Example

Connect to the remote host:

```
Switch:1>enable
Switch:1#ssh 192.0.2.1 -1 rwa
```

## Variable definitions

Use the following table to use the ssh command.

### **Table 49: Variable definitions**

Variable	Value
WORD<1-32>	Specifies the user login name of the remote SSH server.
-p <1-32768>	Specifies the port number to connect to the remote SSH server. The default is 22.

# Generating user key files

Configure the SSH parameters to generate DSA user key files.

## **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

- 2. Enable SSH server.
- 3. Create the DSA user key file:

```
ssh dsa-user-key [WORD<1-15>][size <512-1024>]
```

- 4. Enter the encryption password to protect the key file.
- 5. Copy the user public key file to the remote SSH servers.
- 6. If you are generating the compatible keys on the Linux system, use the following steps:
  - a. Create the DSA user key file:

```
ssh-keygen -t dsa
```

b. Copy the user public key to the remote SSH servers.



The DSA pair key files can be generated on the Linux system and used by the SSH client of the switch.

### **Example**

Create the DSA user key file with the user access level set to read-write-all and size of the DSA user key set to 512 bits:

```
Switch:1>enable
Switch:1#configure terminal
Switch:1(config) #ssh dsa-user-key rwa size 512
```

## Variable definitions

Use the following table to use the ssh dsa-user-key command.

Variable	Value
WORD<1-15 >	Specifies the user access level. The valid user access levels for the switch are:
	rwa—Specifies read-write-all.
	rw—Specifies read-write.
	• ro—Specifies read-only
	• rwl3—Specifies read-write for Layer 3.
	• rwl2—Specifies rread-write for Layer 2.
	• rwl1—Specifies read-write for Layer 1.
size <512–1024>	Specifies the size of the DSA user key. The default is 1024 bits.

# Managing an SSL certificate

Perform this procedure to manage an SSL certificate on the switch.

### About this task

If a certificate is already present, you must confirm that it can be deleted before a new one is created.

After you create a certificate, the system logs one of the following INFO alarms:

- New default Server Certificate and Key are generated and installed
- Current Server Certificate and Key are installed

The default certificate key length for a certificate generated on the switch is 2,048 bits.

# Note:

The ssl certificate [validity-period-in-days <30-3650>] command in this procedure does not require a system reboot.

### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Create and install a new self-signed certificate:

```
ssl certificate [validity-period-in-days <30-3650>]
```

3. Delete a certificate:

no ssl certificate



### Note:

The certificate loaded in memory remains valid until you use the ssl reset command or reboot the system.

## Variable definitions

Use the data in the following table to use the ssl certificate command.

Variable	Value
validity-period-in-days <30-3650>	Specifies an expiration time for the certificate. The default is 365 days.

# Disabling SFTP without disabling SSH

Disable SFTP while allowing SSH to remain active.

## Before you begin

Enhanced secure mode must be enabled. For information about enabling enhanced secure mode. see Enabling enhanced secure mode on page 219.

### **Procedure**

Enter Global Configuration mode:

```
enable
configure terminal
```

2. Enable the SSHv2 server:

```
no ssh sftp enable
```

3. Save the configuration file:

save config

# Secure Shell configuration using Enterprise Device Manager

Use Secure Shell version 2 (SSHv2) to enable secure communications support over a network for authentication, encryption, and network Integrity.

On IPv6 networks, the switch supports SSHv2 server only. The switch does not support outbound SSHv2 client over IPv6. The switch supports both SSHv2 server and SSHv2 client.

For more information, see Changing Secure Shell configuration parameters on page 199.

# **Changing Secure Shell parameters**

You can use Enterprise Device Manager to change the SSHv2 configuration parameters. However, it is recommended that you use the CLI to perform the initial configuration of SSHv2. The switch does not support SSHv1.

## Before you begin

• The user access level is read/write/all community strings.

### About this task

If the SSHv2 service is enabled, all fields are dimmed until the SSH service is disabled. You must disable the SSH service before setting the SSH service parameters.

### **Procedure**

- 1. In the navigation tree, open the following folders: **Configuration > Security > Control Path**.
- 2. Click SSH.
- 3. In the **Enable** options, choose the type of SSH service you want to enable.
- 4. In the **Version** options, choose a version.
- 5. In the **Port** field, type a port.
- 6. In the **MaxSession** field, type the maximum number of sessions allowed.
- 7. In the **Timeout** field, type the timeout.
- 8. From the **KeyAction** options, choose a key action.
- 9. In the **RsaKeySize** box, type the RSA key size.
- 10. In the **DSAKeySize** field, type the DSA key size.
- 11. Select the **RsaAuth** box for RSA authentication if you want.
- 12. Select the **DsaAuth** box for DSA authentication if you want.
- 13. Select the **PassAuth** box for password authentication if you want.
- 14. Click Apply.

# **SSH field descriptions**

Use the data in the following table to use the **SSH** tab.

Name	Description	
Enable	Enables, disables, or securely enables SSHv2. The options are:	
	• false	
	• true	
	• secure	

Name	Description
	Select false to disable SSHv2 services. Select true to enable SSHv2 services. Select secure to enable SSH and disable access services (SNMP, FTP, TFTP, rlogin, and Telnet). The default is false.
	Important:
	Do not enable SSHv2 secure mode using Enterprise Device Manager. Enabling secure mode disables SNMP. This locks you out of the Enterprise Device Manager session. Enable SSHv2 secure mode using CLI.
Version	Configures the SSH version. The options are:
	• v2only
	The default is v2only.
Port	Configures the SSHv2 connection port number. <22 or 1024–49151> is the port range of SSHv2.
	Important:
	You cannot configure the TCP port 6000 as SSHv2 connection port.
MaxSession	Configures the maximum number of SSHv2 sessions allowed.
	The value can be from 0 to 8. The default is 4.
Timeout	Configures the SSHv2 authentication connection timeout in seconds. The default is 60 seconds.
KeyAction	Configures the SSHv2 key action. The options are:
	• none
	• generateDsa
	• generateRsa
	• deleteDsa
	• deleteRsa
RsaKeySize	Configures SSHv2 RSA key size. The value can be from 1024 to 2048. The default is 2048.
<b>DsaKeySize</b>	Configures the SSHv2 DSA key size. The value can be from 512 to 1024. The default is 1024.
RsaAuth	Enables or disables SSHv2 RSA authentication. The default is enabled.
DsaAuth	Enables or disables SSHv2 DSA authentication. The default is enabled.
PassAuth	Enables or disables SSHv2 RSA password authentication. The default is enabled.

# **Chapter 14: System access**

The following sections describe how to access the switch, create users, and user passwords.

# System access fundamentals

This section contains conceptual information about how to access the switch and create users and user passwords for access.

# Logging on to the system

After the startup sequence is complete, the login prompt appears.



With enhanced secure mode enabled, the person in the role-based authentication level of administrator configures the login and password values for the other role-based authentication levels. The administrator initially logs on to the switch using the default login of admin and the default password of admin. After the initial login, the switch prompts the administrator to create a new password.

The administrator then configures default logins and passwords for the other users based on the role-based authentication levels of the user. For more information on enhanced secure mode, see System access security enhancements on page 218.

The following table shows the default values for login and password for the console and Telnet sessions.

Table 50: Access levels and default logon values

Access level	Description	Default logon	Default password
Read-only	Permits view only configuration and status information. This access level is equivalent to Simple Network Management Protocol (SNMP) read-only community access.	ro	ro

Access level	Description	Default logon	Default password
Layer 1 read-write	View most switch configuration and status information and change physical port settings.	11	l1
Layer 2 read-write	View and change configuration and status information for Layer 2 (bridging and switching) functions.	12	12
Layer 3 read-write	View and change configuration and status information for Layer 2 and Layer 3 (routing) functions.	13	13
Read-write	View and change configuration and status information across the switch. Read-write access does not allow you to change security and password settings. This access level is equivalent to SNMP read-write community access.	rw	rw
Read-write-all	Permits all the rights of read-write access and the ability to change security settings. This access level allows you to change the command line interface (CLI) and Web-based management user names and passwords and the SNMP community strings.	rwa	rwa

You can enable or disable users with particular access levels, eliminating the need to maintain large numbers of access levels and passwords for each user.

The system denies access to a user with a disabled access level who attempts to log on. The following error message appears after a user attempts to log on with a blocked access level:

```
CPU1 [mm/dd/yy hh:mm:ss] 0x0019bfff GlobalRouter CLI WARNING Slot 1: Blocked unauthorized cli access
```

The system logs the following message to the log file:

```
User <user-name> tried to connect with blocked access level <access-level> from <src-ipaddress> via <loqin type>.
```

The system logs the following message for the console port:

```
User <user-name> tried to connect with blocked access level <access-level> from console port.
```

Remote Authentication Dial-in User Service (RADIUS) authentication takes precedence over the local configuration. If you enable RADIUS authentication on the switch, the user can access the switch even if you block an access level on the switch.

If you disable an access level, all running sessions, except FTP sessions, with that access level to the switch terminate.

# Important:

Only the RWA user can disable an access level on the switch. You cannot disable the RWA access level on the switch.

The system preserves these configurations across restarts.

## hsecure bootconfig flag

The switch supports a configurable flag called high secure (hsecure). Use the hsecure flag to enable the following password features:

- 10 character enforcement
- · aging time
- · limitation of failed login attempts
- protection mechanism to filter designated IP addresses

If you activate the hsecure flag, the software enforces the 10-character rule for all passwords. The password must contain a minimum of two uppercase characters, two lowercase characters, two numbers, and two special characters.

If you enable hisecure for the first time and the password file does not exist, then the device creates a normal default username (rwa) and password (rwa). In this case, the password does not meet the minimum requirements for hisecure and as a result the system prompts you to change the password.

For more information about the hsecure flag, see Configuring Security.

### **Enhanced secure mode**

If you enable enhanced secure mode, the system has new authentication levels. Enhanced secure mode allows the system to:

- Provide role-based access levels
- Stronger password requirements
- Stronger rules on password length
- Stronger rules on password complexity
- Stronger rules on password change intervals
- Stronger rules on password reuse
- Stronger password maximum age use

For more information on enhanced secure mode, see <u>System access security enhancements</u> on page 218.

# Managing the system using different VRF contexts

You can use the Enterprise Device Manager (EDM) to manage the system using different Virtual Router Forwarding (VRF) contexts.

 Using the GlobalRouter (VRF 0), you can manage the entire system. GlobalRouter is the default view at log in  Using a VRF context other than the GlobalRouter (VRF 0), you have limited functionality to manage the system. For instance you can only manage the ports assigned to the specified VRF instance

Specify the VRF instance name on the EDM screen when you launch a VRF context view. You can use the context names (SNMPv3) and community strings (SNMPv1/v2) to assign different VRFs to manage selected components, such as ports and VLANs. For more information about context names and community strings, see *Configuring Security*.

# **CLI** passwords

The switch ships with default passwords set for access to CLI through a console or Telnet session. If you possess read-write-all access authority, and you use SNMPv3, then you can change passwords in encrypted format. If you use Enterprise Device Manager (EDM), then you can also specify the number of allowed Telnet sessions and rlogin sessions.

# Important:

Be aware that the default passwords and community strings are documented and well known. Change the default passwords and community strings immediately after the first logon.

For security, if you fail to log on correctly on the device in three consecutive instances, then the device locks for 60 seconds.

The switch stores passwords in encrypted format and not in the configuration file.

### Subscriber or administrative interaction

As a network administrator, you can configure the RADIUS server for user authentication to override user access to commands. You must still provide access based on the existing access levels in the switch, but you can customize user access by allowing and denying specific commands.

You must configure the following three returnable attributes for each user:

- Access priority (single instance)—the access levels currently available on the switch (ro, I1, I2, I3, rw, rwa)
- Command access (single instance)
   –indicates whether the user has access to the commands
   on the RADIUS server
- CLI commands (multiple instances)—the list of commands that the user can or cannot use

# Access policies for services

You can control access to the switch by creating an access policy. An access policy specifies the hosts or networks that can access the switch through various services, such as Telnet, Simple Network Management Protocol (SNMP), Hypertext Transfer Protocol (HTTP), Secure Shell version 2 (SSHv2), and remote login (rlogin). You can enable or disable access services by configuring flags.

You can define network stations that can access the switch or stations that cannot access the switch. For each service you can also specify the level of access, such as read-only or read-write-all.

When you configure access policies, you can perform either of the following actions:

- Globally enable the access policy feature, and then create and enable individual policies. Each
  policy takes effect immediately after you enable it.
- Create and enable individual access policies, and then globally enable the access policy feature to activate all the policies at the same time.

HTTP, SSH and rlogin support IPv4 and IPv6 with no difference in configuration or functionality.

# Web interface passwords

The switch includes a Web-management interface, Enterprise Device Manager (EDM), that you can use to monitor and manage the device through a supported Web browser from anywhere on the network. For more information on supported web browsers, see *Using CLI and EDM*.

A security mechanism protects EDM and requires you to log on to the device using a user name and password. The default user name is admin and the default password is password.

# Important:

For security reasons, EDM is disabled by default. For instructions about how to enable the interface, see *Quick Start Configuration*.

## **Password encryption**

The switch handles password encryption in the following manner:

- After the device starts, the system restores the web-server passwords and community strings from the hidden file.
- After you modify the web-server username and password or SNMP community strings, the system makes the modifications to the hidden file.

# Enhanced secure mode authentication access levels

After you enable enhanced secure mode with the boot config flags enhancedsecure-mode command, the switch supports role-based authentication levels. With enhanced secure mode enabled, the switch supports the following authentication access levels for local authentication, Remote Authentication Dial-In User Service (RADIUS), and Terminal Access Controller Access Control System Plus (TACACS+) authentication:

- Administrator
- Privilege
- Operator
- Auditor

### Security

Each username is associated with a certain role in the product and appropriate authorization rights for viewing and executing commands are available for that role.

With enhanced secure mode enabled, the person in the role-based authentication level of administrator configures the login and password values for the other role-based authentication levels.

The administrator initially logs on to the switch using the default login of admin and the default password of admin. After the initial login, the switch prompts the administrator to create a new password.

The following displays an example of the initial login to the switch by the administrator after enhanced secure mode is enabled.

```
Login: admin
Password: ****

This is an initial attempt using the default user name and password.

Please change the user name and password to continue.

Enter the new name: rwa
Enter the New password: *************

Re-enter the New password: *************************

Password changed successfully

Last Successful Login: Wed Oct 14 12:20:42 2015

Unsuccessful Login attempts from last login is: 0
```

The administrator then configures default logins and passwords for the other users based on the role-based authentication levels of the user.

## Access level and login details

Access level	Description	Login location
Administrator	The administrator access level permits all read-write access, and can change security settings. The administrator access level can configure CLI and web-based management user names, passwords, and the SNMP community strings. The administrator access level can also view audit logs.	SSH/Telnet (in band/mgmt)/ console
Privilege	The privilege access level has the same access permission as the administrator; however, the privilege access level cannot use RADIUS or TACACS+ authentication. The system must authenticate the privilege access level within the switch at a console level. The privilege access level is also known as emergency-admin.	console

Access level	Description	Login location
Operator	The operator access level can view most switch configurations and status information. The operator access level can change physical port settings at layer 2 and layer 3. The operator access level cannot access audit logs or security settings.	SSH/Telnet(in band/mgmt)/ console/
Auditor	The auditor access level can view configuration information, status information, and audit logs.	SSH/Telnet(in band/mgmt)/ console/
Security	The security access level can change security settings only. The security access level also has permission to view configuration and status information.	SSH/Telnet(in band/mgmt)/ console/

# **Password requirements**

After you enable enhanced secure mode on the switch the password requirements are stronger. The individual in the administrator access level role configures and provides a temporary user name and password. After you log in for the first time with the temporary user name and temporary password, the system forces you to change the temporary password. After you change the temporary password, you cannot use the password again in subsequent sessions.

The following topic discusses the enhanced password requirements.

## Password complexity rule

After you enable enhanced secure mode, the system checks each password change request to ensure the new password meets the password complexity required.

The default for the password complexity rule includes the following:

- Two uppercase character, from the range: ABCDEFGHIJKLMNOPQRSTUVWXYZ
- Two lowercase character, from the range: abcdefghijklmnopgrstuvwxyz
- Two numeric character, from the range: 1234567890
- Two special character, from the range: `~!@#\$%^&\*()\_-+={[}]|\:;"'<,>.?/

## Password length rule

The system enforces a minimum password length of 15 characters after you enable enhanced secure mode.

If you do not meet the password length rule, the system displays the following message:

Password change aborted. The new password does not meet the minimum complexity requirement. Please select another password that meets the change interval, length, complexity, no consecutive repeating characters or history requirements of the domain.

## Password change interval rule

The system enforces a minimum password change interval, which defines the minimum amount of time before you can change to a new password. By default, the minimum change interval is 24 hours between changing from one password to a new password. If you want to change your password, and attempt to do so, the system checks the timestamp for your password to determine if enough time has passed to allow you to change the password.

If you attempt to change the password and not enough time has passed, the system rejects the request, and the system informs you that the password was recently changed. Any password change outside of the enforced interval requires the Administrator to approve the change.

If you try to change the password before the change interval allows, the system displays the following message:

Password change aborted. The new password does not meet the minimum complexity requirement. Please select another password that meets the change interval, length, complexity, no consecutive repeating characters or history requirements of the domain.

### Password reuse rule

After you enable enhanced secure mode, the administrator access level can define the number of old passwords that cannot be reused. The password reuse rule ensures that recently used passwords are not reused immediately, which reduces the risk of someone unlawfully gaining access to the system. The default number of prohibited recently used passwords is 3, but you can define up to 99.

The system saves the password history and stores the history in an encrypted format, along with the user name, and date of change. If a particular user attempts to change a password, the system looks up the password history list, and checks it against the stored passwords the user has previously used. If the password is on the list of previously used passwords, the system rejects the password change, and displays the following message:

Old password not allowed.

### Password maximum age rule

The system enforces automatic password renewal and password lockout after the expiration period because long-term usage of the same password can cause the system to be vulnerable to hacking.

You can configure the password expiration period to a range of 1 to 365 days. The default password expiration period is 90 days.

## Password max-session

The password max-sessions value indicates the maximum number of times a particular type of rolebased user can log in to the switch through the SSH session at the same time. The max-sessions value applies only for SSH sessions, and only with enhanced secure mode enabled.

After the maximum session number is reached that particular type of user cannot login. For example, if the max-sessions for an auditor user is configured as 5, then the auditor user can log in to only five SSH sessions at the same time. The default is 3.

## Password pre-notification interval and post-notification interval rule

After enhanced secure mode is enabled, the switch enforces password expiry. To ensure a user does not lose access, the switch offers pre- and post-notification messages explaining when the password will expire.

The administrator can define pre- and post-notification intervals to between one to 99 days.

The system maintains the password with a time stamp for when the password expiration. When you log in, the system checks the password time stamp and the notification timer values. If the administrator configures the pre-notification to 30 days, when you log in, the system checks the time stamp and notification timer values, and if the password expiry is due in 30 days, the system displays the first notification.

The pre-notification intervals provide messages to warn users that their passwords will expire within a particular timeframe:

- interval 1—By default, interval 1 is 30 days.
- interval 2—By default, interval 2 is 7 days.
- interval 3—By default, interval 3 is 1 day.

The post-notification intervals provide notification to users that their passwords have expired within a particular timeframe:

- interval 1—By default, interval 1 is 1 day.
- interval 2—By default, interval 2 is 7 days.
- interval 3—By default, interval 3 is 30 days.

If you do not change the password before the expiry date, the system locks your account. Once locked, only the administrator can unlock the account. The administrator creates a temporary password, and then you can login with the temporary password.

# System access configuration using CLI

The section provides procedures to manage system access through configurations such as usernames, passwords, and access policies.

# **Enabling CLI access levels**

Enable CLI access levels to control the configuration actions of various users.

### About this task



Only the RWA user can disable an access level on the switch. You cannot disable the RWA access level on the switch.

The system preserves these configurations across restarts.

## **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Enable an access level:

```
password access-level WORD<2-8>
```

## **Example**

Switch:1> enable
Switch:1# configure terminal

Block CLI access to Layer 1 to control the configuration actions of various users:

Switch:1(config) # no password access-level 11

## Variable definitions

Use the data in the following table to use the password access-level command.

**Table 51: Variable definitions** 

Variable	Value
WORD<2-8>	Permits or blocks this access level. The available access level values are as follows:
	• I1 — Specifies Layer 1.
	• I2 — Specifies Layer 2.
	• I3 — Specifies Layer 3.
	• ro — Specifies read-only.
	rw — Specifies read-write.
	rwa — Specifies read-write-all.
	To set this option to the default value, use the default operator with the command. By default, the system permits all access levels. To block an access level, use the no operator with the command.

# **Changing passwords**

Configure new passwords for each access level, or change the logon or password for the different access levels of the switch. After you receive the switch, use default passwords to initially access CLI. If you use Simple Network Management Protocol version 3 (SNMPv3), you can change encrypted passwords.

## Before you begin

 You must use an account with read-write-all privileges to change passwords. For security, the switch saves passwords to a hidden file.

### About this task

If you enable the heacure flag, after the aging time expires, the system prompts you to change your password. If you do not configure the aging time, the default is 90 days.

### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Change a password:

```
cli password WORD<1-20> {layer1|layer2|layer3|read-only|read-write|
read-write-all}
```

- 3. Enter the old password.
- 4. Enter the new password.
- 5. Enter the new password a second time.
- 6. Configure password options:

```
password [access-level WORD < 2-8 >] [aging-time < 1-365 >] [default-lockout-time < 60-65000 >] [lockout WORD < 0-46 > time < 60-65000 >] [min-passwd-len < 10-20 >] [password-history < 3-32 >]
```

### **Example**

```
Switch:1> enable
Switch:1# configure terminal
```

### Change a password:

```
Switch:1(config) # cli password smith read-write-all
```

### Enter the old password:

```
Switch:1(config) # Enter the old password : winter
```

### Enter the new password:

```
Switch:1(config) # Enter the New password : summer
```

### Enter the new password a second time:

```
Switch:1(config) # Re-enter the New password : summer
```

Set password to an access level of read-write-all and the expiration period for the password to 60 days:

```
Switch:1(config) # password access-level rwa aging-time 60
```

# Variable definitions

Use the data in the following table to use the cli password command.

**Table 52: Variable definitions** 

Variable	Value
layer1 layer2 layer3 read-only read-write read-write-all	Changes the password for the specific access level.
WORD<1-20>	Specifies the user logon name.

Use the data in the following table to use the password command.

Table 53: Variable definitions

Variable	Value
access level WORD<2-8>	Permits or blocks this access level. The available access level values are as follows:
	• 11
	• 12
	• 13
	• ro
	• rw
	• rwa
aging-time <1-365>	Configures the expiration period for passwords in days, from 1–365. The default is 90 days.
default-lockout-time <60-65000>	Changes the default lockout time after three invalid attempts. Configures the lockout time, in seconds, and is in the 60–65000 range. The default is 60 seconds.
	To configure this option to the default value, use the default operator with the command.
lockout WORD<0-46> time <60-65000>	Configures the host lockout time.
	• WORD<0-46> is the host IP address in the format a.b.c.d.
	• <60-65000> is the lockout-out time, in seconds, in the 60–65000 range. The default is 60 seconds.
min-passwd-len <10-20>	Configures the minimum length for passwords in high-secure mode. The default is 10 characters.
	To configure this option to the default value, use the default operator with the command.

Variable	Value
password-history <3-32>	Specifies the number of previous passwords the switch stores. You cannot reuse a password that is stored in the password history. The default is 3.
	To configure this option to the default value, use the default operator with the command.

# Configuring an access policy

### About this task

Configure an access policy to control access to the switch.

You can permit network stations to access the switch or forbid network stations to access the switch.

For each service, you can also specify the level of access; for example, read-only or read-write-all.

### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Create an access policy by assigning it a number:

```
access-policy <1-65535>
```

3. Restrict the access to a specific level:

```
access-policy <1-65535> access-strict
```

4. Configure access for an access policy:

```
access-policy <1-65535> accesslevel <ro|rwa|rw>
```

5. Configure the access policy mode, network, and precedence:

```
access-policy <1-65535> [mode <allow|deny>] [precedence <1-128>]
[network <A.B.C.D> <A.B.C.D>]
```

If you configure the access policy mode to deny, the system checks the mode and service, and if they match the system denies the connection. With the access policy mode configured to deny, the system does not check accesslevel and access-strict information. If you configure the access policy mode to allow, the system continues to check the accesslevel and access-strict information.

6. Configure optional access protocols for an access policy:

```
access-policy <1-65535> [ftp] [http] [ssh] [telnet] [tftp]
```

7. Configure optional trusted username access for an access policy:

```
access-policy \langle 1-65535 \rangle host WORD \langle 0-46 \rangle [username WORD \langle 0-30 \rangle]
```

8. Configure optional SNMP parameters for an access policy:

```
access-policy <1-65535> [snmp-group WORD < 1-32 > snmpv1 | snmpv2c | usm>] 
 OR
```

```
access-policy <1-65535> [snmpv3]
```

9. Enable the access policy:

```
access-policy <1-65535> enable
```

10. Enable access policies globally:

```
access-policy
```

### Example

Assuming no access policies exist, start with policy 3 and name the policy policy3:

```
Switch:1(config)# access-policy 3 name policy3
```

Add read-write-all access level to policy 3:

Switch:1(config) # access-policy 3 accesslevel rwa

Add the usm group group\_example to policy 3:

Switch:1# access-policy 3 snmp-group group example usm

Enable access strict:

Switch:1config) # access-policy 3 access-strict

Enable policy 3:

Switch:1(config) # access-policy 3 enable

### Variable definitions

Use the data in the following table to use the access-policy command.

Variable	Value
access-strict	Restrains access to criteria specified in the access policy.
	<ul> <li>true—The system accepts only the currently configured access level.</li> </ul>
	<ul> <li>false—The system accepts access up to the configured level.</li> </ul>
	Use the no operator to remove this configuration.
accesslevel <ro rwa rw></ro rwa rw>	Specifies the level of access if you configure the policy to allow access.
enable	Enables the access policy.

Variable	Value
ftp	Activates or disables FTP for the specified policy. Because FTP derives its login and password from the CLI management filters, FTP works for readwrite-all (rwa) and read-write (rw) access, but not for the read-only (ro) access. Use the no operator to remove this configuration.
host WORD<0-46>	For remote login access, specifies the trusted host address as an IP address.
	The switch supports access-policies over IPv4 and IPv6 with no difference to functionality or configuration.
	Use the no operator to remove this configuration.
http	Activates the HTTP for this access policy. Use the no operator to remove this configuration.
mode <allow deny></allow deny>	Specifies whether the designated network address is allowed access to the system through the specified access service. The default is allow.
	If you configure the access policy mode to deny, the system checks the mode and service, and if they match the system denies the connection. With the access policy mode configured to deny, the system does not check accesslevel and accessstrict information. If you configure the access policy mode to allow, the system continues to check the accesslevel and access-strict information.
name	Specify the access policy name.
network <a.b.c.d> <a.b.c.d></a.b.c.d></a.b.c.d>	Specifies the IP address and subnet mask for IPv4 or the IP address and prefix for IPv6 that can access the system through the specified access service.
	The switch supports access-policies over IPv4 and IPv6 with no difference to functionality or configuration.
	Use the no operator to remove this configuration.
precedence <1-128>	Specifies a precedence value for a policy, expressed as a number from 1–128. The precedence value determines which policy the system uses if multiple policies apply. Lower numbers take higher precedence. The default value is 10.
rlogin	Enable rlogin.
snmp-group WORD<1-32> <snmpv1 snmpv2c usm></snmpv1 snmpv2c usm>	Adds an SNMP version 3 group under the access policy.

Variable	Value
	WORD<1-32> is the SNMP version 3 group name consisting of 1-32 characters.
	<pre><snmpv1 snmpv2c usm> is the security model; either snmpv1, snmpv2c, or usm.</snmpv1 snmpv2c usm></pre>
	Use the no operator to remove this configuration.
snmpv3	Activates SNMP version 3 for the access policy.
	Use the no operator to remove this configuration.
ssh	Activates SSH for the access policy.
	Use the no operator to remove this configuration.
telnet	Activates Telnet for the access policy. Use the no operator to remove this configuration.
tftp	Activates the Trivial File Transfer Protocol (TFTP) for this access policy. Use the no operator to remove this configuration.
username WORD<0-30>	Specifies the trusted host user name for remote login access.

# Specifying a name for an access policy

## About this task

Assign a name to an existing access policy to uniquely identify the policy.

## **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Assign a name to the access policy:

```
access-policy <1-65535> name WORD<0-15>
```

## **Example**

Switch:1> enable

Switch: 1 # configure terminal

## Assign a name to an access policy:

Switch:1(config) # access-policy 10 name useraccounts

## Variable definitions

Use the data in the following table to use the access-policy command.

Table 54: Variable definitions

Variable	Value
name WORD<0-15>	Specifies a name expressed as a string from 0–15 characters.

# Allowing a network access to the switch

### About this task

Specify the network to which you want to allow access.

### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Specify the network:

```
access-policy <1-65535> [mode <allow|deny>] [network <A.B.C.D>
<A.B.C.D>]
```

### **Example**

```
Switch:1> enable
Switch:1# configure terminal
```

Specify the network to which you want to allow access:

Switch:1(config) # access-policy 5 mode allow network 192.192.192.0 24

### Variable definitions

Use the data in the following table to use the access-policy command.

### **Table 55: Variable definitions**

Variable	Value
mode <allow deny></allow deny>	Specifies whether a designated network address is allowed or denied access through the specified access service. The default is allow.
network <a.b.c.d> <a.b.c.d></a.b.c.d></a.b.c.d>	The IPv4 address and subnet mask, or the IPv6 address and prefix-length permitted, or denied, access through the specified access service.

# Configuring access policies by MAC address

### About this task

Configure access-policies by MAC address to allow or deny local MAC addresses on the network management port after an access policy is activated. If the source MAC does not match a configured entry, the default action is taken. A log message is generated to record the denial of access. For connections coming in from a different subnet, the source mac of the last hop is used in decision making. Configure access-policies by MAC address does not perform MAC or Forwarding Database (FDB) filtering on data ports.

### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Add the MAC address and configure the action for the policy:

```
access-policy by-mac <0x00:0x00:0x00:0x00:0x00:0x00> <allow|deny>
```

3. Specify the action for a MAC address that does not match the policy:

```
access-policy by-mac action <allow|deny>
```

### **Example**

Switch:1> enable

Switch: 1 configure terminal

### Add the MAC address:

Switch:1(config) # access-policy by-mac 00-C0-D0-86-BB-E7 allow

### Variable definitions

Use the data in the following table to use the access-policy by-mac command.

#### Table 56: Variable definitions

Variable	Value
<0x00:0x00:0x00:0x00:0x00:0x00>	Adds a MAC address to the policy. Enter the MAC address in hexadecimal format.
<allow deny></allow deny>	Specifies the action to take for the MAC address.

# System access security enhancements

The section provides information on security enhancements after you enable enhanced secure mode.

### Displaying the boot config flags status

Use the following procedure to display the boot config flags status.

If enhanced secure mode is enabled, the status displays as true. If enhanced secure mode is disabled, the status displays as false.

### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. View the boot flag status:

show boot config flags

### **Example**

```
Switch: 1>enable
Switch: 1#show boot config flags
flags block-snmp false
flags debug-config false
flags debugmode false
flags enhancedsecure-mode true
flags factorydefaults false
flags flow-control-mode false
flags ftpd true
flags hsecure false
flags ipv6-mode false
flags logging true
flags reboot true
flags rlogind false
flags spanning-tree-mode mstp
flags spbm-config-mode true
flags sshd true
flags telnetd true
flags tftpd true
flags trace-logging false
flags verify-config true
```

# **Enabling enhanced secure mode**

Use the following procedure to enable enhanced secure mode. Enhanced secure mode is disabled by default.

### About this task



When you migrate your switch from enhanced secure mode enabled to disabled, or from disabled to enabled, you must build a new configuration. Do not use a configuration created in either enhanced secure mode disabled or enabled, and expect it to transfer over to the new mode.

The configuration file cannot be guaranteed if you transfer between enhanced secure mode enabled to disabled, or from enhanced secure mode disabled to enabled.

After you enable the enhanced secure mode, the system provides role-based access levels, stronger password requirements, and stronger rules on password length, password complexity, password change intervals, password reuse, and password maximum age use.

After you disable enhanced secure mode, the authentication, access-level, and password requirements work similarly to any of the existing commercial releases.

### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Enable enhanced secure mode:

```
boot config flags enhancedsecure-mode
```

3. (Optional) Disable enhanced secure mode:

```
no boot config flags enhancedsecure-mode
```

4. (Optional) Configure the enhanced secure mode to the default value:

```
default boot config flags enhancedsecure-mode
```

5. Save the configuration:

```
save config
```



The save config command saves the configuration file with the filename configured as the primary configuration filename in boot config. Use the command show boot config choice to view the current primary and backup configuration filenames.

6. Restart the switch:

```
boot [config WORD<1-99>][-y]
```



If you enter the boot command with no arguments, you cause the switch to start using the current boot choices defined by the boot config choice command.

If you enter a boot command and the configuration filename without the directory, the device uses the configuration file from /intflash/.

### Example

Enable enhanced secure mode:

```
Switch:1>enable
Switch:1#configure terminal
Switch:1(config) #boot config flags enhancedsecure-mode
Switch:1(config) #save config
Switch:1(config) #exit
Switch:1(config) #boot config /intflash/config.cfg -y
```

### Creating accounts for different access levels

Use the following procedure to create accounts for different access levels in enhanced secure mode. You must be the administrator to configure the different access levels.

### Before you begin

You must enable enhanced secure mode.

### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Create accounts on the switch for different access levels:

```
password create-user {auditor|operator|privilege|security} WORD<1-
255>
```

3. Save the configuration:

```
save config
```



### Note:

The save config command saves the configuration file with the filename configured as the primary configuration filename in boot config. Use the command show boot config choice to view the current primary and backup configuration filenames.

### **Example**

Create an account at the auditor level for jsmith:

```
Switch:1>enable
Switch: 1#configure terminal
Switch:1(config) #password create-user auditor jsmith
Switch:1(config) #save config
```

### Variable definitions

Use the data in the following table to use the password create-user command.

Variable	Value
{auditor operator privilege security}	Specifies the access level for the user.
WORD<1-255>	Specifies the user name.

# Deleting accounts in enhanced secure mode

Use the following procedure to delete accounts in enhanced secure mode.

### Before you begin

- You must enable enhanced secure mode.
- You must be an admin or privilege user to delete accounts.

### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Delete an account on the switch:

```
password delete-user username WORD<1-255>
```

3. Save the configuration:

```
save config
```



The save config command saves the configuration file with the filename configured as the primary configuration filename in boot config. Use the command show boot config choice to view the current primary and backup configuration filenames.

### **Example**

Delete an account for jsmith:

```
Switch:1>enable
Switch:1#configure terminal
Switch:1(config) #password delete-user user-name jsmith
Switch:1(config) #save config
```

### Variable definitions

Use the data in the following table to use the password delete-user command.

Variable	Value
user-name WORD<1–255>	Specifies the user name.

# Configuring a password for a specific user

Configure a new password for a user if the password has expired or locked. Only the administrator can configure a password for a user.

### Before you begin

· You must enable enhanced secure mode.

### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Create accounts on the switch for different access levels:

```
password set-password user-name WORD<1-255>
```

3. Save the configuration:

save config



### Note:

The save config command saves the configuration file with the filename configured as the primary configuration filename in boot config. Use the command show boot config choice to view the current primary and backup configuration filenames.

### Example

### Configure a password for jsmith:

```
Switch:1>enable
Switch: 1#configure terminal
Switch:1(config) #password set-password user-name jsmith
Enter the New password : ***********
Switch:1(config) #Password modified for user jsmith
Switch:1(config) #save config
```

### Variable definitions

Use the data in the following table to use the password set-password command.

Variable	Value
user-name WORD<1-255>	Specifies the user for which to configure the
	password.

### Returning the system to the factory defaults

Return the system to factory defaults. Reset the switch to the default passwords and configuration. If you use this command, the system returns to factory defaults, returns necessary flags to their default values, and deletes all of the configured user accounts in enhanced secure mode.

You can only access this command after you enable enhanced secure mode. Only the individual with the administrator access role can use this command. After the administrator uses this command, the administrator must reboot the switch.



### Note:

The command sys sys-default does not save the config file. When you execute the command sys sys-default, you must reboot the system to have the command take effect. After the system reboots, you must login and then save the config file. Otherwise, if you reboot the device again for a second time without saving the config file, the changes are not saved and the system comes back up in enhanced secure mode.

### Before you begin

- You must enable enhanced secure mode.
- Save the configuration to a file to retain the configuration settings.

### **Procedure**

Enter Global Configuration mode:

enable

```
configure terminal
```

2. Return the system to the factory defaults:

```
sys system-default
```

3. Restart the switch:

reset

4. Save the configuration:

```
save config
```

### Example

Return the system to the factory defaults:

```
Switch:1>enable Switch:1#configure terminal Switch:1(config) #sys system-default WARNING: Executing this command returns the system to factory defaults and deletes all local configured user accounts. This command needs system reset to take into effect Do you want to continue (y/n)? y Switch:1#reset
```

The device reboots and the Admin user logs into the system again.

```
Switch:1(config) #save config
```

# Configuring the password complexity rule

### About this task

Use the following procedure to configure the password complexity rule.

The password complexity rule default is to use at least two uppercase, two lowercase, two numeric, and two special character to meet the password criteria.

### Before you begin

You must enable enhanced secure mode.

### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Configure the password complexity rule:

```
password password-rule <1-2> <1-2> <1-2> <1-2>
```

3. **(Optional)** Configure the password complexity rule to the default:

```
default password password-rule
```

4. Save the configuration:

save config



### Note:

The save config command saves the configuration file with the filename configured as the primary configuration filename in boot config. Use the command show boot config choice to view the current primary and backup configuration filenames.

### Example

Configure the password complexity rule to require two uppercase, two lowercase, two numeric and two special characters in each password:

```
Switch:1>enable
Switch: 1#configure terminal
Switch:1(config) #password password-rule 2 2 2 2
Switch:1(config) #save config
```

### Variable definitions

Use the data in the following table to use the password password-rule command.

Variable	Value
<1-2> <1-2> <1-2>	Configures the minimum password rule. The first variable defines the number of uppercase characters required. The second <1-2> variable defines the number of lowercase characters required. The third <1-2> variable defines the number of numeric characters required. The fourth <1-2> variable defines the number of special characters required. The default for each of these is 2.

# Configuring the password length rule

### About this task

Configure the password length rule after you enable enhanced secure mode. By default, the minimum password length is 15.

### Before you begin

You must enable enhanced secure mode.

### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Configure the password length rule option:

```
password min-passwd-len <8-32>
```

3. (Optional) Configure the password length rule to the default:

default password min-passwd-len

### 4. Save the configuration:

save config



### Note:

The save config command saves the configuration file with the filename configured as the primary configuration filename in boot config. Use the command show boot config choice to view the current primary and backup configuration filenames.

### **Example**

Configure the password length rule to 20:

```
Switch:1>enable
Switch: 1#configure terminal
Switch:1(config) #password min-passwd-len 20
Switch:1(config) #save config
```

### Variable definitions

Use the data in the following table to use the password min-passwd-len command.

Variable	Value
<8–32>	Configures the minimum character length required. The default is 15.

### Configuring the change interval rule

### About this task

Use the following procedure to configure the change interval rule. The system enforces a minimum password change interval, which defines the minimum amount of time before you can change to a new password. By default, the minimum change interval is 24 hours between changing from one password to a new password.

### Before you begin

You must enable enhanced secure mode.

### **Procedure**

Enter Global Configuration mode:

```
enable
configure terminal
```

2. Configure the change interval rule option:

```
password change-interval <1-999 hours>
```

3. (Optional) Configures the change interval rule to the default:

```
default password change-interval
```

4. Save the configuration:

```
save config
```



The save config command saves the configuration file with the filename configured as the primary configuration filename in boot config. Use the command show boot config choice to view the current primary and backup configuration filenames.

### Example

Configure the change interval rule to 72 hours:

```
Switch:1>enable
Switch: 1#configure terminal
Switch:1(config) #password change-interval 72
Switch:1(config) #save config
```

### Variable definitions

Use the data in the following table to use the password change-interval command.

Variable	Value
<1–999>	Configures the minimum interval between consecutive password changes. The default is 24 hours.

### Configuring the reuse rule

Use the following procedure to configure the password reuse rule. The default password reuse rule is 3.

### Before you begin

You must enable enhanced secure mode.

### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Configure the password reuse rule option:

```
password password-history <3-32>
```

3. **(Optional)** Configure the password reuse rule to the default:

```
default password password-history
```

4. Save the configuration:

```
save config
```



#### Note:

The save config command saves the configuration file with the filename configured as the primary configuration filename in boot config. Use the command show boot config choice to view the current primary and backup configuration filenames.

### Example

Configure the reuse rule to 88:

```
Switch: 1>enable
Switch: 1#configure terminal
Switch:1(config) #password password-history 30
Switch:1(config) #save config
```

### Variable definitions

Use the data in the following table to use the password password-history command.

Variable	Value
<3–32>	Configures the minimum number of previous passwords to remember. The default is 3.

### Configuring the maximum number of sessions

Use the following procedure to configure the maximum number of sessions on the switch. The maxsessions value configures the number of times a particular role-based user can log in to the switch through the SSH session at the same time. The default max-sessions value is 3.

The max-sessions value applies only for SSH sessions, and only with enhanced secure mode enabled.

### Before you begin

You must enable enhanced secure mode.

### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Configure the maximum number of sessions:

```
password max-sessions <1-8> user-name WORD<1-255>
```

3. **(Optional)** Configure the password reuse rule to the default:

```
default password max-sessions
```

4. Save the configuration:

```
save config
```



### Note:

The save config command saves the configuration file with the filename configured as the primary configuration filename in boot config. Use the command show boot config choice to view the current primary and backup configuration filenames.

### **Example**

Configure the reuse rule to 5:

```
Switch:1>enable
Switch:1#configure terminal
Switch:1(config) #password max-sessions 5 user-name jsmith
Switch:1(config) #save config
```

### Variable definitions

Use the data in the following table to use the password max-sessions command.

Variable	Value
<1–8>	Specifies the maximum number of sessions. The default is 3.
user-name WORD<1-255>	Specifies the user-name.

# Configuring the maximum age rule

Use the following procedure to configure the maximum age rule.

If enhanced secure mode is enabled, the individual with the administrator access level role can configure the aging-time for each user. If you configure the aging time for each user, the aging time must be more than the global change interval value. The default is 90 days.

If you do not enable enhanced secure mode, the aging time is a global value for all users.

### Before you begin

· You must enable enhanced secure mode.

#### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Configure the maximum age rule option:

```
password aging-time day \langle 1-365 \rangle [user WORD\langle 1-255 \rangle]
```

3. **(Optional)** Configure the maximum age rule to the default:

```
default password aging-time [user WORD<1-255>]
```

4. Save the configuration:

```
save config
```



The save config command saves the configuration file with the filename configured as the primary configuration filename in boot config. Use the command show boot config choice to view the current primary and backup configuration filenames.

### **Example**

Configure the maximum age rule option to 100 days for user jsmith:

```
Switch:1>enable
Switch:1#configure terminal
Switch:1(config) #password aging-time day 100 user jsmith
Switch:1(config) #save config
```

### Variable definitions

Use the data in the following table to use the password aging-time command.

Variable	Value
day <1–365>	Configures the password aging time in days. The default is 90 days.
user WORD<1-255>	Specifies a particular user.

### Configuring the pre- and post-notification rule

Use the following procedure to configure the pre-notification and post-notification rule.

After enhanced secure mode is enabled, the switch enforces password expiry. To ensure a user does not lose access, the switch offers pre- and post-notification messages explaining when the password will expire.

The administrator can define pre- and post-notification intervals to between one to 99 days.

### Before you begin

· You must enable enhanced secure mode.

#### About this task

The pre-notification intervals provide messages to warn users that their passwords will expire within a particular timeframe:

- interval 1—By default, interval 1 is 30 days.
- interval 2—By default, interval 2 is 7 days.
- interval 3—By default, interval 3 is 1 day.

The post-notification intervals provide notification to users that their passwords have expired within a particular timeframe:

- interval 1—By default, interval 1 is 1 day.
- interval 2—By default, interval 2 is 7 days.
- interval 3—By default, interval 3 is 30 days.

### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. Configure the pre-notification rule option:

password pre-expiry-notification-interval <1-99> <1-99> <1-99>

3. Configure post-notification rule option:

```
password post-expiry-notification-interval <1-99> <1-99> <1-99>
```

4. Configure the pre-notification rule to the default:

```
default password pre-expiry-notification-interval
```

5. Configure the post-notification rule to the default:

```
default password post-expiry-notification-interval
```

6. Save the configuration:

```
save config
```



### Note:

The save config command saves the configuration file with the filename configured as the primary configuration filename in boot config. Use the command show boot config choice to view the current primary and backup configuration filenames.

### Example

Configure the pre- and post-notification rules to the default:

```
Switch: 1>enable
Switch: 1#configure terminal
Switch:1(config) #default password pre-expiry-notification-interval
Switch:1(config) #default password post-expiry-notification-interval
Switch:1(config) #save config
```

### Variable definitions

Use the data in the following table to use the pre-expiry-notification-interval command.

Variable	Value
<1–99> <1–99> <1–99>	Configure the pre-notification intervals to provide messages to warn the users that their passwords will expire within a particular timeframe.
	The first <1–99> variable specifies the first notification, the second <1–99> specifies the second notification, and the third <1–99> variable specifies the third interval.
	By default, the first interval is 30 days, the second interval is 7 days, and the third interval is 1 day.

Use the data in the following table to use the post-expiry-notification-interval command.

Variable	Value
<1–99> <1–99> <1–99>	Configure the post-notification intervals to provide notification to the users that their passwords have expired within a particular timeframe.

Variable	Value
	The first <1–99> variable specifies the first notification, the second <1–99> specifies the second notification, and the third <1–99> variable specifies the third interval.
	By default, the first interval is 1 day, the second interval is 7 days, and the third interval is 30 days.

# System access configuration using EDM

The section provides procedures you can use to manage system access by using Enterprise Device Manager (EDM). Procedures include configurations for usernames, passwords, and access policies.

# **Enabling access levels**

### About this task

Enable access levels to control the configuration actions of various users.



Only the RWA user can disable an access level on the switch. You cannot disable the RWA access level on the switch.

The system preserves these configurations across restarts.

### **Procedure**

- 1. In the navigation tree, open the following folders: **Configuration > Security > Control Path**.
- 2. Click General.
- 3. Click the CLI tab.
- 4. Select the enable check box for the required access level.
- 5. Click Apply.

# **CLI field descriptions**

Use the data in the following table to use the CLI tab.

Name	Description	
RWAUserName	Specifies the user name for the read-write-all CLI account.	
RWAPassword	Specifies the password for the read-write-all CLI account.	
RWEnable	Activates the read-write access. The default is enabled.	

Table continues...

Name	Description
RWUserName	Specifies the user name for the read-write CLI account.
RWPassword	Specifies the password for the read-write CLI account.
RWL3Enable	Activates the read-write Layer 3 access. The default is enabled.
RWL3UserName	Specifies the user name for the Layer 3 read-write CLI account.
RWL3Password	Specifies the password for the Layer 3 read-write CLI account.
RWL2Enable	Activates the read-write Layer 2 access. The default is enabled.
RWL2UserName	Specifies the user name for the Layer 2 read-write CLI account.
RWL2Password	Specifies the password for the Layer 2 read-write CLI account.
RWL1Enable	Activates the read-write Layer 1 access. The default is enabled.
RWL1UserName	Specifies the user name for the Layer 1 read-write CLI account.
RWL1Password	Specifies the password for the Layer 1 read-write CLI account.
ROEnable	Activates the read-only CLI account. The default is enabled.
ROUserName	Specifies the user name for the read-only CLI account.
ROPassword	Specifies the password for the read-only CLI account.
MaxTelnetSessions	Specifies the maximum number of concurrent Telnet sessions in a range from 0–8. The default is 8.
MaxRloginSessions	Specifies the maximum number of concurrent Rlogin sessions in a range from 0–8. The default is 8.
Timeout	Specifies the number of seconds of inactivity for a Telnet or Rlogin session before the system initiates automatic timeout and disconnect, expressed in a range from 30–65535. The default is 900 seconds.
NumAccessViolations	Indicates the number of CLI access violations detected by the system. This variable is a read-only field.

# **Changing passwords**

### About this task

Configure new passwords for each access level, or change the logon or password for the different access levels of the system to prevent unauthorized access. After you receive the switch, use default passwords to initially access CLI. If you use Simple Network Management Protocol version 3 (SNMPv3), you can change passwords in encrypted format.

### **Procedure**

- 1. In the navigation tree, open the following folders: **Configuration > Security > Control Path**.
- 2. Click General.
- 3. Click the CLI tab.
- 4. Specify the username and password for the appropriate access level.

### 5. Click Apply.

# **CLI field descriptions**

Use the data in the following table to use the CLI tab.

Name	Description
RWAUserName	Specifies the user name for the read-write-all CLI account.
RWAPassword	Specifies the password for the read-write-all CLI account.
RWEnable	Activates the read-write access. The default is enabled.
RWUserName	Specifies the user name for the read-write CLI account.
RWPassword	Specifies the password for the read-write CLI account.
RWL3Enable	Activates the read-write Layer 3 access. The default is enabled.
RWL3UserName	Specifies the user name for the Layer 3 read-write CLI account.
RWL3Password	Specifies the password for the Layer 3 read-write CLI account.
RWL2Enable	Activates the read-write Layer 2 access. The default is enabled.
RWL2UserName	Specifies the user name for the Layer 2 read-write CLI account.
RWL2Password	Specifies the password for the Layer 2 read-write CLI account.
RWL1Enable	Activates the read-write Layer 1 access. The default is enabled.
RWL1UserName	Specifies the user name for the Layer 1 read-write CLI account.
RWL1Password	Specifies the password for the Layer 1 read-write CLI account.
ROEnable	Activates the read-only CLI account. The default is enabled.
ROUserName	Specifies the user name for the read-only CLI account.
ROPassword	Specifies the password for the read-only CLI account.
MaxTelnetSessions	Specifies the maximum number of concurrent Telnet sessions in a range from 0–8. The default is 8.
MaxRloginSessions	Specifies the maximum number of concurrent Rlogin sessions in a range from 0–8. The default is 8.
Timeout	Specifies the number of seconds of inactivity for a Telnet or Rlogin session before the system initiates automatic timeout and disconnect, expressed in a range from 30–65535. The default is 900 seconds.
NumAccessViolations	Indicates the number of CLI access violations detected by the system. This variable is a read-only field.

# Creating an access policy

### About this task

Create an access policy to control access to the switch. An access policy specifies the hosts or networks that can access the switch through various services, such as Telnet, SNMP, HTTP, SSH, and rlogin.

You can allow network stations access the switch or forbid network stations to access the switch. For each service, you can also specify the level of access, such as read-only or read-write-all.

HTTP and HTTPS support IPv4 and IPv6 addresses.

On IPv6 networks, the switch supports SSH server, remote login (rlogin) server and Remote Shell (rsh) server only. The switch does not support outbound SSH client over IPv6, rlogin client over IPv6 or rsh client over IPv6. On IPv4 networks, the switch supports both server and client for SSH, rlogin and rsh.

# **!** Important:

EDM does not provide SNMPv3 support for an access policy. If you modify an access policy with EDM, SNMPV3 is disabled.

### **Procedure**

- 1. In the navigation tree, open the following folders: Configuration > Security > Control Path.
- 2. Click Access Policies.
- 3. Click the Access Policies tab.
- 4. Click Insert.
- 5. In the **ID** box, type the policy ID.
- 6. In the **Name** box, type the policy name.
- 7. Select the **PolicyEnable** check box.
- 8. Select the **Mode** option to allow or deny a service.

If you configure the access policy mode to **deny**, the system checks the mode and service, and if they match the system denies the connection. With the access policy mode configured to **deny**, the system does not check **AccessLevel** and **AccessStrict** information. If you configure the access policy mode to allow, the system continues to check the **AccessLevel** and **AccessStrict** information.

- 9. From the **Service** options, select a service.
- 10. In the **Precedence** box, type a precedence number for the service (lower numbers mean higher precedence).
- 11. Select the **NetInetAddrType**.
- 12. In the **NetInetAddress** box, type an IP address.
- 13. In the **NetInetAddrPrefixLen** box, type the prefix length.
- 14. In the **TrustedHostInet Address** box, type an IP address for the trusted host.
- 15. In the **TrustedHostUserName** box, type a user name for the trusted host.
- 16. Select an **AccessLevel** for the service.
- 17. Select the **AccessStrict** check box, if required.

## **Important:**

If you select the AccessStrict option, you specify that a user must use an access level identical to the one you select.

18. Click Insert.

# **Access Policies field descriptions**

Use the data in the following table to use the **Access Policies** tab.

Name	Description
Id	Specifies the policy ID.
Name	Specifies the name of the policy.
PolicyEnable	Activates the access policy. The default is enabled.
Mode	Indicates whether a packet with a source IP address matching this entry is permitted to enter the device or is denied access. The default is allow.
	If you configure the access policy mode to <b>deny</b> , the system checks the mode and service, and if they match the system denies the connection. With the access policy mode configured to <b>deny</b> , the system does not check <b>AccessLevel</b> and <b>AccessStrict</b> information. If you configure the access policy mode to allow, the system continues to check the <b>AccessLevel</b> and <b>AccessStrict</b> information.
Service	Indicates the protocol to which this entry applies. The default is no service enabled.
Precedence	Indicates the precedence of the policy expressed in a range from 1–128. The lower the number, the higher the precedence. The default is 10.
NetInetAddrType	Indicates the source network Internet address type as one of the following.
	• any
	• IPv4
	• IPv6
	IPv4 is expressed in the format a.b.c.d. Express IPv6 in the format x:x:x:x:x:x:x.
NetInetAddress	Indicates the source network Inet address (prefix/network). If the address type is IPv4, you must enter an IPv4 address and its mask length. You do not need to provide this information if you select the NetInetAddrType of any. If the type is IPv6, you must enter an IPv6 address. You do not need to provide this information if you select the NetInetAddrType of any.
NetInetAddrPrefixLen	Indicates the source network Inet address prefix-length/mask. If the type is IPv4, you must enter an IPv4 address and mask

Table continues...

Name	Description
	length. If the type is IPv6, you must enter an IPv6 address and prefix length. You do not need to provide this information if you select the NetInetAddrType of any.
TrustedHostInetAddr	Indicates the trusted Inet address of a host performing a remote login to the device. You do not need to provide this information if you select the NetInetAddrType of any. TrustedHostInetAddr applies only to rlogin and rsh.
	Important:
	You cannot use wildcard entries in the TrustedHostInetAddr field.
	If the type is IPv4, you must enter an IPv4 address and mask length. If the type is IPv6, you must enter an IPv6 address and prefix length.
TrustedHostUserName	Specifies the user name assigned to the trusted host. The trusted host name applies only to rlogin and rsh. Ensure that the trusted host user name is the same as your network logon user name; do not use the switch user name, for example, rwa.
	Important:
	You cannot use wildcard entries. The user must already be logged in with the user name to be assigned to the trusted host. For example, using "rlogin -I newusername xx.xx.xx.xx" does not work from a UNIX workstation.
AccessLevel	Specifies the access level of the trusted host as one of the following:
	readOnly
	readWrite
	readWriteAll
	The default is readOnly.
Usage	Counts the number of times this access policy applies.
AccessStrict	Activates or disables strict access criteria for remote users.
	If selected, a user must use an access level identical to the one you selected in the dialog box to use this service.
	<ul> <li>selected: remote login users can use only the currently configured access level</li> </ul>
	cleared: remote users can use all access levels
	Important:
	If you do not select true or false, user access is governed by criteria specified in the policy table. For example, a user

Table continues...

Name	Description
	with an rw access level specified for a policy ID in the policy table is allowed rw access, and ro is denied access.
	The default is false.

# **Enabling an access policy**

### About this task

Enable the access policy feature globally to control access across the switch.

You can create an access policy to control access to the switch. An access policy specifies the hosts or networks that can access the switch through access services; for example Telnet, SNMP, Hypertext Transfer Protocol (HTTP), and remote login (rlogin).

### **Procedure**

- 1. In the Device Physical View tab, select the Device.
- 2. In the navigation tree, expand the following folders: **Configuration > Edit**.
- 3. Click Chassis.
- 4. Click the **System Flags** tab.
- 5. Select the **EnableAccessPolicy** check box.
- 6. Click Apply.
- 7. Click Close.

# System access security enhancements using EDM

The section provides information to enable enhanced secure mode.

# **Enabling enhanced secure mode**

Use the following procedure to enable enhanced secure mode.

The enhanced secure mode is disabled by default.

### About this task

After you enable enhanced secure mode, the system can provide role-based access levels, stronger password requirements, and stronger rules on password length, password complexity, password change intervals, password reuse, and password maximum age use.

After you disable enhanced secure mode, the authentication, access-level, and password requirements work similarly to any of the existing commercial releases.

### Note:

You can use EDM to enable or disable enhanced secure mode. To configure the security enhancements this feature provides, you must use CLI.

### **Procedure**

- 1. On the Device Physical View, select the device.
- 2. In the navigation pane, expand the following folders: **Configuration > Edit**
- 3. Click Chassis.
- 4. Click the **Boot Config** tab.
- 5. Select the **EnableEnhancedsecureMode** check box.
- 6. Click Apply.
- 7. Save the configuration, and restart the switch.

# **Chapter 15: Image upgrade fundamentals**

This section details what you must know to upgrade the switch.

### **Upgrades**

Install new software upgrades to add functionality to the switch. Major and minor upgrades are released depending on how many features the upgrade adds or modifies.

### **Upgrade time requirements**

Image upgrades take less than 30 minutes to complete. The switch continues to operate during the image download process. A service interruption occurs during the installation and subsequent reset of the device. The system returns to an operational state after a successful installation of the new software and device reset.

### Before you upgrade the software image

Before you upgrade the switch, ensure that you read the entire upgrading procedure.

You must keep a copy of the previous configuration file (*config.cfg*), in case you need to return to the previous version. The upgrade process automatically converts, but does not save, the existing configuration file to a format that is compatible with the new software release. The new configuration file may not be backward compatible.

# Image naming conventions

The switch software use a standardized dot notation format.

### Software images

Software image names use the following number format to identify release and maintenance values:

Major Release.Minor Release.Maintenance Release.Maintenance Release Update.tgz

For example, the image file name **VOSS-PL-AA-4.3.0.0.tgz** denotes a major release version of 4, a minor release version of 3, a maintenance release version of 0 and a maintenance release update version of 0. TGZ is the file extension.

# Interfaces

You can apply upgrades to the switch using the Command Line Interface (CLI).

For more information about CLI, see *Using CLI and EDM*.

# File storage options

This section details what you must know about the internal boot and system flash memory and Universal Serial Bus (USB) mass-storage device, which you can use to store the files that start and operate the switch.

The switch file system uses long file names.

### Internal flash

The switch has two internal flash memory devices: the boot flash memory and the system flash memory. The system flash memory size is 2 gigabytes (GB).

Boot flash memory is split into two banks that each contain a different copy of the boot image files. Only the Image Management feature can make changes to the boot flash.

The system flash memory stores configuration files, runtime images, the system log, and other files. You can access files on the internal flash through the /intflash/ folder.

### **USB** device

The switch can use a USB device for additional storage or configuration files, release images, and other files. The USB device provides a convenient, removable mechanical to copy files between a computer and a switch, or between switches. In cases where network connectivity has not yet been established, or network file transfer is not feasible, you can use a USB device to upgrade the configuration and image files on the switch.

### Note:

Not all hardware platforms can use the USB device for additional file storage. Some platforms use the USB as part of the system operation. For more information, see *Installing*.

# Note:

For some hardware models, the use of the USB port for file transfers using removable FLASH drive is not supported. Some platforms treat the USB FLASH drive as a permanent non-removable part of the switch that must NEVER be removed from the switch to ensure proper operation. For more information, see *Installing*.

### **File Transfer Protocol**

You can use File Transfer Protocol (FTP) to load the software directly to the switch, or to download the software to the internal flash memory or to an installed USB device.

The switch can act as an FTP server or client. If you enable the FTP daemon (ftpd), you can use a standards-based FTP client to connect to the Control Processor (CP) module by using the CLI log on parameters. Copy the files from the client to either the internal flash memory or USB device.

# Saving the configuration

Save the configuration

- When you make a change to the configuration.
- To create a backup configuration file before you upgrade the software on the switch.

After you change the configuration, you must save the changes on the device. Save the configuration to a file to retain the configuration settings.

### About this task

File Transfer Protocol (FTP) and Trivial File Transfer Protocol (TFTP) support IPv4 and IPv6 addresses.

### **Procedure**

1. Enter Privileged EXEC mode:

enable

2. Save the running configuration:

```
save config [backup WORD<1-99>] [file WORD<1-99>] [verbose]
```

### **Example**

Switch:1> enable

Save the configuration to the default location:

Switch: 1# save config

Identify the file as a backup file and designate a location to save the file:

Switch:1# save config <backup filename>

### Variable definitions

Use the data in the following table to use the save config command.

Variable	Value
backup WORD<1-99>	Saves the specified file name and identifies the file as a backup file.
	WORD<1-99> uses one of the following format:
	• a.b.c.d: <file></file>
	• /intflash/ <file></file>
	• /usb/ <file></file>
	The file name, including the directory structure, can include up to 99 characters.

Table continues...

Variable	Value
file WORD<1-99>	Specifies the file name in one of the following format:
	a.b.c.d: <file></file>
	/intflash/ <file></file>
	• /usb/ <file></file>
	The file name, including the directory structure, can include up to 99 characters.
verbose	Saves the default and current configuration. If you omit this parameter, the command saves only parameters you change.

# **Upgrading the software**

Perform this procedure to upgrade the software on the switch. This procedure shows how to upgrade the software using the internal flash memory as the file storage location.

Use one of the following options to upload the file with the new software to the switch:

- · Use FTP to transfer the file.
- Download the file to your computer. Copy the file to a USB device and insert the USB device into the USB port on the switch.

### Important:

For some hardware models, the use of the USB port for file transfers using removable FLASH drive is not supported.

There is a limit of six software releases that can be stored on the switch. If you have six releases already stored on the switch, then you will be prompted to remove one release before you can proceed with adding and activating a new software release.

For information about removing a software release, see Deleting a software release on page 247.

### Before you begin

- Back up the configuration files.
- Use an FTP application or USB device to transfer the file with the new software release to the switch.
- Ensure that you have not configured VLAN 4060. If you have, you must port all configuration on this VLAN to another VLAN, before you begin the upgrade.

# Note:

Software upgrade configurations are case-sensitive.

### **Procedure**

1. Enter Global Configuration mode:

```
enable
configure terminal
```

2. If you are using the USB port to transfer the files, go to the next step. If you are using FTP to download the files, enable FTP:

```
boot config flag ftpd
```

- 3. Download the files to the switch through FTP or transfer them to the switch through the USB port.
- 4. Enter Privileged EXEC configuration mode by exiting the Global Configuration mode.

exit

5. Extract the release distribution files to the /intflash/release/ directory:

```
software add WORD<1-99>
```

6. Install the image:

```
software activate WORD<1-99>
```

7. Restart the switch:

reset



After you restart the system, you have the amount of time configured for the commit timer to verify the upgrade and commit the software to gold. If you do not commit the software to gold and auto-commit is not enabled, the system restarts with the last known working version after the commit timer has expired. This feature ensures you can regain control of the system if an upgrade fails.

8. After you restart the switch, enter Privileged EXEC configuration mode:

rwa

enable

9. Confirm the software is upgraded:

```
show software
```

10. Commit the software:

```
software commit
```

### **Example**

The following example does not use actual release filenames. For actual release filenames, see *Release Notes*.

```
Switch:1>enable
Switch:1#configure terminal
Switch:1(config)#copy /usb/VOSS-PL-AA-a.b.c.d.tgz /intflash/VOSS-PL-AA-a.b.c.d.tgz
```

```
Switch:1>exit
Switch:1#software add VOSS-PL-AA-a.b.c.d.tgz
Switch: 1#software activate a.b.c.d.GA
Switch: 1 # reset
Switch: 1#show software
    software releases in /intflash/release/
______
VOSS-PL-AA.a.b.c.d.GA (Primary Release)
VOSS-PL-AA.w.x.y.z.GA (Backup Release)
Auto Commit : enabled Commit Timeout : 10 minutes
Switch: 1#show software detail
                software releases in /intflash/release/
VOSS-PL-AA.a.b.c.d.GA (Primary Release)
                              2.6.32_int38
  KERNEL
  ROOTFS
                              2.6.32_int38
   APPFS
                              VOSS-PL-AA.a.b.c.dint012
 AVAILABLE ENCRYPTION MODULES
   AES/DES
VOSS-PL-AA.w.x.y.z.GA (Backup Release)
  KERNEL
                             2.6.32 int38
  ROOTFS
                              2.6.32 int38
  APPFS
                             VOSS-PL-AA.w.x.y.zint016
 AVAILABLE ENCRYPTION MODULES
   3DES
   AES/DES
Auto Commit : enabled
Commit Timeout : 10 minutes
```

Switch: 1#software commit

# Verifying the upgrade

Verify your upgrade to ensure proper switch operation.

### **Procedure**

1. Check for alarms or unexpected errors:

```
show logging file tail
```

2. Verify all modules and slots are online:

```
show sys-info
```

# Committing an upgrade

Perform the following procedure to commit an upgrade.

### About this task

The commit function for software upgrades allows maximum time set by the commit timer (the default is 10 minutes) to ensure that the upgrade is successful. If you enable the auto-commit option, the system automatically commits to the new software version after the commit timer expires. If you disable the auto-commit option, you must issue the software commit command before the commit timer expires to commit the new software version, otherwise the system restarts automatically to the previous (committed) version.

### **Procedure**

1. Enter Privileged EXEC mode:

```
enable
```

2. (Optional) Extend the time to commit the software:

software reset-commit-time [<1-60>]

3. Commit the upgrade:

software commit

# Downgrading the software

Perform this procedure to downgrade the switch from the current trusted version to a previous release.

### Before you begin

Ensure that you have a previous version installed.

### **Procedure**

1. Enter Privileged EXEC mode:

enable

2. Extract the release distribution files to the /intflash/release/ directory:

```
software add WORD<1-99>
```

3. Activate a prior version of the software:

software activate WORD<1-99>

### 4. Restart the switch:

reset

### Important:

After you restart the system, you have the amount of time configured for the commit timer to verify the software change and commit the software to gold. If you do not commit the software to gold and auto-commit is not enabled, the system restarts with the last known working version after the commit timer expires. This feature ensures you can regain control of the system if an upgrade fails.

### 5. Commit the software change:

software commit

### Important:

If you do not enable the auto-commit functionality, you must commit the software change before the commit timer expires. This is an optional step otherwise.

- 6. Verify the downgrade:
  - Check for alarms or unexpected errors using the show logging file tail command.
  - Verify all modules and slots are online using the show sys-info command.
- 7. (Optional) Remove unused software:

software remove WORD<1-99>

# Variable definitions

Use the data in the following table to use the software command.

Variable	Value
activate WORD<1-99>	Specifies the name of the software release image.
add WORD<1-99>	Specifies the path and version of the compressed software release archive file.
remove WORD<1-99>	Specifies the path and version of the compressed software release archive file.

# **Deleting a software release**

Perform this procedure to remove a software release from the switch.



#### Note:

There is a limit of six software releases that can be stored on the switch. If you have six releases already stored on the switch, then you will be prompted to remove one release before you can proceed with adding and activating a new software release.

### **Procedure**

1. Enter Privileged EXEC configuration mode:

enable

2. Remove software:

software remove WORD<1-99>

### Example

Switch: 1>enable

Switch: 1#software remove VOSS-PL-AA-4.3.0.0

# Upgrading the boot loader image



### Warning:

This command is an advanced-level command that upgrades the device uboot image. Only use this command if specifically advised to do so by technical support. Improper use of this command can result in permanent damage to the device and render it unusable.

If the need to use this command arises, instructions on usage will be provided by technical support.

### Before you begin

• Transfer the image to the /intflash/ directory on the switch.

### **Procedure**

1. Enter Privileged EXEC mode:

enable

2. View the current uboot version:

show sys-info uboot

3. Upgrade the boot loader image:

uboot-install WORD<1-99>

# Variable definitions

Use the data in the following table to use the uboot-install command.

Variable	Value
WORD<1-99>	Specifies the full path and filename that contains the uboot image.

# Chapter 16: CLI show command reference

This reference information provides show commands to view the operational status of the switch.

# Access, logon names, and passwords

Use the **show cli password** command to display the access, logon name, and password combinations. The syntax for this command is as follows.

### show cli password

The following example shows output from the show cli password command.

```
Switch: 1#show cli password
      access-level
      aging
      min-passwd-len 10
      password-history 3
      ACCESS LOGIN
                              STATE
      rwa
               rwa
                              NA
              rw
      rw
                              ena
      13
              13
                              ena
      12
              12
                              ena
               11
      11
                              ena
               ro
      Default Lockout Time
                              60
      Lockout-Time:
                                    Time
```

The following example shows output from the show cli password command if enhanced secure mode is enabled.

# Note:

After you enable enhanced secure mode, the parameters in the output for the show clipassword command apply to all of the role-based users, except for the admin user. So for instance, the system mandates that the admin user must have a password length of 15, and a password with two of each of the following characters: uppercase, lowercase, numeric and special character. However, the admin user can then configure this differently for the other user access levels. The following values that display for min-passwd-len and password-rule are those configured by admin, and they apply to the privilege, operator, security, and auditor access levels.

```
Switch:1#show cli password change-interval 24
```

```
min-passwd-len 8
password-history 3
password-rule 1 1 1 1
pre-expiry-notification-interval 1 7 30
post-expiry-notification-interval 1 7 30
access-level
ACCESS LOGIN AGING MAX-SSH-SESSIONS STATE
admin rwa 90 3 ena
privilege 90 3 dis
operator operl 90 3 ena
security security 90 3 ena
auditor auditor 90 3 ena
Default Lockout Time 60
Lockout-Time:
```

# **Basic switch configuration**

Use the **show basic config** command to display the basic switch configuration. The syntax for this command is as follows.

### show basic config

The following example shows the output of this command.

```
Switch:1#show basic config
setdate : N/A
auto-recover-delay : 30
```

# **Current switch configuration**

Use the **show running-config** command to display the current switch configuration. The syntax for this command is as follows.

show running-config [verbose] [module <boot|cfm|cli|diag|fa|filter|ip|
ipv6|isis|i-sid|lacp|macsec|mlt|naap|nsna|ntp|port|qos|radius|rmon|slpp|
smtp|spbm|stg|sys|tacacs|vlan|web>]

The following table explains parameters for this command.

**Table 57: Command parameters** 

Parameter	Description
module  	Specifies the command group for which you request configuration settings.
verbose	Specifies a complete list of all configuration information about the switch.

If you make a change to the switch, it appears under the specific configuration heading. The following example shows a subset of the output of this command.

```
Switch:1#show running-config
Preparing to Display Configuration...
#
# Wed Mar 02 18:17:16 2016 UTC
# box type : DSG8032
# model name : DSG8032
# brand name : DNI
# software version : 4.3.0.0_B010 (PRIVATE)
# *!end
```

### Note:

The output from the **show running-config** command displays an "end statement" near the end of the config file. This statement means that the script is exiting the Global Configuration mode and loading the rest of the configuration in Privileged EXEC mode, which is a requirement when loading the IP redistribution commands.

If you add **verbose** to the **show running-config** command, the output contains current switch configuration including software (versions), performance, VLANs (numbers, port members), ports (type, status), routes, memory, interface, and log and trace files. With the verbose command, you can view the current configuration and default values.

# **CLI** settings

Use the **show** cli info command to display information about the CLI configuration. The syntax for this command is as follows.

### show cli info

The following example shows sample output from the show cli info command.

```
Switch:1#show cli info

cli configuration

ore : true
screen-lines : 23
telnet-sessions : 8
rlogin-sessions : 8
timeout : 900 seconds
monitor duration: 300 seconds
monitor interval: 5 seconds

use default login prompt : true
default login prompt : Login:
custom login prompt : Login:
use default password prompt : true
default password prompt : Password:
custom password prompt : Password:
prompt : Switch
```

## **Ftp-access sessions**

Use the **show ftp-access** command to display the total sessions allowed. The syntax for this command is as follows.

```
show ftp-access
```

The following example shows output from the show ftp-access command.

```
Switch:1#show ftp-access
max ipv4 sessions : 4
```

## Hardware information

Use the show sys-info command to display system status and technical information about the switch hardware components. The command displays several pages of information, including general information about the system (such as location), chassis (type, serial number, and base MAC address), temperature, power supplies, fans, cards, system errors, port locks, topology status, and message control information. The syntax for this command is as follows.

show sys-info [card] [fan] [led] [power] [temperature] [uboot]

The following table explains parameters for this command.

**Table 58: Command parameters** 

Parameter	Description
card	Specifies information about the device. Includes type, serial number and assembly date.
fan	Specifies information about installed cooling ports.
led	Displays LED information in detail.
power	Specifies information about installed power supplies.
temperature	Displays temperature information.
uboot	Displays uboot details.

The following example shows partial output from the **show sys-info** command for the switch. The output for this command can be different for other switches because of hardware differences.

```
Switch:1>show sys-info

General Info:

SysDescr : SIM-Switch (4.3.0.0_B003) (PRIVATE) BoxType: Switch
SysName : Switch
SysUpTime : 0 day(s), 15:57:37
SysContact :
SysLocation :

Chassis Info:

Chassis : Switch
```

```
ModelName : SIM-Switch
BrandName: : companyxyz
Serial# : 12JP452H5013
H/W Revision : 1
H/W Config : none
Part Number : 1
NumSlots : 2
NumPorts : 85
BaseMacAddr : b0:ad:aa:3f:f0:00
MacAddrCapacity : 1024
MgmtMacAddr : b0:ad:aa:3f:f0:81
System MTU : 1950
Card Info :
          Slot# CardType Serial# Part# Oper Admin Power Status Status Status State
             1 SwitchXSQ 12JP452H5013 1 up
up
                                                      12JP452H5013 1
              2 SwitchXSQ
                                                                                                       up
        on
up
Temperature Info :
    CPU Temperature MAC Temperature PHY1 Temperature PHY2 Temperature 31 35 27 30
Power Supply Info :
          Ps#1 Status : empty
Ps#2 Status : up
Ps#2 Type : AC
          Ps#2 Description : DPS-800RB D
          Ps#2 Serial Number: GWXD1349000014
          Ps#2 Version : S0F
Ps#2 Part Number : 700508298
          Total Power Available: 800 watts
Fan Info :
          Fan#1 Status : up
Fan#1 Type : regularSpeed
Fan#1 FlowType : front-back
          Fan#2 Status
                                         : up
                                         : regularSpeed : front-back
          Fan#2 Type
          Fan#2 FlowType
          Fan#3 Status : up
Fan#3 Type : regularSpeed
          Fan#3 FlowType
                                          : front-back
          Fan#4 Status : up
Fan#4 Type : regularSpeed
Fan#4 FlowType : front-back
          Fan#5 Status : up
Fan#5 Type : regularSpeed
Fan#5 FlowType : front-back
      Fan#6 Status : up
```

```
Fan#6 Type : regularSpeed Fan#6 FlowType : front-back
LED Info :
        LED#1 Label : PWR
        LED#1 Status : GreenSteady
        LED#2 Label : Status
        LED#2 Status : GreenSteady
        LED#3 Label : Rps
        LED#3 Status : Off
        LED#4 Label : Fan
        LED#4 Status : GreenSteady
System Error Info :
        Send Login Success Trap : false
        Send Authentication Trap : false
                     : 0
ty : 0
        Error Code
        Error Severity
Port Lock Info :
        Status : off
        LockedPorts :
Message Control Info :
       Action : suppress-msg
Control-Interval : 5
Max-msg-num : 5
Status : disable
Configuration Operation Info Since Boot Up:
     Last Change: 2 day(s), 04:55:38
    Last Vlan Change: 0 day(s), 10:35:05
Last Statistic Reset: 0 day(s), 00:00:00
Current Uboot Info :
                     VU-Boot 2012.04-00018-q28d83e3 (Jan 23 2014 - 14:42:21)
```

Use **show interface gigabtethernet** command to display the port information of the switch. The syntax to this command is as follows:

```
show interface gigabitethernet {slot/port[/sub-port][-slot/port[/sub-port]][,...]}
```

## Following example shows output form show interfaces gigabitethernet 1/41 - 1/42 command:

Switch:1#show interfaces gigabitEthernet 1/41-1/42								
					Port In	terface		
PORT PHYSI	CAL			STATUS		LINK	PORT	
NUM ADDRE		NDEX DESC	RIPTION	TRAP ADMIN	LOCK OPERA	TE	MTU	
1/41 down	232	40GbNone	true	false	1950	b0:ad:aa	a:41:34:28	down
1/42 down	233	40GbNone	true	false	1950	b0:ad:aa	a:41:34:29	down

## **NTP** server statistics

Use the show ntp statistics command to view the following information:

- number of NTP requests sent to this NTP server
- number of times this NTP server updated the time
- · number of times the client rejected this NTP server while attempting to update the time
- stratum
- version
- · sync status
- · reachability
- root delay
- · precision

The syntax for this command is as follows.

#### show ntp statistics

The following example shows sample command output.

```
Switch:1##show ntp statistics
N NTP Server: 192.0.2.187

Stratum: unknown
Version: unknown
Sync Status: unknown
Reachability: unknown
Root Delay: unknown
Precision: unknown
Access Attempts: 0
Server Synch: 0
Server Fail: 0
Fail Reason: unknown
```

## **Power summary**

Use the **show** sys **power** command to view a summary of the power information for the chassis.

The syntax for this command is as follows.

```
show sys power [global] [power-supply] [slot]
```

The following example shows sample command output.

```
Switch:1#show sys power

Chassis Power Information

Chassis Power Status: non-redundant

Total Required Max
Chassis Chassis Redundant Allocated Available
Type Power Power Power

8284XSQ 800 0 145 655
```

## Power information for power supplies

Use the **show sys power power-supply** command to view detailed power information for each power supply.

The syntax for this command is as follows.

```
show sys power power-supply
```

The following example shows sample command output.

```
        Switch:1#show sys power power-supply

        Power Supply Information

        Power Type Input Serial Part Oper Max

        Supply Voltage Num Num Status Power

        PS#2 AC 110/220 GWXD1349000116- DPS-800RB up 800
```

## **System information**

Use the **show sys** command to display system status and technical information about the switch hardware components and software configuration. The command shows several pages of information, including general information about the system (such as location), chassis (type, serial

number, and base MAC address), temperature, power supplies, fans, cards, system errors, port locks, topology status, and message control information. The syntax for this command is as follows.

show sys <dns|force-msg|mgid-usage|msg-control|mtu|power|setting|
software|stats|topology-ip>

The following table explains parameters for this command.

**Table 59: Command parameters** 

Parameter	Description
dns	Shows the DNS default domain name.
force-msg	Shows the message control force message pattern settings.
mgid-usage	Shows the multicast group ID (MGID) usage for VLANs and multicast traffic.
msg-control	Shows the system message control function status (activated or disabled).
mtu	Shows system maximum transmission unit (MTU) information.
power	Shows power information for the chassis. Command options are
	power-supply—power information for each power supply
	• slot—power information for each slot
setting	Shows system settings.
software	Shows the version of software running on the switch, the last update of that software, and the Boot Config Table. The Boot Config Table lists the current system settings and flags.
stats	Shows system statistics. For more information about statistics, see <i>Monitoring Performance</i> .
topology-ip	Shows the circuitless IP set.

The following example shows output from the show sys dns command.

The following example shows output from the show sys mgid-usage command.

```
Switch:1#show sys mgid-usag
Number of MGIDs used for VLANs : (6)
Number of MGIDs used for multicast : (0)
```

```
Number of MGIDs used for SPBM : (0)
Number of MGIDs remaining for VLANs : (4089)
Number of MGIDs remaining for multicast : (6976)
Number of MGIDs remaining for SPBM : (1024)
```

The following example shows output from the show sys msg-control command.

The following example shows output from the show sys setting command.

The following example shows output from the show sys software command.

```
Switch:1>show sys software
System Software Info :
Default Runtime Config File : /intflash/config.cfg
Config File :
Last Runtime Config Save : 0
Boot Config Table
Version: Build 4.3.0.0_B006 (PRIVATE) on Tue Feb 2 17:00:19 EST 2016
PrimaryConfigSource : /intflash/config.cfg
SecondaryConfigSource : /intflash/config.cfg
EnableFactoryDefaults : false
EnableDebugMode : false
EnableHwWatchDogTimer : false
EnableRebootOnError : true
EnableTelnetServer : true
EnableRloginServer : false
EnableFtpServer : true
EnableTftpServer : false
```

## System status (detailed)

Use the **show tech** command to display technical information about system status and information about the hardware, software, and operation of the switch.

The information available from the show tech command includes general information about the system (such as location), hardware (chassis, power supplies, fans, and ports), system errors, boot configuration, software versions, memory, port information (locking status, configurations, names, interface status), VLANs and STGs (numbers, port members), Virtual Router Redundancy Protocol (VRRP), and log and trace files. This command displays more information than the similar show sys-info command. The syntax for this command is as follows.

#### show tech

The following example shows representative output from the show tech command.

```
Switch: 1#show tech
Sys Info:
General Info :
            SysDescr : Switch (4.3.0.0_B003) (PRIVATE) BoxType: Switch
SysName : Switch
SysUpTime : 3 day(s), 14:22:52
SysContact :
SysLocation :
Chassis Info:
            Chassis : Switch
ModelName : SIM-Switch
BrandName: :
Serial# : 12JP442H70YN
H/W Revision : 10
H/W Config : none
Part Number : AL4800A88-E6
NumSlots : 1
             NumPorts
                                          : 50
             BaseMacAddr
                                           : 24:d9:21:e3:08:00
             MacAddrCapacity
                                           : 256
             Temperature
                                           : 27
             System MTU
                                           : 1950
--More-- (q = quit)
```

## **Telnet-access sessions**

Use the **show telnet-access** command to display to show the total sessions allowed. The syntax for this command is as follows.

```
show telnet-access
```

The following example shows output from the show telnet-access command.

```
Switch:1#show telnet-access
max ipv4 sessions: 8
```

## **Users logged on**

Use the **show users** command to display a list of users currently logged on to the system. The syntax for this command is as follows.

#### show users

The following example shows output from the show users command.

Switch:1#	show users			
SESSION	USER	ACCESS	IP ADDRESS	
Telnet0	rwa	rwa	192.0.2.24	(current)
Console		none		

## Port egress COS queue statistics

Use the  ${\tt show}\ {\tt qos}\ {\tt cosq-stats}\ {\tt interface}\ {\tt <PT\_PORT>}\ {\tt to}\ {\tt retrieve}\ {\tt the}\ {\tt port}\ {\tt egress}\ {\tt COS}\ {\tt queue}\ {\tt statistics}.$  The syntax for this command is as follows:

```
show qos cosq-stats interface <PT PORT>
```

The following example shows output from the show qos cosq-stats interface <PT\_PORT> command.

		Port:1/42 QOS	CoS Queue Stats	
CoS	Out Packets	Out Bytes	Drop Packets	Drop Bytes
0	0	0	0	0
1	0	0	0	0
2	0	0	0	0
3	0	0	0	0
4	0	0	0	0
5	0	0	0	0
6	0	0	0	0
7	0	0	0	0

## **CPU** queue statistics

Use the <code>show qos cosq-stats cpu-port</code> to display the statistics of the forwarded packets and bytes, and the dropped packets and bytes for the traffic sent toward CP. The queue assignment is based on the protocol types, not on the internal COS value. These statistics are useful for debugging purposes.

The syntax for this command is as follows:

show qos cosq-stats cpu-port

The following example shows output from the show gos cosq-stats cpu-port command.

Swite	Switch: 1#show qos cosq-stats cpu-port				
====		QOS CoS Queue Cpu Po	 rt Stats Table		
CoS	Out Packets	Out Bytes	Drop Packets	Drop Bytes	
0	0	0	0	0	
1	0	0	0	0	
2	0	0	0	0	
3	0	0	0	0	
4	0	0	0	0	
5	0	0	0	0	
6	414	35714	0	0	
7	0	0	0	0	
8	561	41738	0	0	
9	28740	1969460	0	0	
10	12005	2006662	0	0	
11	0	0	0	0	
12	0	0	0	0	
13	0	0	0	0	
14	7280	495040	0	0	
15	0	0	0	0	

# Chapter 17: Port numbering and MAC address assignment reference

This section provides information about the port numbering and Media Access Control (MAC) address assignment used on the switch.

## Port numbering

A port number includes the slot location of the port in the chassis, as well as the port position. For example, the first port in the first slot is structured as 1/1. The number of slots and ports varies depending on the hardware model. For more information on hardware, see *Installing*.

## Interface indexes

The Simple Network Management Protocol (SNMP) uses interface indexes to identify ports, Virtual Local Area Networks (VLAN), and Multilink Trunking (MLT).

#### Port interface index

To determine the interface index (IfIndex), you can calculate it, or use the CLI command given below.

As a result of the channelization support for 40-gigabit ports, the ifIndex of each 40-gigabit port increases by 4. The number is reserved for the 3 sub-ports when channelization is enabled.

If the first port is not a 40–gigabit port, the ifIndex of this port is (64 x slot number) +128 + (port number -1).

If the first port is a 40-gigabit port, the ifIndex of the first port is (64 x slot number) +128, and IfIndex of the next port is (64 x slot number) +128 + ((port number -1) \*4).



#### Note:

Slot and port information can vary depending on hardware platform. See Installing for specific hardware information.

To determine the port interface index through the CLI, use the following command:

show interfaces gigabitEthernet

#### The following example shows an output for this command:

Switch:	Switch:1(config)#show interfaces gigabitEthernet							
				Port In	terface	:		
PORT				PORT		PHYSICAL	STA	
NUM	INDEX	DESCRIPTION		LOCK			ADMIN	OPERATE
1/1	192					b0:ad:aa:41:90:00	 up	down
1/2	193	10GbOther	true	false	1950	b0:ad:aa:41:90:01	up	down
1/3	194	10GbNone	true	false	1950	b0:ad:aa:41:90:02	up	down
1/4	195	10GbNone	true	false	1950	b0:ad:aa:41:90:03	up	down
1/5	196	10GbNone	true	false	1950	b0:ad:aa:41:90:04	up	down
1/6	197	10GbSR	true	false	1950	b0:ad:aa:41:90:05	up	down
1/7	198	10GbSR	true	false	1950	b0:ad:aa:41:90:06	up	down
1/8	199	GbicSx	true	false	1950	b0:ad:aa:41:90:07	up	down
1/9	200	10GbNone	true	false	1950	b0:ad:aa:41:90:08	up	down
1/10	201	10GbNone	true	false	1950	b0:ad:aa:41:90:09	up	down
1/11	202	10GbNone	true	false	1950	b0:ad:aa:41:90:0a	up	down
1/12	203	10GbNone	true	false	1950	b0:ad:aa:41:90:0b	up	down
1/13	204	10GbNone	true	false	1950	b0:ad:aa:41:90:0c	up	down
1/14	205	10GbNone	true	false	1950	b0:ad:aa:41:90:0d	up	down
1/15	206	10GbNone	true	false	1950	b0:ad:aa:41:90:0e	up	down
1/16	207	GbicSx	true	false	1950	b0:ad:aa:41:90:0f	up	down
1/17	208	40GbCR4	true	false	1950	b0:ad:aa:41:90:10	up	down
1/18/1	212	40GbSR4-Channel	true	false	1950	b0:ad:aa:41:90:14	up	up
1/18/2	213	40GbSR4-Channel	true	false	1950	b0:ad:aa:41:90:15	up	up
1/18/3	214	40GbSR4-Channel	true	false	1950	b0:ad:aa:41:90:16	up	up
1/18/4	215	40GbSR4-Channel	true	false	1950	b0:ad:aa:41:90:17	up	up

#### VLAN interface index

The interface index of a VLAN is computed using the following formula:

ifIndex = 2048 + VLAN multicast group ID (MGID)

Because the default VLAN always uses an MGID value of 1, its interface index is always 2049.

#### **MLT** interface index

The interface index of a multilink trunk (MLT) is computed using the following formula:

ifIndex = 6143 + MLT ID number

## **MAC** address assignment

You must understand MAC addresses assignment if you perform one of the following actions:

- Define static Address Resolution Protocol (ARP) entries for IP addresses in the switch
- Use a network analyzer to decode network traffic

Each chassis is assigned a base of 1024 MAC addresses. The first 256 are reserved for ports and other internal purposes. Routable VLAN start at an offset of 256 and above.a

#### **Virtual MAC addresses**

Virtual MAC addresses are the addresses assigned to VLANs. The system assigns a virtual MAC address to a VLAN when it creates the VLAN. The MAC address for a VLAN IP address is the virtual MAC address assigned to the VLAN.

# Chapter 18: Supported standards, RFCs, and MIBs

This chapter details the standards, request for comments (RFC), and Management Information Bases (MIB) that the switch supports.

## **Supported IEEE standards**

The following table details the IEEE standards that the switch supports.

**Table 60: Supported IEEE standards** 

IEEE standard	Description
802.1ag	Connectivity Fault Management
802.1ah	Provider Backbone Bridges (MAC-in-MAC encapsulation)
802.1aq	Shortest Path Bridging (SPB)
802.1ax	Link Aggregation Control Protocol (LACP)
802.1d	MAC bridges (Spanning Tree)
802.1p	VLAN prioritization
802.1q	Virtual Local Area Network (VLAN) tagging
802.1s	Multiple Spanning Tree Protocol
802.1t	802.1D maintenance
802.1w-2001	Rapid Spanning Tree Protocol (RSTP)
802.1x-2001	Extended Authentication Protocol (EAP) and EAP over LAN (EAPoL)
802.1x-2010	Extended Authentication Protocol (EAP) and EAP over LAN (EAPoL) (applies to authenticator state machine only)
802.3 CSMA/CD Ethernet ISO/IEC 8802	International Organization for Standardization (ISO) / International Eletrotechnical Commission (IEC) 8802-3

IEEE standard	Description
802.3ab	Gigabit Ethernet 1000BaseT 4 pair Category 5 (Cat5) Unshieled Twisted Pair (UTP)
802.1ae	MACsec
802.3ae	10 Gigabit Ethernet
802.3x	flow control
802.3z	Gigabit Ethernet

## **Supported RFCs**

The following table and sections list the RFCs that the switch supports.

**Table 61: Supported request for comments** 

Request for comment	Description
draft-grant-tacacs-02.txt	TACACS+ Protocol
RFC 768	UDP Protocol
RFC 783	Trivial File Transfer Protocol (TFTP)
RFC 791	Internet Protocol (IP)
RFC 792	Internet Control Message Protocol (ICMP)
RFC 793	Transmission Control Protocol (TCP)
RFC 826	Address Resolution Protocol (ARP)
RFC 854	Telnet protocol
RFC 894	A standard for the Transmission of IP Datagrams over Ethernet Networks
RFC 896	Congestion control in IP/TCP internetworks
RFC 906	Bootstrap loading using TFTP
RFC 950	Internet Standard Subnetting Procedure
RFC 951	BootP
RFC 959, RFC 1350, and RFC 2428	FTP and TFTP client and server
RFC 1027	Using ARP to implement transparent subnet gateways/Nortel Subnet based VLAN
RFC 1058	RIPv1 Protocol
RFC 1112	Host Extensions for IP Multicasting (IGMPv1)
RFC 1122	Requirements for Internet Hosts
RFC 1253	OSPF
RFC 1256	ICMP Router Discovery

Request for comment	Description
RFC 1258	IPv6 Rlogin server
RFC 1305	Network Time Protocol v3 Specification, Implementation and Analysis
RFC 1340	Assigned Numbers
RFC 1519	Classless Inter-Domain Routing (CIDR): an Address Assignment and Aggregation Strategy
RFC 1541	Dynamic Host Configuration Protocol
RFC 1542	Clarifications and Extensions for the Bootstrap Protocol
RFC 1583	OSPFv2
RFC 1587	The OSPF NSSA Option
RFC 1591	DNS Client
RFC 1723	RIP v2 — Carrying Additional Information
RFC 1812	Router requirements
RFC 1866	HyperText Markup Language version 2 (HTMLv2) protocol
RFC 1981	Path MTU discovery
RFC 2068	Hypertext Transfer Protocol
RFC 2131	Dynamic Host Control Protocol (DHCP)
RFC 2138	RADIUS Authentication
RFC 2139	RADIUS Accounting
RFC 2178	OSPF MD5 cryptographic authentication / OSPFv2
RFC 2236	IGMPv2 Snooping
RFC 2284	PPP Extensible Authentication Protocol
RFC 2328	OSPFv2
RFC 2338	VRRP: Virtual Redundancy Router Protocol
RFC 2362	PIM-SM
RFC 2407	IP Security Domain Interpretation of Internet Security Association and Key Management Protocol (ISAKMP)
RFC 2408	Internet Security Associations and Key Management Protocol (ISAKMP)
RFC 2453	RIPv2 Protocol
RFC 2460	IPv6 base stack
RFC 2463	Internet Control Message Protocol (ICMPv6) for the Internet Protocol Version 6 (IPv6) Specification

ne	ransmission of IPv6 packets over Ethernet etworks  //icrosoft vendor specific RADIUS attributes //ypertext Transfer Protocol 1.1
RFC 2548 M	· · · · · · · · · · · · · · · · · · ·
	Hypertext Transfer Protocol 1.1
RFC 2616 Hy	<b>71</b>
RFC 2710 and RFC 3810 M	/ILD (host-mode only)
	PPP EAP Transport Level Security (TLS) Authentication Protocol
RFC 2740 OS	OSPFv3
RFC 2865 R/	RADIUS
RFC 2874 DI	NS Extensions for IPv6
RFC 2992 Ar	analysis of an Equal-Cost Multi-Path Algorithm
RFC 3046 DI	OHCP Option 82
RFC 3162 IP	Pv6 RADIUS client
RFC 3315 IP	Pv6 DHCP Relay
RFC 3376 IG	GMPv3
RFC 3411 and RFC 2418 Si	SNMP over IPv6 networks
	nternet Protocol Version 6 (IPv6) Addressing Architecture
RFC 3569 Ar	n overview of Source-Specific Multicast (SSM)
RFC 3587 IP	Pv6 Global Unicast Address Format
RFC3748 Ex	extensible Authentication Protocol
RFC 3768 and draft-ietf-vrrp-ipv6-spec-08.txt IP	Pv6 capable VRRP
RFC 3986 Ui	Iniform Resource Identifiers (URI)
RFC 4213 IP	Pv6 configured tunnel
RFC 4250–RFC 4256	SSH server and client support
RFC 4301 Se	Security Architecture for IPv6
RFC 4302 IP	P Authentication Header (AH)
RFC 4303 IP	P Encapsulated Security Payload (ESP)
	Cryptographic algorithm implementation equirements for ESP and AH
	Cryptographic suites for Internet Protocol Security IPsec)
	OSPFv3 Authentication and confidentiality for OSPFv3
	Cryptographic algorithm implementation for ESP and NH
RFC 4861 IP	Pv6 Neighbor discovery

Request for comment	Description
RFC 4862	IPv6 stateless address autoconfiguration
RFC 5321	Simple Mail Transfer Protocol
RFC 6329	IS-IS Extensions supporting Shortest Path Bridging

## **Quality of service**

**Table 62: Supported request for comments** 

Request for comment	Description
RFC2474 and RFC2475	DiffServ Support
RFC2597	Assured Forwarding PHB Group
RFC2598	An Expedited Forwarding PHB

## **Network management**

Table 63: Supported request for comments

Request for comment	Description
RFC1155	SMI
RFC1157	SNMP
RFC1215	Convention for defining traps for use with the SNMP
RFC1271	Remote Network Monitoring Management Information Base
RFC1305	Network Time Protocol v3 Specification, Implementation and Analysis3
RFC1350	The TFTP Protocol (Revision 2)
RFC1354	IP Forwarding Table MIB
RFC1757	Remote Network Monitoring Management Information Base
RFC1907	Management Information Base for Version 2 of the Simple Network Management Protocol (SNMPv2)
RFC1908	Coexistence between v1 & v2 of the Internet- standard Network Management Framework
RFC1930	Guidelines for creation, selection, and registration of an Autonomous System (AS)

Request for comment	Description
RFC2428	FTP Extensions for IPv6
RFC2541	DNS Security Operational Considerations
RFC2571	An Architecture for Describing SNMP Management Frameworks
RFC2572	Message Processing and Dispatching for the Simple Network Management Protocol (SNMP)
RFC2573	SNMP Applications
RFC2574	User-based Security Model (USM) for v3 of the Simple Network Management Protocol (SNMPv3)
RFC2575	View-based Access Control Model (VACM) for the Simple Network Management Protocol (SNMP)
RFC2576	Coexistence between v1, v2, & v3 of the Internet standard Network Management Framework
RFC2616	IPv6 HTTP server
RFC2819	Remote Network Monitoring Management Information Base

## **MIBs**

**Table 64: Supported request for comments** 

Request for comment	Description
RFC1156	MIB for network management of TCP/IP
RFC1212	Concise MIB definitions
RFC1213	TCP/IP Management Information Base
RFC1354	IP Forwarding Table MIB
RFC1398	Ethernet MIB
RFC1442	Structure of Management Information for version 2 of the Simple Network Management Protocol (SNMPv2)
RFC1450	Management Information Base for v2 of the Simple Network Management Protocol (SNMPv2)
RFC1573	Interface MIB
RFC1650	Definitions of Managed Objects for the Ethernet-like Interface Types
RFC1657	BGP-4 MIB using SMIv2
RFC2021	RMON MIB using SMIv2

Request for comment	Description
RFC2096	IP Forwarding Table MIB
RFC2452	IPv6 MIB: TCP MIB
RFC2454	IPv6 MIB: UDP MIB
RFC2466	IPv6 MIB: ICMPv6 Group
RFC2578	Structure of Management Information v2 (SMIv2)
RFC2674	Bridges with Traffic MIB
RFC2787	Definitions of Managed Objects for the Virtual Router Redundancy Protocol
RFC2863	Interface Group MIB
RFC2925	Remote Ping, Traceroute & Lookup Operations MIB
RFC3416	v2 of the Protocol Operations for the Simple Network Management Protocol (SNMP)
RFC4022	Management Information Base for the Transmission Control Protocol (TCP)
RFC4113	Management Information Base for the User Datagram Protocol (UDP)

## **Standard MIBs**

The following table details the standard MIBs that the switch supports.

Table 65: Supported MIBs

Standard MIB name	Institute of Electrical and Electronics Engineers/Request for Comments (IEEE/RFC)	File name
STDMIB2— Link Aggregation Control Protocol (LACP) (802.3ad)	802.3ad	ieee802-lag.mib
STDMIB3—Exensible Authentication Protocol Over Local Area Networks (EAPoL) (802.1x)	802.1x	ieee8021x.mib
STDMIB4—Internet Assigned Numbers Authority (IANA) Interface Type	_	iana_if_type.mib
STDMIB5—Structure of Management Information (SMI)	RFC1155	rfc1155.mib
STDMIB6—Simple Network Management Protocol (SNMP)	RFC1157	rfc1157.mib

Standard MIB name	Institute of Electrical and Electronics Engineers/Request for Comments (IEEE/RFC)	File name
STDMIB7—MIB for network management of Transfer Control Protocol/Internet Protocol (TCP/IP) based Internet MIB2	RFC1213	rfc1213.mib
STDMIB8—A convention for defining traps for use with SNMP	RFC1215	rfc1215.mib
STDMIB10—Definitions of Managed Objects for Bridges	RFC1493	rfc1493.mib
STDMIB11—Evolution of the Interface Groups for MIB2	RFC2863	rfc2863.mib
STDMIB12—Definitions of Managed Objects for the Ethernet- like Interface Types	RFC1643	rfc1643.mib
STDMIB15—Remote Network Monitoring (RMON)	RFC2819	rfc2819.mib
STDMIB17—Management Information Base of the Simple Network Management Protocol version 2 (SNMPv2)	RFC1907	rfc1907.mib
STDMIB21—Interfaces Group MIB using SMIv2	RFC2233	rfc2233.mib
STDMIB26a—An Architecture for Describing SNMP Management Frameworks	RFC2571	rfc2571.mib
STDMIB26b—Message Processing and Dispatching for the SNMP	RFC2572	rfc2572.mib
STDMIB26c—SNMP Applications	RFC2573	rfc2573.mib
STDMIB26d—User-based Security Model (USM) for version 3 of the SNMP	RFC2574	rfc2574.mib
STDMIB26e—View-based Access Control Model (VACM) for the SNMP	RFC2575	rfc2575.mib
STDMIB26f —Coexistence between Version 1, Version 2, and Version 3 of the Internet-standard Network Management Framework	RFC2576	rfc2576.mib
STDMIB29—Definitions of Managed Objects for the Virtual Router Redundancy Protocol	RFC2787	rfc2787.mib

Standard MIB name	Institute of Electrical and Electronics Engineers/Request for Comments (IEEE/RFC)	File name
STDMIB31—Textual Conventions for Internet Network Addresses	RFC2851	rfc2851.mib
STDMIB32—The Interface Group MIB	RFC2863	rfc2863.mib
STDMIB33—Definitions of Managed Objects for Remote Ping, Traceroute, and Lookup Operations	RFC2925	rfc2925.mib
STDMIB35—Internet Group Management Protocol MIB	RFC2933	rfc2933.mib
STDMIB36—Protocol Independent Multicast MIB for IPv4	RFC2934	rfc2934.mib
STDMIB38—SNMPv3 These Request For Comments (RFC) make some previously named RFCs obsolete	RFC3411, RFC3412, RFC3413, RFC3414, RFC3415	rfc2571.mib, rfc2572.mib, rfc2573.mib, rfc2574.mib, rfc2575.mib
STDMIB39—Entity Sensor Management Information Base	RFC3433	
STDMIB40—The Advanced Encryption Standard (AES) Cipher Algorithm in the SNMP User- based Security Model	RFC3826	rfc3826.mib
STDMIB41—Management Information Base for the Transmission Control protocol (TCP)	RFC4022	rfc4022.mib
STDMIB43—Management Information Base for the User Datagram Protocol (UDP)	RFC4113	rfc4113.mib
STDMIB44—Entity MIB	RFC4133	rfc4133.mib
Q-BRIDGE-MIB —Management Information Base for managing Virtual Bridged LANs	RFC4363	rfc4363-q.mib

## **Proprietary MIBs**

The following table details the proprietary MIBs that the switch supports.

**Table 66: Proprietary MIBs** 

Proprietary MIB name	File name
IGMP MIB	rfc_igmp.mib
IP Multicast MIB	ipmroute_rcc.mib
MIB definitions	wf_com.mib
PIM MIB	pim-rcc.mib
RSTP/MSTP proprietary MIBs	nnrst000.mib, nnmst000.mib
SLA Monitor Agent MIB	slamon.mib
Other SynOptics definitions	s5114roo.mib
Other SynOptics definitions	s5emt103.mib
Other SynOptics definitions	s5tcs112.mib
Other SynOptics definition for Combo Ports	s5ifx.mib
Other SynOptics definition for PoE	bayStackPethExt.mib
Rapid City MIB	rapid_city.mib
Note: The MACsec tables, namely, rcMACSecCATable and rcMACSecIfConfigTable are a part of the Rapid City MIB.	
SynOptics Root MIB	synro.mib

## **Glossary**

Advanced
<b>Encryption Standard</b>
(AES)

A privacy protocol the U.S. government organizations use AES as the current encryption standard (FIPS-197) to protect sensitive information.

## American Standard Code for Information Interchange (ASCII)

A code to represent characters in computers. ASCII uses uppercase and lowercase alphabetic letters, numeric digits, and special symbols.

# application-specific integrated circuit (ASIC)

An application-specific integrated circuit developed to perform more quickly and efficiently than a generic processor.

#### bit error rate (BER)

The ratio of the number of bit errors to the total number of bits transmitted in a specific time interval.

#### **Circuitless IP (CLIP)**

A CLIP is often called a loopback and is a virtual interface that does not map to any physical interface.

### Custom AutoNegotiation Advertisement (CANA)

An enhancement of the IEEE 802.3 autonegotiation process on the 10/100/1000 copper ports. Custom AutoNegotiation Advertisement offers improved control over the autonegotiation process. The system advertises all port capabilities that include, for tri-speed ports, 10 Mb/s, 100 Mb/s, 100 Mb/s speeds, and duplex and half-duplex modes of operation. This advertisement results in autonegotiation between the local and remote end that settles on the highest common denominator. Custom AutoNegotiation Advertisement can advertise a user-defined subset of the capabilities that settle on a lower or particular capability.

# Data Terminating Equipment (DTE)

A computer or terminal on the network that is the source or destination of signals.

## denial-of-service (DoS)

Attacks that prevent a target server or victim device from performing its normal functions through flooding, irregular protocol sizes (for example, ping requests aimed at the victim server), and application buffer overflows.

## Domain Name System (DNS)

A system that maps and converts domain and host names to IP addresses.

<b>Dynamic</b>	Host
Configur	ation
<b>Protocol</b>	(DHCP)

A standard Internet protocol that dynamically configures hosts on an Internet Protocol (IP) network for either IPv4 or IPv6. DHCP extends the Bootstrap Protocol (BOOTP).

### Dynamic Random Access Memory (DRAM)

A read-write random-access memory, in which the digital information is represented by charges stored on the capacitors and must be repeatedly replenished to retain the information.

# File Transfer Protocol (FTP)

A protocol that governs transferring files between nodes, as documented in RFC 959. FTP is not secure and does not encrypt transferred data. Use FTP access only after you determine it is safe in your network.

# forwarding database (FDB)

A database that maps a port for every MAC address. If a packet is sent to a specific MAC address, the switch refers to the forwarding database for the corresponding port number and sends the data packet through that port.

# Generalized Regular Expression Parser (grep)

A Unix command used to search files for lines that match a certain regular expression (RE).

#### I/O module

An I/O module is a module that provides network connectivity for various media (sometimes called Layer 0) and protocol types. I/O modules are also called Ethernet modules.

# Institute of Electrical and Electronics Engineers (IEEE)

An international professional society that issues standards and is a member of the American National Standards Institute, the International Standards Institute, and the International Standards Organization.

### Internet Control Message Protocol (ICMP)

A collection of error conditions and control messages exchanged by IP modules in both hosts and gateways.

## Internet Group Management Protocol (IGMP)

IGMP is a host membership protocol used to arbitrate membership in multicast services. IP multicast routers use IGMP to learn the existence of host group members on their directly attached subnets.

#### Layer 1

Layer 1 is the Physical Layer of the Open System Interconnection (OSI) model. Layer 1 interacts with the MAC sublayer of Layer 2, and performs character encoding, transmission, reception, and character decoding.

#### Layer 2

Layer 2 is the Data Link Layer of the OSI model. Examples of Layer 2

protocols are Ethernet and Frame Relay.

### Layer 3

Layer 3 is the Network Layer of the OSI model. An example of a Layer 3

protocol is Internet Protocol (IP).

#### Link Aggregation Control Protocol (LACP)

A network handshaking protocol that provides a means to aggregate multiple links between appropriately configured devices.

Local Area Network (LAN)

A data communications system that lies within a limited spatial area, uses a specific user group and topology, and can connect to a public switched telecommunications network (but is not one).

management information base (MIB)

The MIB defines system operations and parameters used for the Simple Network Management Protocol (SNMP).

mask

A bit string that the device uses along with an IP address to indicate the number of leading bits in the address that correspond with the network part.

maximum transmission unit (MTU) The largest number of bytes in a packet—the maximum transmission unit of the port.

media

A substance that transmits data between ports; usually fiber optic cables or category 5 unshielded twisted pair (UTP) copper wires.

Media Access Control (MAC) Arbitrates access to and from a shared medium.

Message Digest 5 (MD5)

A one-way hash function that creates a message digest for digital signatures.

multicast group ID (MGID)

The multicast group ID (MGID) is a hardware mechanism the switch uses to send data to several ports simultaneously. Instead of sending the data to a specific port number, the switch directs the data to an MGID. The switch maintains a table that maps MGIDs to their member ports. Both virtual LAN (VLAN) and IP multicast (IPMC) use MGIDs.

MultiLink Trunking (MLT)

A method of link aggregation that uses multiple Ethernet trunks aggregated to provide a single logical trunk. A multilink trunk provides the combined bandwidth of multiple links and the physical layer protection against the failure of a single link.

multimode fiber (MMF)

A fiber with a core diameter larger than the wavelength of light transmitted that you can use to propagate many modes of light. Commonly used with LED sources for low speed and short distance lengths. Typical core sizes (measured in microns) are 50/125, 62.5/125 and 100/140.

nanometer (nm)

One billionth of a meter (10<sup>-9</sup> meter). A unit of measure commonly used to express the wavelengths of light.

Network Time Protocol (NTP) A protocol that works with TCP that assures accurate local time keeping with reference to radio and atomic clocks located on the Internet. NTP synchronizes distributed clocks within milliseconds over long time periods.

NonVolatile Random
Access Memory
(NVRAM)

Random Access Memory that retains its contents after electrical power turns off

out of band (OOB)

Network dedicated for management access to chassis.

Packet Capture Tool (PCAP)

A data packet capture tool that captures ingress and egress (on Ethernet modules only) packets on selected ports. You can analyze captured packets for troubleshooting purposes.

port

A physical interface that transmits and receives data.

Protocol Data Units (PDUs)

A unit of data that is specified in a protocol of a specific layer and that consists of protocol-control information of the specific layer and possibly user data of that layer.

Protocol Independent Multicast, Sparse Mode (PIM-SM) PIM-SM is a multicast routing protocol for IP networks. PIM-SM provides multicast routing for multicast groups that can span wide-area and interdomain networks, where receivers are not densely populated. PIM-SM sends multicast traffic only to those routers that belong to a specific multicast group and that choose to receive the traffic. PIM-SM adds a Rendezvous Point router to avoid multicast-data flooding. Use PIM-SM when receivers for multicast data are sparsely distributed throughout the network.

quality of service (QoS)

QoS features reserve resources in a congested network, allowing you to configure a higher priority for certain devices. For example, you can configure a higher priority for IP deskphones, which need a fixed bit rate and split the remaining bandwidth between data connections if calls in the network are more important than the file transfers.

Read Write All (RWA)

An access class that lets users access all menu items and editable fields.

remote login (rlogin)

An application that provides a terminal interface between hosts (usually UNIX) that use the TCP/IP network protocol. Unlike Telnet, rlogin assumes the remote host is, or behaves like, a UNIX host.

remote monitoring (RMON)

A remote monitoring standard for Simple Network Management Protocol (SNMP)-based management information bases (MIB). The Internetwork Engineering Task Force (IETF) proposed the RMON standard to provide guidelines for remote monitoring of individual LAN segments.

Routing Information Protocol (RIP)

A distance vector protocol in the IP suite, used by IP network-layer protocol, that enables routers in the same AS to exchange routing information by means of periodic updates. You often use RIP as a very simple interior gateway protocol (IGP) within small networks.

Secure Copy (SCP)

Secure Copy securely transfers files between the switch and a remote station.

Secure Shell (SSH)

SSH uses encryption to provide security for remote logons and data

transfer over the Internet.

Simple Loop Prevention Protocol (SLPP) Simple Hello Protocol that prevents loops in a Layer 2 network (VLAN).

Simple Network Management Protocol (SNMP) SNMP administratively monitors network performance through agents and

management stations.

single-mode fiber (SMF)

One of the various light waves transmitted in an optical fiber. Each optical signal generates many modes, but in single-mode fiber only one mode is transmitted. Transmission occurs through a small diameter core (approximately 10 micrometers), with a cladding that is 10 times the core diameter. These fibers have a potential bandwidth of 50 to 100 gigahertz (GHz) per kilometer.

Small Form Factor Pluggable (SFP)

A hot-swappable input and output enhancement component that allows gigabit Ethernet ports to link with other gigabit Ethernet ports over various media types.

SMLT aggregation switch

One of two IST peer switches that form a split link aggregation group. It connects to multiple wiring closet switches, edge switches, or customer premise equipment (CPE) devices.

spanning tree

A simple, fully-connected active topology formed from the arbitrary physical topology of connected bridged Local Area Network components by relaying frames through selected bridge ports. The protocol parameters and states that are used and exchanged to facilitate the calculation of the active topology and to control the bridge relay function.

Spanning Tree Group (STG)

A collection of ports in one spanning-tree instance.

Trivial File Transfer Protocol (TFTP)

A protocol that governs transferring files between nodes without protection against packet loss.

trunk

A logical group of ports that behaves like a single large port.

universal asynchronous receiver-transmitter (UART) A device that converts outgoing parallel data to serial transmission and incoming serial data to parallel for reception.

User Datagram Protocol (UDP)

In TCP/IP, a packet-level protocol built directly on the Internet Protocol layer. TCP/IP host systems use UDP for application-to-application programs.

## user-based security model (USM)

A security model that uses a defined set of user identities for authorized users on a particular Simple Network Management Protocol (SNMP) engine.

# virtual router forwarding (VRF)

Provides traffic isolation between customers operating over the same node. Each virtual router emulates the behavior of a dedicated hardware router by providing separate routing functionality, and the network treats each VRF as a separate physical router.

### Virtual Router Redundancy Protocol (VRRP)

A protocol used in static routing configurations, typically at the edge of the network. This protocol operates on multiple routers on an IP subnet and elects a primary gateway router. When the primary router fails, a backup router is quickly available to take its place.